Ready...
• 1 ball per 6 students
• 1 pinnie per 2 students
• 1 spot marker per student

Set...
• Create grids (10X10 paces) for every 6 students.
• Form groups of 3; place 2 groups and 1 ball per grid.
• 1 group per grid wears pinnies.
• Pinnies begin on offense.

GO!
1. The object is for your group to complete 3 passes in a row, each to a different member of your group.
2. Offense players do this by pivoting, passing and moving to an open space. Dribbling is not allowed.
3. Defenders guard a member of the opposing team. After 3 consecutive catches, the offense earns 1 point, and the ball is given to the other group.
4. If a turnover occurs (incomplete pass, ball out of bounds, defense intercepts), group roles are reversed. The offense becomes defense, and defense becomes offense.
5. Principle of 3s is in effect.

CHALLENGES
☆ Use only 1 type of pass (name a type). If the defense knows which type of pass your team will always use, does this make their job easier or harder?

CUES
☆ Offense, move to open space. Fake, cut and pivot!
☆ Defense, keep your hands up. Stay 3’ away from the person with the ball.
TONY'S TIPS

- Pinnies Rule: The group wearing pinnies gets the ball first and always goes in the same direction.
- Principle of 3s: Passers can hold the ball for only 3 seconds before they pass. Defenders must stay 3' from person with ball. Pass must travel at least 3'.
- Allow students to dribble a maximum of 3X when they have mastered the passing.

NOTES