## SPARK Alignment with Mississippi Physical Education Standards

Standard	Suggested Assessments	Sample SPARK Activities	Corresponding SPARK Unit
	K-2 (2008 \	Version)	
Demonstrate locomotor skills in a developmentally appropriate form.	Building a Foundation Rubric	<ul> <li>Locomotor Skills, Levels, and Directions</li> <li>Pairing and Moving Together</li> <li>4 Corners</li> </ul>	<ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>ASAP</li> </ul>
Applies movement concepts and principles to the learning and development of motor skills.	Catching and Throwing Rubric	<ul> <li>Overhand Throw for Distance</li> <li>Kicking for Accuracy</li> <li>Striking with Paddles</li> </ul>	<ul> <li>Catching and Throwing</li> <li>Kicking and Trapping</li> <li>Dribbling, Volleying, and Striking</li> </ul>
Exhibits a physically active lifestyle.	Games Rubric	<ul> <li>Catch and Chase</li> <li>2-Square</li> <li>Switcheroo!</li> </ul>	<ul> <li>Games</li> <li>Recess Activities</li> <li>Recess Activities</li> </ul>
Achieves and maintains a health enhancing level of physical fitness.	Building a Foundation Rubric	<ul> <li>Fitness Introduction</li> <li>Parachute Fitness</li> <li>Individual Rope Jumping I and II</li> </ul>	<ul> <li>Building a Foundation</li> <li>Parachute</li> <li>Jumping</li> </ul>

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Demonstrates responsible personal and social behavior in physical activity.	Parachute Rubric	<ul> <li>Capture the Orb</li> <li>Long Rope Jumping I and II</li> <li>Frog Crossing</li> </ul>	<ul><li>Parachute</li><li>Jumping</li><li>Games</li></ul>
Demonstrates understanding and respect for differences among people in physical activity settings.	Jumping Rubric	<ul> <li>Rope Turning in Pairs</li> <li>Houdini Hoops</li> <li>The Mexican Hat Dance</li> </ul>	<ul><li>Jumping</li><li>Games</li><li>Dance</li></ul>
Understands that physical activity provides the opportunity for enjoyment, challenge, self- expression, social interactions, and sports participation.	Dance Rubric	<ul> <li>Create a Dance</li> <li>Create a Routine</li> <li>Showtime</li> </ul>	<ul> <li>Dance</li> <li>Balance, Stunts, and Tumbling</li> <li>Manipulatives</li> </ul>

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Standard	Suggested Assessments	Sample SPARK Activities	Corresponding SPARK Unit
	3-5		
Demonstrate locomotor skills in a developmentally appropriate form.	Hockey Self-Check	<ul> <li>Batting Practice</li> <li>Ball-Control Drills</li> <li>Dribbling Drills</li> </ul>	<ul><li>Softball</li><li>Soccer</li><li>Hockey</li></ul>
Applies movement concepts and principles to the learning and development of motor skills.	Create a Game Performance Rubric (Aerobic Games)	<ul> <li>Survivor Challenge</li> <li>Cooperative Countdown</li> <li>Aerobic Bowling</li> </ul>	<ul> <li>Fitness Challenges</li> <li>Volleyball</li> <li>Aerobic Games</li> </ul>
Exhibits a physically active lifestyle.	Walk/Jog/Run Think About	<ul> <li>Moving Around the Track</li> <li>Inside/Outside Walk/Jog</li> <li>Partner Walk/Jog and Talk</li> </ul>	<ul> <li>Map Challenges</li> <li>Walk/Jog/Run</li> <li>Walk/Jog/Run</li> </ul>
Achieves and maintains a health enhancing level of physical fitness.	Fitness Circuits Performance Rubric	<ul> <li>Body Composition Circuit</li> <li>Muscular Strength and Endurance Circuit</li> <li>Fun and Flexibility with a Friend</li> </ul>	<ul> <li>Fitness Circuits</li> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> </ul>

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		<ul> <li>Aerobic Capacity Circuit</li> </ul>	
Demonstrates responsible personal and social behavior in physical activity.	Cooperative All-Star Self Check	<ul><li>Group Juggling</li><li>Stepping Stones</li><li>Beat the Clock</li></ul>	<ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>
Demonstrates understanding and respect for differences among people in physical activity settings.	Are You Part of the Cast? Cooperative All- Star Teammate Self Check	<ul> <li>Mini-Hockey</li> <li>Survivor Challenge</li> <li>Stick with Me!</li> </ul>	<ul> <li>Hockey</li> <li>Fitness Challenges</li> <li>Cooperatives and Initiatives</li> </ul>
Understands that physical activity provides the opportunity for enjoyment, challenge, self- expression, social interactions, and sports participation.	Fitness Challenges Performance Rubric	<ul> <li>Solo Aerobic Fitness</li> <li>Jump the Circuit (Individual Tricks)</li> <li>Moving Around the Track</li> </ul>	<ul><li>Fitness Challenges</li><li>Jump Rope</li><li>Map Challenges</li></ul>

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	6-8		
Demonstrate locomotor skills in a developmentally appropriate form.	Basketball Trick Skills Test (Extra Extra)	<ul> <li>Pass and Shoot</li> <li>Putting to Targets</li> <li>Target Frisbee</li> </ul>	<ul><li>Basketball</li><li>Golf</li><li>Frisbee</li></ul>
Applies movement concepts and principles to the learning and development of motor skills.	Basketball Skills Test (Extra Extra)	<ul> <li>Modified Full- Court Games</li> <li>Frisbee Speedball</li> <li>Circle Bump and Set</li> </ul>	<ul><li>Basketball</li><li>Frisbee</li><li>Volleyball</li></ul>
Exhibits a physically active lifestyle.	Personal Best Log (Extra Extra)	<ul> <li>Power Walk and Jog</li> <li>Run USA</li> <li>Run California</li> </ul>	<ul> <li>Power Walk and Jog</li> <li>Run USA</li> <li>Run California</li> </ul>
Achieves and maintains a health enhancing level of physical fitness.	Personal Best Log (Extra Extra)	<ul> <li>Fun and Fitness Circuit</li> <li>Obstacle Courses</li> <li>Power Walk and Jog</li> </ul>	<ul> <li>Fun and Fitness Circuit</li> <li>Obstacle Courses</li> <li>Power Walk and Jog</li> </ul>
Demonstrates responsible personal and social behavior in physical activity.	Dance Assessment (Extra Extra)	<ul><li>Straddleball</li><li>Red River Valley</li><li>Ultimate Frisbee</li></ul>	<ul><li>Cooperative Games</li><li>Dance</li><li>Frisbee</li></ul>
Demonstrates understanding and	Pair Share (Lesson	<ul> <li>Houdini Hoops</li> </ul>	Cooperative Games

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respect for differences among people in physical activity settings.	Closure, Extra Extra)	<ul> <li>Bodyguards</li> <li>Double Dutch Jumping</li> </ul>	<ul><li>Cooperative Games</li><li>Jump Rope</li></ul>
Understands that physical activity provides the opportunity for enjoyment, challenge, self- expression, social interactions, and sports participation.	Personal Best Log (Extra Extra)	<ul> <li>Power Walk and Jog</li> <li>Run USA</li> <li>Run California</li> </ul>	<ul> <li>Power Walk and Jog</li> <li>Run USA</li> <li>Run California</li> </ul>

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	9-12		
Demonstrate locomotor skills in a developmentally appropriate form.	Dance Assessment	<ul><li>5, 6, 7, 8</li><li>Pilates/Yoga</li><li>Troika</li></ul>	<ul><li>Dance</li><li>Pilates/Yoga</li><li>Dance</li></ul>
Applies movement concepts and principles to the learning and development of motor skills.	Racquetball Skills Check-Off	<ul> <li>Return Service to Target</li> <li>Skill Builder</li> <li>Forehand and Backhand Techniques</li> </ul>	<ul> <li>Volleyball</li> <li>Basketball</li> <li>Racquetball</li> </ul>
Exhibits a physically active lifestyle.	Weight Room and Fitness Lab Safety Test	<ul> <li>Power Stretching/Yoga</li> <li>Pilates</li> <li>Personal Fitness Program</li> </ul>	<ul> <li>Power Stretching/Yoga</li> <li>Pilates</li> <li>Personal Fitness Program</li> </ul>
Achieves and maintains a health enhancing level of physical fitness.	Personal Fitness Program Evaluation	<ul> <li>Power Stretching/Yoga</li> <li>Pilates</li> <li>Personal Fitness Program</li> </ul>	<ul> <li>Power Stretching/Yoga</li> <li>Pilates</li> <li>Personal Fitness Program</li> </ul>
Demonstrates responsible personal and social behavior in physical activity.	Teambuilding Response Journal	<ul> <li>Two by Four Shuffle</li> <li>Spider's Web</li> </ul>	<ul> <li>Cooperatives/Team building</li> <li>Cooperatives/Team</li> </ul>

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		Warp Speed	building • Cooperatives/Team building
Demonstrates understanding and respect for differences among people in physical activity settings.	Teambuilding Response Journal	<ul> <li>Hula Hoop Pass</li> <li>2 Group Human Ladder</li> <li>Minefield</li> </ul>	<ul> <li>Cooperatives/Team building</li> <li>Cooperatives/Team building</li> <li>Cooperatives/Team building</li> </ul>
Understands that physical activity provides the opportunity for enjoyment, challenge, self- expression, social interactions, and sports participation.	Choreography Project	<ul> <li>Jump Rope</li> <li>Line Dance</li> <li>Tinikling/Jump Bands</li> </ul>	<ul> <li>Jump Rope</li> <li>Line Dance</li> <li>Tinikling/Jump Bands</li> </ul>
Applies rules, strategies, techniques, and safety measures in a variety of psychomotor activities.	5-Person Hit and Run Softball Assessment	<ul> <li>Return Service to Target</li> <li>5-Person Hit and Run Softball</li> <li>Forehand and Backhand Techniques</li> </ul>	<ul><li>Volleyball</li><li>Softball</li><li>Racquetball</li></ul>