# SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes Kindergarten

| Standard  | Suggested Assessments                   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|---|---|---|
| The physically literate individua   | Standard  demonstrates competency       |   | d movement patterns.  |
| S1E1.K: Performs locomotor skills (hopping, galloping, running, sliding, skipping) while maintaining balance. | Building a Foundation<br>Rubric         | <ul> <li>Locomotor Skills,<br/>Levels, and<br/>Directions</li> <li>Pathways and<br/>Creative Moves</li> <li>Locomotor Grab<br/>Bag</li> </ul> | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>ASAP</li> </ul>  |
| S1.E3.K: Performs jumping & landing actions with balance.   | Jumping Rubric                          | <ul> <li>Jumping and<br/>Landing</li> <li>Jumping and<br/>Landing Patterns</li> <li>Jumping for<br/>Distance</li> </ul>                       | <ul> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Jumping</li> <li>Jumping</li> </ul> |
| S1.E5.K: Performs locomotor skills in response to teacher-led creative dance.                                 | Dance Rubric                            | <ul> <li>Tempos and<br/>Creative Moves</li> <li>The Bouncer</li> <li>The Shoemaker's<br/>Dance</li> <li>I See, I See</li> </ul>               | <ul> <li>Building a Foundation</li> <li>ASAP</li> <li>ASAP</li> </ul>                   |
| S1.E7.Ka: Maintains momentary stillness on different bases of support.  | Balance, Stunts, and<br>Tumbling Rubric | <ul><li>Body Management<br/>and Balance</li><li>Static Balances</li><li>Animal Balancing</li></ul>  | <ul><li>Building a<br/>Foundation</li><li>Balance, Stunts, and<br/>Tumbling</li></ul>   |

| Standard  | Suggested Assessments                        | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
|   |  | Act   | Balance, Stunts, and Tumbling  |
| S1.E7.Kb: Forms wide, narrow, curled, and twisted body shapes.          | Building a Foundation<br>Rubric              | <ul> <li>Body Management<br/>and Balance</li> <li>Basic Body<br/>Positions</li> </ul>           | <ul><li>Building a Foundation</li><li>Balance, Stunts, and<br/>Tumbling</li></ul>                          |
| S1.E9.K: Rolls sideways in a narrow body shape.                         | Balance, Stunts, and<br>Tumbling Rubric      | Weight Transfer     and Rolls   | Balance, Stunts, and Tumbling  |
| S1.E10.K: Contrasts the actions of curling & stretching.                | Building a Foundation<br>Rubric              | <ul> <li>Body Management<br/>and Balance</li> <li>Basic Body<br/>Positions</li> </ul>           | <ul><li>Building a Foundation</li><li>Balance, Stunts, and<br/>Tumbling</li></ul>                          |
| S1.E16.Ka: Drops a ball and catches it before it bounces twice.         | Dribbling, Volleying, and<br>Striking Rubric | Bounce and Catch Introduction   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E16.Kb: Catches a large ball tossed by a skilled thrower.            | Catching and Throwing<br>Rubric              | <ul> <li>Partner Throw and<br/>Catch</li> <li>Partner Throw and<br/>Catch Challenges</li> </ul> | <ul> <li>Catching and         Throwing         Catching and         Throwing     </li> </ul>               |
| S1.E17.K: Dribbles a ball with 1 hand, attempting the second contact.   | Dribbling, Volleying, and<br>Striking Rubric | Dribbling     Introduction  | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> </ul>   |
| S1.E18.K: Taps a ball using the inside of the foot, sending it forward. | Kicking and Trapping<br>Rubric               | <ul><li>Dribbling "Soccer<br/>Style"</li><li>Control Dribble<br/>Around Obstacles</li></ul>     | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li><li>Kicking and Trapping</li></ul>           |

| Standard   | Suggested Assessments                        | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| S1.E21.K: Kicks a stationary ball from a stationary position, demonstrating 2 of the 5 elements of a mature kicking pattern. | Kicking and Trapping<br>Rubric               | <ul> <li>Tunnel Dribble</li> <li>Kicking for Distance</li> <li>Kicking for<br/>Accuracy</li> <li>Soccer Golf</li> </ul>                                   | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li><li>Kicking and Trapping</li></ul>   |
| S1.E22.K: Volleys a lightweight object (balloon), sending it upward.   | Dribbling, Volleying, and<br>Striking Rubric | <ul> <li>Volleying and<br/>Striking<br/>Introduction</li> <li>Keep It Up</li> <li>Sheep Dogs</li> </ul>   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E24.K: Strikes a lightweight object with a paddle or short-handled racket.  | Dribbling, Volleying, and<br>Striking Rubric | <ul> <li>Striking with Paddles</li> <li>Paddle Circuit</li> <li>Dribbling, Volleying, and Striking Circuit</li> </ul>                                     | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E27.Ka: Executes a single jump with self-turned rope.   | Jumping Rubric                               | <ul> <li>Individual Rope         <ul> <li>Jumping I</li> <li>Individual Rope             <ul> <ul> <li>Jumping II</li> </ul> </ul></li> </ul> </li> </ul> | <ul><li>Jumping</li><li>Jumping</li></ul>  |
| S1.E27.Kb: Jumps a long rope with teacher-assisted turning.  | Jumping Rubric                               | <ul><li>Long Rope Jumping</li><li>I</li><li>Long Rope Jumping</li><li>II</li></ul>  | <ul><li>Jumping</li><li>Jumping</li></ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |  |
|---|--|--|---|--|
| The physically literate individual app  | Standard 2  The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement patterns. |  |   |  |
| S2.E1.Ka: Differentiates between movement in personal (self-space) and general space. | Building a Foundation<br>Rubric  | <ul> <li>Orientation and<br/>Personal Space</li> <li>General Space and<br/>Creative Moves</li> </ul>                         | <ul><li>Building a Foundation</li><li>Building a Foundation</li></ul>         |  |
| S2.E1.Kb: Moves in personal space to a rhythm.  | Building a Foundation<br>Rubric  | <ul><li>Tempos and<br/>Creative Moves</li><li>Alley Cat</li><li>The Bouncer</li></ul>  | <ul><li>Building a<br/>Foundation</li><li>ASAP</li><li>ASAP</li></ul>         |  |
| S2.E2.K: Travels in 3 different pathways.   | Building a Foundation<br>Rubric  | <ul> <li>Pathways and         Creative Moves     </li> <li>Pairs Combining         Movement         Concepts     </li> </ul> | <ul><li>Building a     Foundation</li><li>Building a     Foundation</li></ul> |  |
| S2.E3.K: Travels in general space with different speeds.                              | Building a Foundation<br>Rubric  | <ul><li>Tempos and<br/>Creative Moves</li><li>The Freeze</li></ul>   | <ul><li>Building a Foundation</li><li>ASAP</li></ul>                          |  |

| Standard  | Suggested Assessments | Sample SPARK Activities            | Corresponding SPARK Unit |
|---|-----------------------|------------------------------------|--------------------------|
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |                       |                                    |                          |
| S3.E1.K: Identifies active-play   | Sample debrief        | <ul> <li>Hopscotch (and</li> </ul> | Recess Activities        |

#### Update March 2020

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
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| opportunities outside physical education class.  | question: What are some of your favorite physical activities to do outside of school? | <ul> <li>Home Play)</li> <li>Rock, Papers, Scissor Tag (and Home Play)</li> <li>Lifetime Wellness</li> <li>Integrating PE at Home</li> </ul> | <ul> <li>Recess Activities</li> <li>Sparkfamily.org         K-2 Curriculum         Resources         Home Play Activities</li> <li>Sparkfamily.org         K-2 Curriculum         Resources         Academic         Integrations</li> </ul> |
| S3.E2.K: Actively participates in physical education class.                                  | Games Performance<br>Rubric   | <ul><li>Oxygen Boogie</li><li>Chasing and Fleeing</li><li>The Good Ship<br/>SPARK</li></ul>  | <ul><li>Games</li><li>Building a Foundation</li><li>ASAP</li></ul>   |
| S3.E3.K: Recognizes that when you move fast, your heart beats faster and you breathe faster. | Fitness Introduction "Wrap It Up" (Building a Foundation                              | <ul><li>Fitness</li><li>Introduction</li><li>Heart Health</li></ul>  | <ul> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Sparkfamily.org K-2         <ul> <li>Curriculum</li> <li>Resources Home Play</li> <li>Activities</li> </ul> </li> </ul>   |
| S3.E6.K: Recognizes that food provides energy for physical activity.                         | Sugar and Fat Tag<br>"Wrap It Up" (Games)   | Sugar and Fat Tag  | • Games  |

| Standard   | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |  |
|------------|-----------------------|-------------------------|--------------------------|--|
| Standard 4 |                       |                         |                          |  |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|---|---|--|
| The physically literate individual S4.E1.K: Follows directions in group settings (e.g., safe behavior, following rules, taking turns).  S4.E2.K: Acknowledges responsibility for behavior when prompted. | <ul> <li>exhibits responsible person</li> <li>Parachute Rubric</li> <li>Games Rubric</li> <li>Building a         <ul> <li>Foundation</li> <li>Rubric</li> </ul> </li> </ul> | <ul> <li>Changing Places</li> <li>Frog Crossing</li> <li>Grouping and Moving Together</li> <li>Pairing and Moving Together</li> <li>Pairs Combining Movement Concepts</li> <li>Grouping and Making Bridges</li> </ul> | <ul> <li>Parachute</li> <li>Games</li> <li>Building a         <ul> <li>Foundation</li> </ul> </li> </ul> |
| S4.E3.K: Follows instruction/directions when prompted.   | <ul> <li>Building a         <ul> <li>Foundation</li> <li>Rubric</li> </ul> </li> <li>Parachute Rubric</li> </ul>  | <ul> <li>Movement         <ul> <li>Concepts Using</li> <li>Hoops</li> </ul> </li> <li>Space Mountain</li> <li>Super Hero's Cape</li> </ul>  | <ul><li>Building a<br/>Foundation</li><li>Parachute</li><li>Parachute</li></ul>  |
| S4.E4.K: Shares equipment and space with others.   | <ul> <li>Building a         Foundation         Rubric     </li> </ul>   | <ul> <li>Line Boogie</li> <li>Rolling and         Catching with a             Partner     </li> <li>Pairing and Moving         Together     </li> </ul>   | <ul> <li>Manipulatives</li> <li>Catching and<br/>Throwing</li> <li>Building a<br/>Foundation</li> </ul>  |
| S4.E5.K: Recognizes the established protocols for class activities.  | <ul> <li>Building a         <ul> <li>Foundation</li> <li>Rubric</li> </ul> </li> <li>Parachute Rubric</li> <li>Balance, Stunts,</li> </ul>                                  | <ul> <li>Orientation and<br/>Personal Space</li> <li>Stunts Introduction</li> <li>Parachute<br/>Introduction</li> </ul>   | <ul> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Parachute</li> </ul>  |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
|  | and Tumbling<br>Rubric  |  |   |
| S4.E6.K: Follows teacher directions for safe participation and proper use of equipment with minimal reminders. | <ul><li>Parachute Rubric</li><li>Balance, Stunts,<br/>and Tumbling<br/>Rubric</li></ul> | <ul><li>Changing Places</li><li>Stunts Introduction</li><li>Parachute<br/>Introduction</li></ul> | <ul><li>Parachute</li><li>Balance, Stunts, and<br/>Tumbling</li><li>Parachute</li></ul> |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|---|--|--|
| The physically literate individual reco  | Standard sprizes the value of physica and/or social info  | l activity for health, enjoymen  | t, challenge, self-expression  |
| S5.E1.K: Recognizes that physical activity is important for good health.  S5.E2.K: Acknowledges that some physical activities are challenging/difficult. | Sample debrief question: Is being physically active good for your health?  Sample debrief question: Name some activities that were difficult when you first tried them. | <ul> <li>Fitness Introduction</li> <li>Fitness         <ul> <li>Introduction</li> <li>(SPARK It Up!)</li> </ul> </li> <li>Weight Transfers         <ul> <li>and Rolls</li> </ul> </li> <li>Partner Throw and         <ul> <li>Catch Challenges</li> </ul> </li> <li>Soccer Golf</li> </ul> | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>Balance, Stunts, and Tumbling</li> <li>Catching and Throwing</li> <li>Kicking and Trapping</li> </ul> |
| S5.E3.Ka: Identifies physical activities that are enjoyable.   | Sample debrief question: What are some of your favorite physical activities to do outside of school?  | <ul> <li>Integrating PE at<br/>Home</li> </ul>   | <ul> <li>Sparkfamily.org K-2         Curriculum         Resources</li> <li>Academic         Integrations</li> </ul>  |

| Standard   | Suggested Assessments  | Sample SPARK Activities                               | Corresponding SPARK Unit  |
|--|--|---|---|
| S5.E3.Kb: Discusses the enjoyment of playing with friends. | Sample debrief question: Why is it fun to play with friends? | <ul><li>Fun with Friends</li><li>Summer Fun</li></ul> | <ul> <li>Sparkfamily.org K-2<br/>Curriculum Resources<br/>Home Play Activities</li> </ul> |

### SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes $\mathbf{1}^{\mathrm{st}}$ Grade

| Standard  | Suggested Assessments            | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|----------------------------------|---|--|
| The physically literate individual  | Standard demonstrates competency |   | nd movement patterns.  |
| S1.E1.1: Hops, gallops, jogs and slides using a mature pattern.   | Building a Foundation<br>Rubric  | <ul> <li>Locomotor Skills,<br/>Levels, and<br/>Directions</li> <li>Pathways and<br/>Creative Moves</li> <li>Locomotor Grab<br/>Bag</li> </ul> | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>ASAP</li> </ul> |
| S1.E3.1: Demonstrates 2 of the 5 critical elements for jumping and landing in a horizontal plane using 2-foot take-offs and landings. | Jumping Rubric                   | <ul> <li>Jumping and<br/>Landing</li> <li>Jumping and<br/>Landing Patterns</li> <li>Jumping for<br/>Distance</li> </ul>                       | <ul> <li>Balance, Stunts, and Tumbling</li> <li>Jumping</li> <li>Jumping</li> </ul>    |
| S1.E4.1: Demonstrates 2 of the 5  | Jumping Rubric                   | <ul> <li>Jumping and</li> </ul>   | <ul> <li>Balance, Stunts, and</li> </ul>   |

| Standard  | Suggested Assessments                   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|---|---|--|
| critical elements for jumping and landing in a vertical plane.  |   | Landing  Jumping and Landing Patterns  Jumping for Distance   | Tumbling  Jumping  Jumping   |
| S1.E5.1: Combines locomotor and nonlocomotor skills in a teacher-designed dance.                            | Dance Rubric                            | <ul> <li>Tempos and Creative Moves</li> <li>Alley Cat</li> <li>Hawaiian Roller Coaster Ride</li> </ul>                                      | <ul><li>Building a<br/>Foundation</li><li>Dance</li><li>Dance</li></ul>  |
| S1.E7.1: Maintains stillness on different bases of support with different body shapes.                      | Balance, Stunts, and<br>Tumbling Rubric | <ul> <li>Body Management<br/>and Balance</li> <li>Animal Balancing<br/>Act</li> <li>Static Balances</li> </ul>                              | <ul> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Balance, Stunts, and         <ul> <li>Tumbling</li> </ul> </li> <li>Balance, Stunts, and         <ul> <li>Tumbling</li> </ul> </li> </ul> |
| S1.E8.1: Transfers weight from one body part to another in self-space in dance and gymnastics environments. | Balance, Stunts, and<br>Tumbling Rubric | <ul><li>Weight Transfer and Rolls</li><li>Stunts Add-On</li></ul>   | <ul> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Balance, Stunts, and<br/>Tumbling</li> </ul>   |
| S1.E9.1: Rolls with either a narrow or curled body shape.   | Balance, Stunts, and<br>Tumbling Rubric | <ul> <li>Weight Transfer<br/>and Rolls</li> </ul>   | Balance, Stunts, and Tumbling  |
| S1.E10.1: Demonstrates twisting, curling, bending & stretching actions.                                     | Balance, Stunts, and<br>Tumbling Rubric | <ul> <li>Flexibility</li> <li>Twist and         <ul> <li>Turn/Bend and</li> <li>Stretch</li> </ul> </li> <li>Stunts Introduction</li> </ul> | <ul> <li>Building a Foundation</li> <li>Manipulatives</li> <li>Balance, Stunts, and<br/>Tumbling</li> </ul>  |

| Standard   | Suggested Assessments                        | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| S1.E13.1: Throws underhand, demonstrating 2 of the 5 critical elements of a mature pattern.  | Catching and Throwing<br>Rubric              | <ul> <li>Throwing         Underhand to         Targets     </li> <li>Partner Throw and Catch</li> <li>Partner Throw and Catch Challenges</li> </ul> | <ul> <li>Catching and<br/>Throwing</li> <li>Catching and<br/>Throwing</li> <li>Catching and<br/>Throwing</li> </ul> |
| S1.E16.1a: Catches a soft object from a self-toss before it bounces. S1.E16.1b: Catches various sizes of balls self-tossed or tossed by a skilled thrower. | Catching and Throwing<br>Rubric              | <ul> <li>Self-Toss and Catch</li> <li>Partner Throw and<br/>Catch</li> <li>Partner Throw and<br/>Catch Challenges</li> </ul>                        | <ul> <li>Catching and<br/>Throwing</li> <li>Catching and<br/>Throwing</li> <li>Catching and<br/>Throwing</li> </ul> |
| S1.E17.1: Dribbles continuously in self-space using the preferred hand.  | Dribbling, Volleying, and<br>Striking Rubric | <ul><li>Dribbling<br/>Introduction</li><li>Squirrels and<br/>Acorns</li></ul>   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul>          |
| S1.E18.1: Taps or dribbles a ball using the inside of the foot while walking in general space.   | Kicking and Trapping<br>Rubric               | <ul> <li>Dribbling "Soccer<br/>Style"</li> <li>Control Dribble<br/>around Obstacles</li> </ul>  | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li></ul>   |
| S1.E21.1: Approaches a stationary ball and kicks it forward, demonstrating 2 of the 5 critical elements of a mature pattern.                               | Kicking and Trapping<br>Rubric               | <ul><li>Kicking for Distance</li><li>Soccer Golf</li><li>Kickback</li></ul>   | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li><li>Recess Activities</li></ul>                       |
| S1.E22.1: Volleys an object with an open palm, sending it upward.  | Dribbling, Volleying, and<br>Striking Rubric | <ul> <li>Volleying and<br/>Striking<br/>Introduction</li> </ul>   | <ul><li>Dribbling, Volleying,<br/>and Striking</li><li>Dribbling, Volleying,</li></ul>                              |

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|---|--|--|--|
|   |  | <ul><li>Keep It Up</li><li>Sheep Dogs</li></ul>  | <ul><li>and Striking</li><li>Dribbling, Volleying,</li><li>and Striking</li></ul>                          |
| S1.E24.1: Strikes a ball with a short-handled implement, sending it upward.   | Dribbling, Volleying, and<br>Striking Rubric | <ul><li>Striking with</li><li>Paddles</li><li>Paddle Circuit</li></ul>   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E27.1a: Jumps forward or backward consecutively using a self-turned rope. S1.E27.1b: Jumps a long-turned rope up to 5 times consecutively with teacher-assisted turning. | Jumping Rubric                               | <ul> <li>Individual Rope         Jumping I</li> <li>Individual Rope         Jumping II</li> <li>Long Rope Jumping         I</li> <li>Long Rope Jumping         II</li> </ul> | <ul><li>Jumping</li><li>Jumping</li><li>Jumping</li><li>Jumping</li></ul>                                  |

| Standard                              | Suggested Assessments            | Sample SPARK Activities               | Corresponding SPARK Unit       |
|---------------------------------------|----------------------------------|---------------------------------------|--------------------------------|
|                                       | Standard                         | 12                                    |                                |
| The physically literate individual ap | plies knowledge of concept       | s, principles, strategies and ta      | ctics related to movement      |
|                                       | patterns                         | S.                                    |                                |
| S2.E1.1: Moves in self-space and      | <ul> <li>Building a</li> </ul>   | <ul><li>Tempos and</li></ul>          | <ul> <li>Building a</li> </ul> |
| general space in response to          | Foundation                       | Creative Moves                        | Foundation                     |
| designated beats/rhythms.             | Rubric                           | <ul> <li>Create a Dance</li> </ul>    | • Dance                        |
|                                       | <ul> <li>Dance Rubric</li> </ul> | <ul> <li>Alley Cat</li> </ul>         | • ASAP                         |
| S2.E2.1a: Travels demonstrating low,  | Building a Foundation            | <ul> <li>Locomotor Skills,</li> </ul> | Building a                     |
| middle and high levels.               | Rubric                           | Levels, and                           | Foundation                     |

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|--|---------------------------------|--|--|
| S2.E2.1b: Travels demonstrating a variety of relationships with objects (e.g., over, under, around, through).  |                                 | Directions  Movement Concepts Using Hoops Beanbag Exploration  | <ul><li>Building a Foundation</li><li>Manipulatives</li></ul>  |
| S2.E3.1a: Differentiates between fast and slow speeds.S2.E2.1b: Differentiates between strong and light force. | Building a Foundation<br>Rubric | <ul> <li>Tempos and         Creative Moves</li> <li>Pairs Combining         Movement         Concepts</li> <li>Grouping and         Moving Together</li> </ul> | <ul> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Building a         <ul> <li>Foundation</li> </ul> </li> </ul> |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|---|--|---|
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |   |  |   |
| S3.E1.1: Discusses the benefits of being active and exercising and/or playing.  | Sample debrief question: What are some benefits that you get from exercising? | <ul> <li>Fitness Introduction<br/>(SPARK It Up!)</li> <li>Heart Health</li> <li>Lifetime Wellness</li> </ul> | <ul> <li>Building a Foundation</li> <li>Sparkfamily.org K-2         Curriculum Resources         Home Play Activities     </li> <li>Sparkfamily.org K-2         Curriculum Resources         Home Play Activities     </li> </ul> |
| S3.E2.1: Actively engages in physical   | Games Performance   | <ul> <li>Oxygen Boogie</li> </ul>  | <ul><li>Games</li></ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| education class.  | Rubric   | <ul><li>Chasing and Fleeing</li><li>The Good Ship<br/>SPARK</li></ul>                     | <ul><li>Building a Foundation</li><li>ASAP</li></ul>   |
| S3.E3.1: Identifies the heart as a muscle that grows stronger with exercise, play, and physical activity. | Sample debrief question: What happens to your heart when you exercise? | <ul> <li>Oxygen Boogie</li> <li>Fitness<br/>Introduction</li> <li>Heart Health</li> </ul> | <ul> <li>Games</li> <li>Building a Foundation</li> <li>Sparkfamily.org K-2         Curriculum         Resources Home Play         Activities     </li> </ul> |

| Standard   | Suggested Assessments                                      | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
|  | Standard   |   |  |
| The physically literate individua S4.E1.1: Accepts personal responsibility by using equipment and space appropriately. | exhibits responsible personal Building a Foundation Rubric | <ul> <li>onal and social behavior the remail and personal Space</li> <li>Stunts Introduction</li> <li>Parachute Introduction</li> </ul> | <ul> <li>spects self and others.</li> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Parachute</li> </ul> |
| S4.E2.1: Follows the rules & parameters of the learning environment.   | Building a Foundation<br>Rubric                            | <ul> <li>Orientation and<br/>Personal Space</li> </ul>  | Building a Foundation  |
| S4.E3.1: Responds appropriately to general feedback from the teacher.  | Specific Unit Rubric                                       | <ul><li>Throwing<br/>Underhand to<br/>Targets</li><li>Stunts Circuit</li></ul>  | <ul><li>Catching and<br/>Throwing</li><li>Balance, Stunts, and<br/>Tumbling</li></ul>  |

| Standard  | Suggested Assessments           | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|---------------------------------|---|--|
| S4.E4.1: Works independently with others in a variety of class environments (e.g., small & large groups).         | Building a Foundation<br>Rubric | <ul> <li>Circuit Introduction</li> <li>Stunts Circuit</li> <li>Dribbling, Volleying, and Striking Circuit</li> </ul>    | <ul> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S4.E6.1: Follows teacher directions for safe participation and proper use of equipment without teacher reminders. | Building a Foundation<br>Rubric | <ul> <li>Orientation and<br/>Personal Space</li> <li>Stunts Introduction</li> <li>Parachute<br/>Introduction</li> </ul> | <ul> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Parachute</li> </ul>                              |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|--|---|---|
| Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |  |   |   |
| S5.E1.1: Identifies physical activity as a component of good health.  | Sample debrief question: What are some things you need to do to achieve good health? | <ul> <li>Fitness Introduction<br/>(SPARK It Up!)</li> <li>Parachute Fitness</li> <li>Family Health</li> </ul> | <ul> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Parachute</li> <li>Sparkfamily.org K-2         <ul> <li>Curriculum</li> <li>Resources Home Play</li> <li>Activities</li> </ul> </li> </ul> |
| S4.E2.1: Recognizes that challenge in physical activities can lead to success.  | Sample debrief question:   | <ul> <li>Scarf Juggling Lead-<br/>up</li> </ul>   | <ul><li>Manipulatives</li><li>Catching and</li></ul>  |

#### Update March 2020

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
|   | How do you feel when you complete a challenging physical activity?              | <ul><li>Partner Throw and<br/>Catch Challenges</li><li>Houdini Hoops</li></ul>               | Throwing • Games   |
| S4.E3.1a: Describes positive feelings that result from participating in physical activities. S4.E3.1b: Discusses personal reasons (i.e., the "why") for enjoying physical activities. | Sample debrief question: Why do you enjoy participating in physical activities? | <ul> <li>Emotion Motion</li> <li>Cookie Monster<br/>Tag</li> <li>Fun with Friends</li> </ul> | <ul> <li>ASAP</li> <li>Games</li> <li>Sparkfamily.org K-2<br/>Curriculum<br/>Resources Home Play<br/>Activities</li> </ul> |

### SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes 2<sup>nd</sup> Grade

|  |                                 | T  |  |
|--|---------------------------------|--|--|
| Standard   | Suggested Assessments           | Sample SPARK Activities  | Corresponding SPARK Unit   |
|  | Standard                        |  |  |
| The physically literate individual   | demonstrates competency         | y in a variety of motor skills ar  | nd movement patterns.  |
| S1.E1.2: Skips using a mature pattern.   | Building a Foundation<br>Rubric | <ul> <li>Locomotor Skills,<br/>Levels, and<br/>Directions</li> <li>Pathways and<br/>Creative Moves</li> <li>Locomotor Grab<br/>Bag</li> </ul>  | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>ASAP</li> </ul> |
| S1.E2.2a: Runs with a mature pattern. S1.E2.2b: Travels showing differentiation between jogging and sprinting.   | Building a Foundation<br>Rubric | <ul> <li>Locomotor Skills,<br/>Levels, and<br/>Directions</li> <li>Pathways and<br/>Creative Moves</li> <li>Locomotor Grab<br/>Bag</li> </ul>  | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>ASAP</li> </ul> |
| S1.E3.2: Demonstrates 4 of the 5 critical elements for jumping & landing in a horizontal plane using a variety of 1- and 2-foot takeoffs and landings. | Jumping Rubric                  | <ul> <li>Jumping and         <ul> <li>Landing</li> </ul> </li> <li>Jumping and         <ul> <li>Landing Patterns</li> </ul> </li> <li>Jumping for         <ul> <li>Distance</li> </ul> </li> </ul> | <ul> <li>Balance, Stunts, and Tumbling</li> <li>Jumping</li> <li>Jumping</li> </ul>    |
| S1.E4.2: Demonstrates 4 of the 5 critical elements for jumping & landing in a vertical plane.  | Jumping Rubric                  | <ul><li>Jumping and<br/>Landing</li><li>Jumping and</li></ul>  | <ul><li>Balance, Stunts, and<br/>Tumbling</li><li>Jumping</li></ul>                    |

| Standard  | Suggested Assessments                   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
|   |   | Landing Patterns  • Jumping for Distance   | • Jumping  |
| S1.E5.2: Performs a teacher-and/or student-designed rhythmic activity with correct response to simple rhythms.  | Dance Rubric                            | <ul> <li>Tempos and<br/>Creative Moves</li> <li>Alley Cat</li> <li>Hawaiian Roller<br/>Coaster Ride</li> </ul> | <ul><li>Building a Foundation</li><li>Dance</li><li>Dance</li></ul>  |
| S1.E7.2a: Balances on different bases of support, combining levels and shapes. S1.E7.2b: Balances in an inverted position with stillness and supportive base. | Balance, Stunts, and<br>Tumbling Rubric | <ul> <li>Body Management<br/>and Balance</li> <li>Animal Balancing<br/>Act</li> <li>Static Balances</li> </ul> | <ul> <li>Building a         <ul> <li>Foundation</li> </ul> </li> <li>Balance, Stunts, and         <ul> <li>Tumbling</li> </ul> </li> <li>Balance, Stunts, and         <ul> <li>Tumbling</li> </ul> </li> </ul> |
| S1.E8.2: Transfers weight from feet to different body parts/bases of support for balance and/or travel.   | Balance, Stunts, and<br>Tumbling Rubric | <ul><li>Weight Transfer<br/>and Rolls</li><li>Stunts Add-On</li></ul>  | <ul> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Balance, Stunts, and<br/>Tumbling</li> </ul>   |
| S1.E9.2: Rolls in different directions with either a narrow or curled body shape.   | Balance, Stunts, and<br>Tumbling Rubric | <ul><li>Weight Transfer and Rolls</li><li>Stunts Add-On</li></ul>  | <ul> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Balance, Stunts, and<br/>Tumbling</li> </ul>   |
| S1.E10.2: Differentiates among twisting, curling, bending & stretching actions.   | Building a Foundation<br>Rubric         | <ul> <li>Body Management<br/>and Balance</li> <li>Basic Body<br/>Positions</li> </ul>                          | <ul><li>Building a Foundation</li><li>Balance, Stunts, and<br/>Tumbling</li></ul>  |
| S1.E11.2: Combines balances and transfers into a 3-part sequence (i.e.,   | Balance, Stunts, and<br>Tumbling Rubric | Stunts Add-On  | Balance, Stunts, and   |

| Standard   | Suggested Assessments                        | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| dance, gymnastics).  |  | • Showtime  | Tumbling  • Balance, Stunts, and Tumbling  |
| S1.E13.2: Throws underhand using a mature pattern.   | Catching and Throwing<br>Rubric              | <ul> <li>Throwing         Underhand to         Targets         Partner Throw and         Catch         Partner Throw and         Catch Challenges     </li> </ul> | <ul> <li>Catching and         Throwing         <ul> <li>Catching and</li></ul></li></ul>                   |
| S1.E14.2: Throws overhand demonstrating 2 of the 5 critical elements of a mature pattern.  | Catching and Throwing<br>Rubric              | <ul><li>Overhand Throw for Distance</li><li>Clean Your Room</li></ul>   | <ul><li>Catching and<br/>Throwing</li><li>Catching and<br/>Throwing</li></ul>                              |
| S1.E16.2: Catches a self-tossed or well-thrown large ball with hands, not trapping or cradling against the body.   | Catching and Throwing<br>Rubric              | <ul> <li>Self-Toss and Catch</li> <li>Partner Throw and<br/>Catch</li> <li>Partner Throw and<br/>Catch Challenges</li> </ul>                                      | <ul> <li>Catching and         Throwing         <ul> <li>Catching and</li></ul></li></ul>                   |
| S1.E17.2a: Dribbles in self-space with preferred hand demonstrating a mature pattern. S1.E17.2b: Dribbles using the preferred hand while walking in general space. | Dribbling, Volleying, and<br>Striking Rubric | <ul> <li>Dribbling         <ul> <li>Introduction</li> </ul> </li> <li>Squirrels and             Acorns</li> </ul>   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E18.2: Dribbles with the feet in general space with control of body.  | Kicking and Trapping<br>Rubric               | <ul> <li>Dribbling "Soccer<br/>Style"</li> </ul>  | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li></ul>  |

| Standard   | Suggested Assessments                        | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
|  |  | <ul> <li>Control Dribble<br/>around Obstacles</li> </ul>   |  |
| S1.E21.2: Uses a continuous running approach and kicks a moving ball, demonstrating 3 of the 5 critical elements of a mature pattern.                                  | Kicking and Trapping<br>Rubric               | <ul><li>Kicking for Distance</li><li>Soccer Golf</li><li>Kickback</li></ul>  | <ul><li>Kicking and Trapping</li><li>Kicking and Trapping</li><li>Recess Activities</li></ul>  |
| S1.E22.2: Volleys an object upward with consecutive hits.  | Dribbling, Volleying, and<br>Striking Rubric | <ul> <li>Volleying and<br/>Striking<br/>Introduction</li> <li>Keep It Up</li> <li>Sheep Dogs</li> </ul>  | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul> |
| S1.E24.2: Strikes an object upward with a short-handled implement, using consecutive hits.   | Dribbling, Volleying, and<br>Striking Rubric | <ul><li>Striking with Paddles</li><li>Paddle Circuit</li></ul>   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> <li>Dribbling, Volleying,<br/>and Striking</li> </ul>   |
| S1.E25.2: Strikes a ball off a tee or cone with a bat using correct grip and side orientation/proper body orientation.   | Dribbling, Volleying, and<br>Striking Rubric | Batter Up!   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> </ul>   |
| S1.E27.2a: Jumps a self-turned rope consecutively forward and backward with a mature pattern. S1.E27.2b: Jumps a long rope 5 times consecutively with student turners. | Jumping Rubric                               | <ul> <li>Individual Rope         Jumping I</li> <li>Individual Rope         Jumping II</li> <li>Long Rope Jumping         I</li> <li>Long Rope Jumping         II</li> </ul> | <ul><li>Jumping</li><li>Jumping</li><li>Jumping</li><li>Jumping</li></ul>  |

S3.E1.2: Describes large-motor and/or Sample debrief

| Standard   | Suggested Assessments           | Sample SPARK Activities   | Corresponding SPARK Unit   |  |
|--|---------------------------------|---|--|--|
| Standard 2  The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement patterns.  S2.E1.2: Combines locomotor skills in general space to a rhythm.  S2.E1.2: Combines locomotor skills in general space to a rhythm.  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance and gymnastics sequences.  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance and gymnastics sequences.  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance and gymnastics sequences.  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance and gymnastics sequences.  S2.E2.2: Combines locomotor skills in general space and tactics related to movement patterns.  S2.E2.E2.2: Combines and Creative Moves  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, dance  S2.E2.2: Combines shapes, levels and pathways into simple travel, danc |                                 |   |  |  |
| S2.E3.2: Varies time and force with gradual increases and decreases.   | Building a Foundation<br>Rubric | <ul> <li>Create a Dance</li> <li>Tempos and         Creative Moves     </li> <li>Pairs Combining         Movement         Concepts     </li> <li>Grouping and         Moving Together     </li> </ul> | <ul> <li>Dance</li> <li>Building a         Foundation</li> <li>Building a         Foundation</li> <li>Building a         Foundation</li> </ul> |  |
| Standard   | Suggested Assessments           | Sample SPARK Activities   | Corresponding SPARK Unit   |  |
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.  |                                 |   |  |  |

Home Play Activities (CD, various units)

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| manipulative physical activities for participation outside physical education class (e.g., before and after school, at home, at the park, with friends, with family).                                    | question: What are some of your favorite physical activities to do outside of school? |  | ivities (Manual)  |
| S3.E2.2: Actively engages in physical education class in response to instruction and practice.   | Games Rubric  | <ul><li>Oxygen Boogie</li><li>Chasing and Fleeing</li><li>The Good Ship<br/>SPARK</li></ul>                          | <ul><li>Games</li><li>Building a Foundation</li><li>ASAP</li></ul>                          |
| S3.E3.2a: Recognizes the use of the body as resistance (e.g., holds body in plank position, animal walks) for developing strength.  S3.E3.2b: Identifies physical activities that contribute to fitness. | Debrief question: What are some activities that help to make you fit?                 | <ul> <li>Fitness Introduction</li> <li>Fitness Introduction<br/>(SPARK It Up!)</li> <li>Parachute Fitness</li> </ul> | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>Parachute</li> </ul> |
| S3.E6.2: Recognizes the "good health balance" of nutrition and physical activity.  | Sugar and Fat Tag<br>"Wrap It Up" (Games)   | <ul> <li>Sugar and Fat Tag</li> </ul>  | • Games   |

| Standard   | Suggested Assessments      | Sample SPARK Activities                  | Corresponding SPARK Unit                  |  |
|--|----------------------------|--|---|--|
| Standard 4  The physically literate individual exhibits responsible personal and social behavior the respects self and others. |                            |  |   |  |
| The physically literate individua  | exhibits responsible perso | nai and social behavior the re           | spects seir and others.                   |  |
| S4.E1.2: Practices skills with minimal   | Building a Foundation      | <ul> <li>Circuit Introduction</li> </ul> | <ul> <li>Building a Foundation</li> </ul> |  |
| teacher prompting.   | Rubric                     | <ul> <li>Stunts Circuit</li> </ul>       | <ul> <li>Balance, Stunts, and</li> </ul>  |  |
|  |                            | <ul><li>Dribbling,</li></ul>             | Tumbling                                  |  |

| Standard   | Suggested Assessments           | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---------------------------------|--|---|
|  |                                 | Volleying, and<br>Striking Circuit   | <ul> <li>Dribbling, Volleying,<br/>and Striking</li> </ul>  |
| S4.E2.2: Accepts responsibility for class protocols with behavior and performance actions.                                 | Building a Foundation<br>Rubric | <ul> <li>Orientation and<br/>Personal Space</li> <li>Stunts Introduction</li> <li>Parachute<br/>Introduction</li> </ul>                                      | <ul> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Parachute</li> </ul>     |
| S4.E3.2: Accepts specific corrective feedback from the teacher.  | Specific Unit Rubric            | <ul> <li>Stunts Circuit</li> <li>Catching and<br/>Throwing Circuit</li> <li>Jumping and<br/>Landing Circuit</li> </ul>                                       | <ul> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Catching and<br/>Throwing</li> <li>Jumping</li> </ul>   |
| S4.E4.2: Works independently with others in partner environments.  | Building a Foundation<br>Rubric | <ul> <li>Pairs Combining         Movement         Concepts</li> <li>Grouping and         Moving Together</li> <li>Partner Throw and         Catch</li> </ul> | <ul> <li>Building a Foundation</li> <li>Building a Foundation</li> <li>Catching and<br/>Throwing</li> </ul> |
| S4.E5.2: Recognizes the role of rules and etiquette in teacher-designed physical activities.                               | Games Rubric                    | <ul><li>Chute Shapes</li><li>Frog Crossing</li><li>Houdini Hoops</li></ul>   | <ul><li>Parachute</li><li>Games</li><li>Games</li></ul>   |
| S4.E6.2a: Works independently and safely in physical education.  S4.E6.2b: Works safely with physical education equipment. | Building a Foundation<br>Rubric | <ul> <li>Orientation and<br/>Personal Space</li> <li>Stunts Introduction</li> <li>Parachute</li> </ul>   | <ul> <li>Building a Foundation</li> <li>Balance, Stunts, and<br/>Tumbling</li> <li>Parachute</li> </ul>     |

S5.E2.2: Compares physical activities

that bring confidence and challenge.

S5.E3.2: Identifies physical activities

dance, gymnastics routines, practice

that provide self-expression (e.g.,

tasks in game environments).

| Standard  | Suggested Assessments                  | Sample SPARK Activities                                      | Corresponding SPARK Unit  |  |
|---|--|--|---------------------------|--|
|   |  | Introduction   |                           |  |
|   |  |  |                           |  |
| Standard  | Suggested Assessments                  | Sample SPARK Activities                                      | Corresponding SPARK Unit  |  |
| Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |  |  |                           |  |
| S5.E1.2: (refer to S3.E6.2) Recognizes the value of "good health balance."  | Sugar and Fat Tag "Wrap It Up" (Games) | <ul><li>Sugar and Fat Tag</li><li>Balancing Health</li></ul> | <ul> <li>Games</li> </ul> |  |

• Scarf Juggling Lead-

• Partner Throw and

Houdini Hoops

Showtime

Showtime

Create a Dance

**Catch Challenges** 

up

Sample debrief

Sample debrief

Name some challenging

physical activities that

build your confidence.

Name some physical

to express yourself.

activities that allow you

question:

question:

Activities

Manipulatives

Balance, Stunts, and

Catching and

Throwing

Games

Dance

Tumbling

Manipulatives

### SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes 3<sup>rd</sup> Grade

|  |                         |                                      | T                                       |
|--|-------------------------|--------------------------------------|---|
| Standard                                   | Suggested Assessments   | Sample SPARK Activities              | Corresponding SPARK Unit                |
|  | Standard                |                                      |   |
| The physically literate individua          | demonstrates competency | y in a variety of motor skills an    | id movement patterns.                   |
| Leaps using a mature pattern.              | Specific Unit           | <ul> <li>Perimeter Move</li> </ul>   | <ul><li>ASAP</li></ul>                  |
| (S1.E1.3)                                  | Performance Rubrics     | Stunts and                           | <ul> <li>Stunts and Tumbling</li> </ul> |
|  |                         | Tumbling Circuit                     | Stunts and Tumbling                     |
|  |                         | Create a Routine                     |   |
| Travels showing differentiation            | Walk, Jog, Run          | Track and Field                      | Aerobic Games                           |
| between sprinting and running.             | Performance Rubric      | Moving Around the                    | <ul> <li>Map Challenges</li> </ul>      |
| (S1.E2.3)                                  |                         | Track                                | Walk, Jog, Run                          |
| ( /  |                         | Walk/Jog                             | vaik, sog, kan                          |
|  |                         | Switcheroo                           |   |
| Lance and landate the back and a selection | CL STORY TO SELECT      |                                      | 1: 0                                    |
| Jumps and lands in the horizontal and      | Stunts and Tumbling     | Track and Field                      | Aerobic Games                           |
| vertical planes using a mature             | Performance Rubric      | <ul> <li>Look, Learn, and</li> </ul> | Stunts and Tumbling                     |
| pattern.                                   |                         | Leave                                | <ul> <li>Stunts and Tumbling</li> </ul> |
| (S1.E3.3)                                  |                         | <ul><li>Stunts and</li></ul>         |   |
|  |                         | Tumbling Circuit                     |   |
| Performs teacher selected and              | Dance Performance       | • 5-6-7-8                            | <ul><li>Dance</li></ul>                 |
| developmentally appropriate dance          | Rubric                  | Mambo #5                             | <ul><li>Dance</li></ul>                 |
| steps and movement patterns.               |                         | Cotton-Eyed Joe                      | • Dance                                 |
| (S1.E5.3)                                  |                         | ,                                    |   |
| Performs a sequence of locomotor           | Specific Unit           | Louisiana Saturday                   | Dance                                   |
| skills, transitioning from one skill to    | Performance Rubrics     | Night                                | Stunts and Tumbling                     |
| another smoothly and without               |                         | Stunt Stories and                    | Jump Rope                               |
| hesitation. (S1.E6.3)                      |                         | Tumbling Tales                       | Group Fitness                           |
| , ,  |                         | Create a Routine                     | STOUP THICSS                            |
|  |                         | - Create a Noutine                   |   |

| Standard  | Suggested Assessments                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|---|--|---|
|   |   | Aerobic Dance  |   |
| Balances on different bases of support, demonstrating muscular tension and extensions of free body parts. (S1.E7.3)                                 | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Stunts and<br/>Tumbling Circuit</li> <li>Stunt Stories and<br/>Tumbling Tales</li> </ul>      | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Transfers weight from feet to hands for momentary weight support. (S1.E8.3)   | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Stunts and<br/>Tumbling Circuit</li> <li>Stunt Stories and<br/>Tumbling Tales</li> </ul>      | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Moves into and out of gymnastics balances with curling, twisting & stretching actions. (S1.E10.3)   | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Those Tricky         Transitions     </li> <li>Stunt Stories and         Tumbling Tales     </li> <li>Create a Routine</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul>     |
| Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance. (S1.E11.3) | Create a Dance<br>Performance Rubric      | <ul><li>Create a Routine</li><li>Aerobic Dance</li><li>Create a Routine</li></ul>  | <ul><li>Dance</li><li>Group Fitness</li><li>Movement Bands</li></ul>                              |
| Combines balance and weight transfers with movement concepts to create and perform a dance. (S1.E12.3)  | Create a Dance<br>Performance Rubric      | <ul><li>Create a Routine</li><li>Aerobic Dance</li><li>Create a Routine</li></ul>  | <ul><li>Dance</li><li>Group Fitness</li><li>Movement Bands</li></ul>                              |
| Throws underhand to a partner or  | Softball Performance                      | <ul> <li>Partner Throw and</li> </ul>  | <ul> <li>Softball</li> </ul>  |

| Standard  | Suggested Assessments            | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|----------------------------------|--|--|
| target with reasonable accuracy. (S1.E13.3)   | Rubric                           | Catch • Pitch and Catch  | Softball   |
| Throws overhand, demonstrating 3 of the 5 critical elements of a mature pattern, in non-dynamic environments (closed skills), for distance and/or force. (S1.E14.3) | Softball Performance<br>Rubric   | <ul> <li>Out at Home!</li> <li>Corner to Corner<br/>Give and Go</li> <li>Beat the Ball</li> </ul>        | <ul><li>Softball</li><li>Softball</li></ul>                              |
| Catches a gently tossed hand-size ball from a partner, demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E16.3)                                   | Softball Performance<br>Rubric   | <ul><li>Partner Throw and Catch</li></ul>  | Softball   |
| Dribbles and travels in general space at slow to moderate jogging speed, with control of ball and body. (S1.E17.3)  | Basketball Performance<br>Rubric | <ul><li>Dribbling Drills</li><li>Add 'Em Up</li><li>Around the Court</li></ul>                           | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>       |
| Dribbles with the feet in general space at slow to moderate jogging speed with control of ball and body. (\$1.E18.3)  | Soccer Performance<br>Rubric     | <ul><li>Dribbling Drills</li><li>Soccer Hoopla</li><li>Rainforest</li></ul>                              | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>                   |
| Passes & receives a ball with the insides of the feet to a stationary partner, "giving" on reception before returning the pass. (S1.E19.3)                          | Soccer Performance<br>Rubric     | <ul> <li>Passing Drills</li> <li>Trap, Pass, and Follow</li> <li>Corner to Corner Give and Go</li> </ul> | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>                   |
| Uses a continuous running approach and intentionally performs a kick along the ground and a kick in the air, demonstrating 4 of the 5 critical                      | Soccer Performance<br>Rubric     | <ul><li>Shooting Drills</li><li>5-Player Kickball</li><li>3 Flies Up</li></ul>                           | <ul><li>Soccer</li><li>Aerobic Games</li><li>Recess Activities</li></ul> |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| elements of a mature pattern for each. (S1.E21.3a) Uses a continuous running approach and kicks a stationary ball for accuracy. (S1.E21.3b) Volleys an object with an underhand or sidearm striking pattern, sending it forward over a net, to the wall or over a line to a partner, while demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E22.3) | <ul> <li>Volleyball         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> <li>Racquets and         <ul> <li>Paddles</li> </ul> </li> <li>Performance</li> <li>Rubric</li> </ul> | <ul> <li>Serving Challenges</li> <li>Paddle 2-Square</li> <li>Introduction to<br/>Badminton</li> </ul> | <ul> <li>Volleyball</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul>           |
| Strikes an object with a short-handled implement, sending it forward over a low net or to a wall. (S1.E24.3a) Strikes an object with a short-handled implement while demonstrating 3 of the 5 critical elements of a mature pattern. (S1.E24.3b)  | Racquets and Paddles Performance Rubric   | <ul> <li>Paddle 2-Square</li> <li>Stroke and Catch</li> <li>Paddle Call Ball</li> </ul>                | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Strikes a ball with a long-handled implement (e.g., hockey stick, bat, golf club), sending it forward, while using proper grip for the implement.  Note: Use batting tee or ball tossed by teacher for batting. (S1.E25.3)  | Specific Unit Performance Rubrics   | <ul><li>Batting Practice</li><li>Open Base</li><li>Shooting Drills</li></ul>                           | <ul><li>Softball</li><li>Softball</li><li>Hockey</li></ul>   |
| Performs intermediate jump-rope skills (e.g., a variety of tricks, running  | Jump Rope<br>Performance Rubric   | <ul><li>Mirror, Mirror</li><li>Jump Rope Add-On</li></ul>  | <ul><li>Jump Rope</li><li>Jump Rope</li></ul>  |

| Standard   | Suggested Assessments | Sample SPARK Activities                           | Corresponding SPARK Unit |
|--|-----------------------|---|--------------------------|
| in and out of long rope) for both long and short ropes. (S1.E27.3) |                       | <ul> <li>Group Jump Rope<br/>Challenge</li> </ul> | Jump Rope                |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| The physically literate individual ap   | <b>Standard</b> plies knowledge of concept  patterns   | s, principles, strategies and ta   | ctics related to movement  |
| Recognizes the concept of open spaces in a movement context. (S2.E1.3)  | Specific Unit<br>Performance Rubrics   | <ul><li>Tunnel Tag</li><li>3-Catch Game</li><li>Air It Out</li></ul>                           | <ul><li>Chasing and Fleeing</li><li>Aerobic Games</li><li>Football</li></ul>         |
| Recognizes locomotor skills specific to a wide variety of physical activities. (S2.E2.3)  | Specific Unit<br>Performance Rubrics   | <ul> <li>Sports Moves         <ul> <li>Aerobics</li> </ul> </li> <li>Introduction to</li></ul> | <ul><li> Group Fitness</li><li> Movement Bands</li><li> Group Fitness</li></ul>      |
| Combines movement concepts (direction, levels, force, time) with skills as directed by the teacher. (S2.E3.3)                           | Specific Unit Performance Rubrics  | <ul><li>Sports Moves     Aerobics</li><li>Create a Routine</li><li>Create a Routine</li></ul>  | <ul><li> Group Fitness</li><li> Stunts and Tumbling</li><li> Group Fitness</li></ul> |
| Employs the concept of alignment in gymnastics and dance. (S2.E4.3a) Employs the concept of muscular tension with balance in gymnastics | <ul> <li>Dance         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> <li>Stunts and         <ul> <li>Tumbling</li> </ul> </li> </ul> | <ul><li>Create a Dance</li><li>Those Tricky</li><li>Transitions</li></ul>                      | <ul><li>Dance</li><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul>      |

| Standard  | Suggested Assessments                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|---|--|---|
| and dance. (S2.E4.3b)   | Performance<br>Rubric                     |  |   |
| Applies simple strategies & tactics in chasing activities. (S2.E5.3a) Applies simple strategies in fleeing activities. (S2.E5.3b) | Chasing and Fleeing<br>Performance Rubric | <ul><li>Basic Tag</li><li>Hospital Tag</li><li>Partner Tag</li></ul> | <ul><li>Chasing and Fleeing</li><li>Chasing and Fleeing</li><li>Chasing and Fleeing</li></ul> |

| Standard  | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|---|---|---|
| The physically literate individual demo   | Standard<br>Instrates the knowledge and<br>physical activity a  | d skills to achieve and maintai   | n a health-enhancing level of   |
| Charts participation in physical activities outside physical education class. (S3.E1.3a) Identifies physical activity benefits as a way to become healthier. (S3.E1.3b) | <ul> <li>Walk/Jog/Run         Performance         Rubric         Map Challenges         Mileage Chart     </li> </ul> | <ul> <li>Aerobic Capacity     Circuit</li> <li>Moving for Time</li> <li>Figure 8 Walk/Jog</li> </ul>  | <ul><li>Fitness Circuits</li><li>Map Challenges</li><li>Walk, Jog, Run<br/>Activities</li></ul>                   |
| Engages in the activities of physical education class without teacher prompting. (S3.E2.3)  | Fitness Challenges Self-<br>Check   | <ul> <li>Body Composition<br/>Circuit</li> <li>Fun and Flexibility<br/>with a Friend</li> <li>Muscular Strength<br/>and Endurance</li> <li>Aerobic Dance</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul> |
| Describes the concept of fitness and  | <ul> <li>Sample debrief</li> </ul>  | <ul> <li>Body Composition</li> </ul>  | <ul> <li>Fitness Circuits</li> </ul>  |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| provides examples of physical activity to enhance fitness. (S3.E3.3)                                      | question: What are the five components of health-related fitness? Can you give an example of each? • Fitness Circuits Think About | Circuit  Muscular Strength and Endurance Circuit  Fun and Flexibility with a Friend Aerobic Capacity Circuit   | <ul> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> </ul>                           |
| Recognizes the importance of warm-<br>up & cool-down relative to vigorous<br>physical activity. (S3.E4.3) | Sample debrief question: What is the reason for doing a warm-up before participating in a physical activity?                      | <ul> <li>Daily Dozen</li> <li>Fun and Flexibility with a Friend</li> <li>Muscular Strength and Endurance</li> <li>Aerobic Dance</li> </ul>   | <ul> <li>Stunts and Tumbling</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul> |
| Demonstrates, with teacher direction, the health-related fitness components. (S3.E5.3)                    | Fitness Circuits Think<br>About   | <ul> <li>Body Composition         Circuit</li> <li>Muscular Strength         and Endurance         Circuit</li> <li>Fun and Flexibility         with a Friend</li> <li>Aerobic Capacity         Circuit</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> </ul> |
| Identifies foods that are beneficial for before and after physical activity. (S3.E6.3)                    | Sample debrief question: Name some foods that are helpful to eat before   | <ul> <li>Body Composition</li> <li>BINGO</li> <li>Body Composition</li> <li>Circuit</li> </ul>   | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li></ul>  |

| Standard | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |
|----------|-----------------------|-------------------------|--------------------------|
|          | you exercise. After?  |                         |                          |

| Standard   | Suggested Assessments                           | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|---|--|--|
| The physically literate individua  | <b>Standard</b><br>I exhibits responsible perso |  | spects self and others.  |
| Exhibits personal responsibility in teacher-directed activities. (S4.E1.3)                                       | Cooperatives Performance Rubric                 | <ul> <li>Orientation to<br/>SPARK PE</li> <li>Establishing Basics</li> <li>Cooperation and<br/>Trust</li> </ul>  | <ul> <li>1<sup>st</sup> Three Lessons</li> <li>1<sup>st</sup> Three Lessons</li> <li>1<sup>st</sup> Three Lessons</li> </ul> |
| Works independently for extended periods of time. (S4.E2.3)  | Specific Unit<br>Performance Rubric             | <ul> <li>Solo Aerobic         <ul> <li>Fitness</li> </ul> </li> <li>Moving Around the             <ul> <li>Track</li> <li>Look, Learn, and                     <ul> <li>Leave</li> </ul> </li> </ul></li></ul> | <ul><li>Fitness Challenges</li><li>Map Challenges</li><li>Stunts and Tumbling</li></ul>                                      |
| Accepts and implements specific corrective feedback from the teacher. (S4.E3.3)                                  | Specific Unit<br>Performance Rubric             | <ul> <li>Basketball Skills         Stations         Flying Disc Stations         Passing and         Receiving Drills     </li> </ul>  | <ul><li>Basketball</li><li>Flying Disc</li><li>Football</li></ul>  |
| Works cooperatively with others. (S4.E4.3a) Praises others for their success in movement performance. (S4.E4.3b) | Cooperatives Self-Check                         | <ul> <li>Soccer Group         <ul> <li>Challenge</li> </ul> </li> <li>Group Jump Rope         <ul> <li>Challenge</li> </ul> </li> <li>Survivor Challenge</li> </ul>  | <ul><li>Soccer</li><li>Jump Rope</li><li>Fitness Challenges</li></ul>  |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| Recognizes the role of rules and etiquette in physical activity with peers. (S4.E5.3) | Sample debrief question: Why do we have rules when playing with others? | <ul><li>Virginia Reel</li><li>Hot Time</li><li>Parachute Play<br/>(Small Group)</li></ul>                      | <ul><li>Dance</li><li>Dance</li><li>Cooperatives</li></ul>                           |
| Works independently and safely in physical activity settings. (S4.E6.3)               | Specific Unit<br>Performance Rubric                                     | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Flying Disc Stations</li> <li>Solo Aerobic<br/>Fitness</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Flying Disc</li><li>Fitness Challenges</li></ul> |

| Standard  | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit   |  |  |
|---|---|---|--|--|--|
| The physically literate individual reco   | Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |   |  |  |  |
| Discusses the relationship between physical activity and good health. (S5.E1.3)     | Wellness Integration:<br>Body Composition<br>BINGO  | <ul> <li>Body Composition         BINGO</li> <li>Mixed Fitness         Circuit</li> <li>Fitness Grab Bag</li> </ul> | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Fitness Challenges</li></ul> |  |  |
| Discusses the challenge that comes from learning a new physical activity. (S5.E2.3) | Sample debrief question: Is it easy to learn a new skill or physical activity? How do you feel when you master the  | <ul> <li>Survivor Challenge</li> <li>Roll the Dice</li> <li>Soccer Group<br/>Challenge</li> </ul>                   | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Soccer</li></ul>             |  |  |

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| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| Reflects on the reasons for enjoying selected physical activities. (S5.E3.3)                                  | challenge? Sample debrief question: Why do you enjoy certain physical activities?                       | <ul> <li>5-Player Kickball</li> <li>Beat the Ball</li> <li>3-Catch Basketball</li> </ul>             | <ul><li>Aerobic Games</li><li>Softball</li><li>Basketball</li></ul>      |
| Describes the positive social interactions that come when engaged with others in physical activity. (S5.E4.3) | Sample debrief question: What positive interactions did you have with your group mates in the activity? | <ul><li> Group Juggling</li><li> Stepping Stones</li><li> Parachute Play<br/>(Small Group)</li></ul> | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul> |

## SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes $4^{\text{th}}$ Grade

|   |   | Tauc   |   |
|---|---|--|---|
| Standard  | Suggested Assessments                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
| The physically literate individual  | Standard demonstrates competency          |  | nd movement patterns.   |
| Uses various locomotor skills in a variety of small-sided practice tasks, dance and educational gymnastics experiences. (S1.E1.4) | Specific Unit<br>Performance Rubrics      | <ul> <li>Cotton-Eyed Joe</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Mini-Soccer</li> </ul>   | <ul><li>Dance</li><li>Stunts and Tumbling</li><li>Soccer</li></ul>                                |
| Runs for distance using a mature pattern. (S1.E2.4)   | Walk, Jog, Run<br>Performance Rubric      | <ul> <li>Inside/Outside         Walk/Jog</li> <li>Moving Around the         Track (Counting         Laps)</li> <li>Moving Around the         Track (Counting         Minutes)</li> </ul> | <ul> <li>Walk, Jog, Run</li> <li>Map Challenges</li> <li>Map Challenges</li> </ul>                |
| Uses spring- and step-takeoffs and landings specific to gymnastics. (S1.E3.4)   | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Create a Routine</li> </ul>   | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Combines locomotor movement patterns and dance steps to create and perform an original dance. (S1.E5.4)                           | Create a Dance<br>Performance Rubric      | <ul><li>Create a Dance</li><li>Create a Routine</li></ul>  | <ul><li>Dance</li><li>Group Fitness</li></ul>   |
| Combines traveling with manipulative skills of dribbling, throwing, catching  | Specific Unit<br>Performance Rubrics      | <ul> <li>5-Player Shoot and<br/>Dribble</li> </ul>   | <ul><li>Hockey</li><li>Softball</li></ul>   |

| Standard   | Suggested Assessments                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| and striking in teacher- and/or student-designed small-sided practice tasks. (S1.E6.4)   |   | <ul> <li>5-Player Throw/Hit and Run</li> <li>5-Player Kick and Dribble</li> </ul>                                      | • Soccer  |
| Balances on different bases of support on apparatus, demonstrating levels and shapes. (S1.E7.4)  | Balance addressed in S                    | Stunts and Tumbling Unit; app  | paratus not included  |
| Transfers weight from feet to hands, varying speed and using large extensions (e.g., mule kick, handstand, cartwheel). (S1.E8.4)                                   | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Create a Routine</li> </ul> | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Moves into and out of balances on apparatus with curling, twisting & stretching actions. (S1.E10.4)  | Balance address                           | ed in Stunts and Tumbling Uni  | it; apparatus not included  |
| Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance with a partner. (S1.E11.4) | Create a Routine<br>Performance Rubric    | <ul><li>Create a Dance</li><li>Create a Routine</li></ul>  | <ul><li>Dance</li><li>Group Fitness</li></ul>   |
| Combines traveling with balance and weight transfers to create a gymnastics sequence with and without equipment or apparatus. (S1.E12.4)                           | Stunts and Tumbling<br>Performance Rubric | <ul><li>Stunt Stories and<br/>Tumbling Tales</li><li>Create a Routine</li></ul>  | <ul><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul>                                 |
| Throws overhand using a mature pattern in non-dynamic environments   | Specific Unit<br>Performance Rubric       | Partner Throw and Catch  | <ul><li>Softball</li><li>Softball</li></ul>   |

| Standard  | Suggested Assessments               | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|-------------------------------------|--|--|
| (closed skills). (S1.E14.4a) Throws overhand to a partner or at target with accuracy at a reasonable distance. (S1.E14.4b)  |                                     | <ul><li>Beat the Ball</li><li>Passing and<br/>Receiving Drills</li></ul>                                 | • Football   |
| Throws to a moving partner with reasonable accuracy in a non-dynamic environment (closed skills). (S1.E15.4)  | Specific Unit<br>Performance Rubric | <ul> <li>Air It Out</li> <li>Grid Passing</li> <li>Corner to Corner<br/>Give and Go</li> </ul>           | <ul><li>Football</li><li>Basketball</li><li>Softball</li></ul>     |
| Catches a thrown ball above the head, at chest or waist level, and below the waist using a mature pattern in a non-dynamic environment (closed skills). (S1.E16.4)  | Specific Unit<br>Performance Rubric | <ul> <li>Partner Throw and Catch</li> <li>Beat the Ball</li> <li>Passing and Receiving Drills</li> </ul> | <ul><li>Softball</li><li>Softball</li><li>Football</li></ul>       |
| Dribbles in self-space with both the preferred and the non-preferred hands using a mature pattern. (S1.E17.4a) Dribbles in general space with control of ball and body while increasing and decreasing speed. (S1.E17.4b) | Basketball Performance<br>Rubric    | <ul> <li>Dribbling Drills</li> <li>Add 'Em Up</li> <li>Basketball Skills<br/>Stations</li> </ul>         | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul> |
| Dribbles with the feet in general space with control of ball and body while increasing and decreasing speed. (S1.E18.4)   | Soccer Performance<br>Rubric        | <ul><li>Dribbling Drills</li><li>Soccer Hoopla</li><li>Rainforest</li></ul>                              | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>             |
| Passes & receives a ball with the insides of the feet to a moving partner in a non-dynamic environment (closed  | Soccer Performance<br>Rubric        | <ul><li>Trap, Pass, and Follow</li><li>Corner to Corner</li></ul>  | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>             |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|--|---|---|
| skills). (S1.E19.4a) Passes & receives a ball with the outsides and insides of the feet to a stationary partner, "giving" on reception before returning the pass. (S1.E19.4b) |  | Give and Go • 5-Player Kick and Dribble   |   |
| Dribbles with hands or feet in combination with other skills (e.g., passing, receiving, shooting). (S1.E20.4)   | <ul> <li>Soccer         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> <li>Basketball         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> </ul> | <ul><li>Mini-Soccer</li><li>Mini-Basketball</li><li>5-Player Kick and<br/>Dribble</li></ul>                             | <ul><li>Soccer</li><li>Basketball</li><li>Soccer</li></ul>                          |
| Kicks along the ground and in the air, and punts using mature patterns. (S1.E21.4)  | <ul> <li>Soccer         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> <li>Football         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> </ul>   | <ul><li>Soccer Golf</li><li>Punting Drills</li><li>3 Flies Up</li></ul>   | <ul><li>Soccer</li><li>Football</li><li>Recess Activities</li></ul>                 |
| Volleys underhand using a mature pattern, in a dynamic environment (e.g., 2 square, 4 square, handball). (S1.E22.4)   | Specific Unit<br>Performance Rubrics   | <ul><li>4-Square Volleyball</li><li>Paddle 2-Square</li><li>2-Square</li></ul>  | <ul><li>Volleyball</li><li>Racquets and Paddles</li><li>Recess Activities</li></ul> |
| Volleys a ball with a 2-hand overhead pattern, sending it upward, demonstrating 4 of the 5 critical elements of a mature pattern. (S1.E23.4)                                  | Volleyball Performance<br>Rubric   | <ul> <li>Introduction to         Overhead Pass</li> <li>Setting Pairs</li> <li>Cooperative         Countdown</li> </ul> | <ul><li>Volleyball</li><li>Volleyball</li><li>Volleyball</li></ul>                  |
| Strikes an object with a short- handled   | Racquets and Paddles   | Paddle 2-Square   | Racquets and Paddles  |

| Standard   | Suggested Assessments                  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| implement while demonstrating a mature pattern. (S1.E24.4a) Strikes an object with a short- handled implement, alternating hits with a partner over a low net or against a wall. (S1.E24.4b)   | Performance Rubric                     | <ul><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>   | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Strikes an object with a long-handled implement (e.g., hockey stick, golf club, bat, tennis racket, badminton racket), while demonstrating 3 of the 5 critical elements of a mature pattern for the implement (grip, stance, body orientation, swing plane and follow-through). (S1.E25.4) | Specific Unit<br>Performance Rubrics   | <ul> <li>Introduction to         Badminton</li> <li>Batting Practice</li> <li>Pass and Follow</li> </ul>              | <ul><li>Racquets and Paddles</li><li>Softball</li><li>Hockey</li></ul> |
| Combines traveling with the manipulative skills of dribbling, throwing, catching and striking in teacher- and/or student-designed small-sided practice-task environments. (S1.E26.4)   | Specific Unit<br>Performance Rubrics   | <ul> <li>5-Player Shoot and Dribble</li> <li>5-Player Throw/Hit and Run</li> <li>5-Player Kick and Dribble</li> </ul> | <ul><li>Hockey</li><li>Softball</li><li>Soccer</li></ul>               |
| Creates a jump-rope routine with either a short or long rope. (S1.E27.4)   | Create a Routine<br>Performance Rubric | Create a Routine  | Jump Rope  |

| Standard   | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |  |
|------------|-----------------------|-------------------------|--------------------------|--|
| Standard 2 |                       |                         |                          |  |

| Standard   | Suggested Assessments                  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| The physically literate individual app   | olies knowledge of concept<br>patterns |   | ctics related to movement  |
| Applies the concept of open spaces to combination skills involving traveling (e.g., dribbling and traveling). (S2.E1.4a) Applies the concept of closing spaces in small-sided practice tasks. (S2.E1.4b) Dribbles in general space with changes in direction and speed. (S2.E1.4c) | Specific Unit Performance Rubrics      | <ul> <li>Keep Away (2 on 1)</li> <li>Keep Away (3 on 1)</li> <li>Mini-Basketball</li> </ul>   | <ul><li>Basketball</li><li>Soccer</li><li>Basketball</li></ul>                               |
| Combines movement concepts with skills in small-sided practice tasks, gymnastics and dance environments. (S2.E2.4)   | Specific Unit<br>Performance Rubrics   | <ul> <li>Cotton-Eyed Joe</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Mini-Soccer</li> </ul>  | <ul><li>Dance</li><li>Stunts and Tumbling</li><li>Soccer</li></ul>                           |
| Applies the movement concepts of speed, endurance and pacing for running. (S2.E3.4a) Applies the concepts of direction and force when striking an object with a short-handled implement, sending it toward a designated target. (S2.E3.4b)   | Specific Unit<br>Performance Rubrics   | <ul> <li>Inside/Outside         Walk/Jog</li> <li>Moving Around the         Track (Counting         Laps)</li> <li>Paddle 2-Square</li> </ul> | <ul> <li>Walk, Jog, Run</li> <li>Map Challenges</li> <li>Racquets and<br/>Paddles</li> </ul> |
| Applies simple offensive strategies and tactics in chasing and fleeing activities. (S2.E5.4a) Applies simple defensive strategies/tactics in chasing and fleeing   | Specific Unit<br>Performance Rubrics   | <ul><li>VIP Tag</li><li>Offense/Defense</li><li>Quick-Play Mini-<br/>Football</li></ul>   | <ul><li>Chasing and Fleeing</li><li>ASAP</li><li>Football</li></ul>                          |

| Standard                             | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |
|--------------------------------------|-----------------------|-------------------------|--------------------------|
| activities. (S2.E5.4b)               |                       |                         |                          |
| Recognizes the types of kicks needed |                       |                         |                          |
| for different games and sports       |                       |                         |                          |
| situations. (S2.E5.4c)               |                       |                         |                          |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| The physically literate individual demo   | Standard<br>Instrates the knowledge an<br>physical activity a  | d skills to achieve and maintai   | n a health-enhancing level of  |
| Analyzes opportunities for participating in physical activity outside physical education class. (S3.E1.4)  Actively engages in the activities of physical education class, both teacher-directed and independent. (S3.E2.4) | <ul> <li>Walk/Jog/Run         Performance         Rubric         Map Challenges         Mileage Chart     </li> <li>Fitness Challenges Self-Check</li> </ul> | <ul> <li>Aerobic Capacity         Circuit</li> <li>Moving for Time</li> <li>Figure 8 Walk/Jog</li> <li>Body Composition         Circuit</li> <li>Fun and Flexibility         with a Friend</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Map Challenges</li> <li>Walk, Jog, Run<br/>Activities</li> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul> |
| Identifies the components of health-related fitness. (S3.E3.4)  | Sample debrief question: What are the five components of health- related fitness? Can you  | <ul> <li>Muscular Strength<br/>and Endurance</li> <li>Aerobic Dance</li> <li>Body Composition<br/>Circuit</li> <li>Muscular Strength<br/>and Endurance<br/>Circuit</li> </ul>                         | <ul> <li>Fitness Circuits</li> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> </ul>   |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| Demonstrates warm-up & cool-down relative to the cardio-respiratory fitness assessment. (S3.E4.4)  | give an example of each?  Fitness Circuits Think About  Sample debrief question:  What is the reason for doing a warm-up before participating in a physical activity?  | <ul> <li>Fun and Flexibility with a Friend</li> <li>Aerobic Capacity Circuit</li> <li>Daily Dozen</li> <li>Fun and Flexibility with a Friend</li> <li>Muscular Strength and Endurance</li> <li>Aerobic Dance</li> </ul> | <ul> <li>Stunts and Tumbling</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul>  |
| Completes fitness assessments (pre- & post-). (S3.E5.4a) Identifies areas of needed remediation from personal test and, with teacher assistance, identifies strategies for progress in those areas. (S3.E5.4b) | <ul> <li>Personal Best         <ul> <li>Day: My</li> <li>Personal Best</li> <li>Progress and</li> <li>Goals Card</li> </ul> </li> <li>Fitness Circuits         <ul> <li>Think About</li> </ul> </li> <li>Fitness Lab         <ul> <li>Assessment</li> <li>Tools</li> </ul> </li> </ul> | <ul> <li>Personal Best Day</li> <li>Pedometer Activity</li> <li>Mixed Fitness         <ul> <li>Circuit</li> </ul> </li> <li>Student Portfolio</li> <li>Wellness Journal</li> </ul>                                      | <ul> <li>Personal Best Day</li> <li>Map Challenges</li> <li>Fitness Circuits</li> <li>Sparkfamily.org 3-6         PE             SPARKfit Programs     </li> <li>Sparkfamily.org 3-6         PE             SPARKfit Programs     </li> </ul> |
| Discusses the importance of hydration and hydration choices relative to physical activities. (S3.E6.4)   | Sample debrief question: Why is it important to stay hydrated when you are performing physical activities? What is the best drink to choose?   | <ul> <li>Aerobic Capacity         Circuit</li> <li>Moving for Time</li> <li>Figure 8 Walk/Jog</li> </ul>  | <ul> <li>Fitness Circuits</li> <li>Map Challenges</li> <li>Walk, Jog, Run<br/>Activities</li> </ul>   |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| The physically literate individua  | Standard<br>I exhibits responsible perso                        |   | spects self and others.   |
| Exhibits responsible behavior in independent group situations. (S4.E1.4)   | Cooperatives Performance Rubric                                 | <ul> <li>Group Basketball Hunt</li> <li>Flying Disc Group Challenge</li> <li>Hockey Group Challenge</li> </ul>  | <ul><li>Basketball</li><li>Flying Disc</li><li>Hockey</li></ul>       |
| Reflects on personal social behavior in physical activity. (S4.E2.4)   | Cooperatives Self-Check   | <ul> <li>Group Jump Rope</li> <li>Challenge</li> <li>Group Juggling</li> <li>Stepping Stones</li> </ul>   | <ul><li>Jump Rope</li><li>Cooperatives</li><li>Cooperatives</li></ul> |
| Listens respectfully to corrective feedback from others (e.g., peers, adults). (S4.E3.4)   | Cooperatives Self-Check   | <ul> <li>Basketball Skills         Stations         Flying Disc Stations         Passing and         Receiving Drills     </li> </ul>                               | <ul><li>Basketball</li><li>Flying Disc</li><li>Football</li></ul>     |
| Praises the movement performance of others both more and less skilled. (S4.E4.4a) Accepts players of all skill levels into the physical activity. (S4.E4.4b) | Cooperatives Self-Check   | <ul> <li>Soccer Group         <ul> <li>Challenge</li> </ul> </li> <li>Group Jump Rope         <ul> <li>Challenge</li> </ul> </li> <li>Survivor Challenge</li> </ul> | <ul><li>Soccer</li><li>Jump Rope</li><li>Fitness Challenges</li></ul> |
| Exhibits etiquette and adherence to rules in a variety of physical activities. (S4.E5.4)   | Sample debrief question: Why do we have rules when playing with | <ul><li>Virginia Reel</li><li>Hot Time</li><li>Parachute Play<br/>(Small Group)</li></ul>   | <ul><li>Dance</li><li>Dance</li><li>Cooperatives</li></ul>            |

| Standard   | Suggested Assessments                     | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| Works safely with peers and equipment in physical activity settings. (S4.E6.4) | others?  Specific Unit Performance Rubric | <ul> <li>Partner Switcheroo</li> <li>Stunt Hunt</li> <li>Under Pressure</li> <li>Mini-Hockey</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Football</li><li>Hockey</li></ul> |

| Standard  | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|---|---|--|
| The physically literate individual reco   | Standard gnizes the value of physical and/or social into  | activity for health, enjoymen   | t, challenge, self-expression  |
| Examines the health benefits of participating in physical activity. (S5.E1.4)                   | Wellness Integration:<br>Body Composition<br>BINGO  | <ul> <li>Body Composition         BINGO</li> <li>Mixed Fitness         Circuit</li> <li>Fitness Grab Bag</li> </ul> | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Fitness Challenges</li></ul> |
| Rates the enjoyment of participating in challenging and mastered physical activities. (S5.E2.4) | Sample debrief question: Is it enjoyable to participate in challenging activities? How do you feel when you master the challenge? | <ul> <li>Survivor Challenge</li> <li>Roll the Dice</li> <li>Soccer Group<br/>Challenge</li> </ul>                   | <ul> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Soccer</li> </ul>         |
| Ranks the enjoyment of participating in different physical activities.                          | Sample debrief question:  | <ul><li>5-Player Kickball</li><li>Beat the Ball</li></ul>   | <ul><li>Aerobic Games</li><li>Softball</li></ul>   |

#### Updated March 2020

| Standard  | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|---|---|--|
| (S5.E3.4)   | What are your favorite physical activities? Least favorite?   | 3-Catch Basketball  | Basketball   |
| Describes & compares the positive social interactions when engaged in partner, small-group and large-group physical activities. (S5.E4.4) | Sample debrief question: What positive interactions did you have with your group mates in the activity? | <ul> <li>Group Juggling</li> <li>Stepping Stones</li> <li>Parachute Play<br/>(Small Group)</li> </ul> | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul> |

# SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes 5<sup>th</sup> Grade

| Standard   | Suggested Assessments                | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--------------------------------------|--|--|
|  | Standard                             | 1  |  |
| The physically literate individual   | demonstrates competency              | $\prime$ in a variety of motor skills an   | nd movement patterns.  |
| Demonstrates mature patterns of locomotor skills in dynamic small-sided practice tasks, gymnastics and dance. (S1.E1.5a)  Combines locomotor and manipulative skills in a variety of small-sided practice tasks/games environments. (S1.E1.5b)  Combines traveling with manipulative skills for execution to a target (e.g., scoring in soccer, hockey and | Specific Unit Performance Rubrics    | <ul> <li>Cotton-Eyed Joe</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Mini-Soccer</li> </ul>   | <ul> <li>Dance</li> <li>Stunts and Tumbling</li> <li>Soccer</li> </ul>             |
| basketball). (S1.E1.5c)  Uses appropriate pacing for a variety of running distances. (S1.E2.5)   | Walk, Jog, Run<br>Performance Rubric | <ul> <li>Inside/Outside         Walk/Jog</li> <li>Moving Around the         Track (Counting         Laps)</li> <li>Moving Around the         Track (Counting         Minutes)</li> </ul> | <ul> <li>Walk, Jog, Run</li> <li>Map Challenges</li> <li>Map Challenges</li> </ul> |
| Combines jumping and landing patterns with locomotors and manipulative skills in dance, educational gymnastics and small-  | Specific Unit Performance Rubrics    | <ul><li>Whomp It Up</li><li>Stunt Stories and<br/>Tumbling Tales</li></ul>   | <ul><li>Dance</li><li>Stunts and Tumbling</li><li>Jump Rope</li></ul>              |

| Standard   | Suggested Assessments                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| sided practice tasks and games environments. (S1.E3.5)   |   | <ul> <li>Group Jump Rope<br/>Challenge</li> </ul>  |   |
| Combines locomotor skills in cultural as well as creative dances (self and group) with correct rhythm and pattern. (S1.E5.5)                                     | Dance Performance<br>Rubric               | <ul><li>Alunelul</li><li>Cotton-Eyed Joe</li><li>Pata Pata</li></ul>   | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>   |
| Combines balance and transferring weight in a gymnastics sequence or dance with a partner. (S1.E7.5)   | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Those Tricky         Transitions     </li> <li>Stunt Stories and         Tumbling Tales     </li> <li>Create a Routine</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul>     |
| Transfers weight in gymnastics and dance environments. (S1.E8.5)   | Stunts and Tumbling<br>Self-Check         | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Partner Switcheroo<br/>Stunt Hunt</li> <li>Stunt Stories and<br/>Tumbling Tales</li> </ul>    | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Performs curling, twisting & stretching actions with correct application in dance, gymnastics, small-sided practice tasks in games environments. (S1.E10.5)      | Specific Unit Performance Rubrics         | <ul> <li>Pata Pata</li> <li>Stunt Stories and<br/>Tumbling Tales</li> <li>Mini-Hockey</li> </ul>   | <ul><li>Dance</li><li>Stunts and Tumbling</li><li>Hockey</li></ul>                                |
| Combines locomotor skills and movement concepts (levels, shapes, extensions, pathways, force, time, flow) to create and perform a dance with a group. (S1.E11.5) | Create a Dance<br>Performance Rubric      | <ul><li>Create a Dance</li><li>Create a Routine</li></ul>  | <ul><li>Dance</li><li>Group Fitness</li></ul>   |
| Combines actions, balances and   | Create a Routine                          | is addressed in Stunts and Tur   | mbling Unit; apparatus not  |

| Standard  | Suggested Assessments                | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--------------------------------------|--|---|
| weight transfers to create a gymnastics sequence with a partner on equipment or apparatus. (S1.E12.5)   |                                      | included   |   |
| Throws underhand using a mature pattern in non-dynamic environments (closed skills), with different sizes and types of objects. (S1.E13.5a) Throws underhand to a large target with accuracy. (S1.E13.5b) | Specific Unit<br>Performance Rubrics | <ul><li>Pitch and Catch</li><li>SPARK Softball</li></ul>                                     | <ul><li>Softball</li><li>Softball</li></ul>                       |
| Throws overhand using a mature pattern in non-dynamic environments (closed skills), with different sizes and types of objects. (S1.E13.5a) Throws overhand to a large target with accuracy. (S1.E13.5b)   | Specific Unit<br>Performance Rubrics | <ul> <li>Partner Throw and<br/>Catch</li> <li>Passing Receiving<br/>Drills</li> </ul>        | <ul><li>Softball</li><li>Football</li></ul>                       |
| Throws with accuracy, both partners moving. (S1.E15.5a) Throws with reasonable accuracy in dynamic, small-sided practice tasks. (S1.E15.5b)   | Specific Unit<br>Performance Rubrics | <ul><li>Corner to Corner<br/>Give and Go</li><li>4-Zone Football</li><li>Quidditch</li></ul> | <ul><li>Softball</li><li>Football</li><li>Aerobic Games</li></ul> |
| Catches a batted ball above the head, at chest or waist level, and along the ground using a mature pattern in a non-dynamic environment (closed skills).  | Softball Performance<br>Rubric       | <ul> <li>5-Player Throw/Hit and Run</li> <li>All-Run Softball</li> <li>Open Base</li> </ul>  | <ul><li>Softball</li><li>Softball</li><li>Softball</li></ul>      |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| (S1.E16.5a) Catches with accuracy, both partners moving. (S1.E16.5b) Catches with reasonable accuracy in dynamic, small-sided practice tasks. (S1.E16.5c)                  |  |   |   |
| Combines hand dribbling with other skills during 1v1 practice tasks. (S1.E17.5)  | Basketball Performance<br>Rubric   | <ul><li>Partner Basketball<br/>Activity Challenge</li><li>Basketball Skills<br/>Station</li></ul> | <ul><li>Basketball</li><li>Basketball</li></ul>                     |
| Combines foot dribbling with other skills in 1v1 practice tasks. (S1.E18.5)  | Soccer Performance<br>Rubric   | <ul><li>Soccer Grab Bag</li><li>Rainforest</li></ul>  | <ul><li>Soccer</li><li>Soccer</li></ul>                             |
| Passes with the feet using a mature pattern as both partners travel. (S1.E19.5a) Receives a pass with the foot using a mature pattern as both partners travel. (S1.E19.5b) | Soccer Performance<br>Rubric   | <ul> <li>Passing Drills</li> <li>Trap, Pass, and Follow</li> <li>Mini-Soccer</li> </ul>           | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>              |
| Dribbles with hands or feet with mature patterns in a variety of small-sided game forms. (S1.E20.5)  | <ul> <li>Basketball         Performance         Rubric         Soccer         Performance         Rubric     </li> </ul> | <ul><li>Mini-Basketball</li><li>Mini-Soccer</li></ul>   | <ul><li>Basketball</li><li>Soccer</li></ul>                         |
| Demonstrates mature patterns in kicking and punting in small-sided practice task environments. (S1.E21.5)  | <ul><li>Soccer</li><li>Performance</li><li>Rubric</li><li>Football</li></ul>   | <ul><li>Soccer Golf</li><li>Punting Drills</li><li>3 Flies Up</li></ul>                           | <ul><li>Soccer</li><li>Football</li><li>Recess Activities</li></ul> |

| Standard   | Suggested Assessments                   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|---|---|--|
|  | Performance<br>Rubric                   |   |  |
| Volleys a ball using a 2-hand overhead pattern, sending it upward to a target. (S1.E23.5)  | Volleyball Performance<br>Rubric        | <ul> <li>Introduction to         Overhead Pass</li> <li>Setting Pairs</li> <li>Cooperative         Countdown</li> </ul> | <ul><li>Volleyball</li><li>Volleyball</li><li>Volleyball</li></ul>                                   |
| Strikes an object consecutively, with a partner, using a short-handled implement, over a net or against a wall, in either a competitive or cooperative game environment. (S1.E24.5)                            | Racquets and Paddles Performance Rubric | <ul><li>Paddle 2-Square</li><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>                                     | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Strikes a pitched ball with a bat using a mature pattern. (S1.E25.5a) Combines striking with a long implement (e.g., bat, hockey stick) with receiving and traveling skills in a small-sided game. (S1.E25.5b) | Specific Unit<br>Performance Rubrics    | <ul><li>Batting Practice</li><li>Mini-Hockey</li><li>Open Base</li></ul>  | <ul><li>Softball</li><li>Hockey</li><li>Softball</li></ul>   |
| Combines manipulative skills and traveling for execution to a target (e.g., scoring in soccer, hockey and basketball). (S1.E26.5)  | Specific Unit<br>Performance Rubrics    | <ul><li>Mini-Soccer</li><li>Mini-Hockey</li><li>Mini-Basketball</li></ul>   | <ul><li>Soccer</li><li>Hockey</li><li>Basketball</li></ul>   |
| Creates a jump rope routine with a partner, using either a short or long rope. (S1.E27.5)  | Create a Routine<br>Performance Rubric  | Create a Routine  | Jump Rope  |

| Standard   | Suggested Assessments                        | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| The physically literate individual app   | Standard plies knowledge of concept patterns | s, principles, strategies and ta   | ctics related to movement  |
| Combines spatial concepts with locomotor and non-locomotor movements for small groups in gymnastics, dance and games environments. (S2.E1.5)   | Specific Unit<br>Performance Rubric          | <ul><li>Create a Routine</li><li>Create a Routine</li><li>Create a Routine</li></ul>                             | <ul><li>Stunts and Tumbling</li><li>Group Fitness</li><li>Movement Bands</li></ul> |
| Combines movement concepts with skills in small-sided practice tasks in game environments, gymnastics and dance with self-direction. (S2.E2.5)   | Specific Unit Self-Check                     | <ul> <li>Look, Learn, and Leave</li> <li>Flying Disc</li> <li>Volleyball Tag Team Traveling Challenge</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Flying Disc Golf</li><li>Volleyball</li></ul>  |
| Applies movement concepts to strategy in game situations. (S2.E3.5a) Applies the concepts of direction and force to strike an object with a long-handled implement. (S2.E3.5b) Analyzes movement situations and applies movement concepts (e.g., force, direction, speed, pathways, extensions) in small-sided practice tasks in game environments, dance and gymnastics. (S2.E3.5c) | Hockey Self-Check                            | <ul> <li>Keep Away (3 on 1)</li> <li>3-Trap Hockey</li> <li>Mini-Hockey</li> </ul>                               | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>                             |
| Applies basic offensive and defensive  | Specific Unit                                | Offense/Defense  | • ASAP   |

| Standard                                | Suggested Assessments | Sample SPARK Activities    | Corresponding SPARK Unit |
|---|-----------------------|----------------------------|--------------------------|
| strategies/ tactics in invasion small-  | Performance Rubric    | Mini-Soccer                | <ul><li>Soccer</li></ul> |
| sided practice tasks.                   |                       | <ul><li>Defense!</li></ul> | <ul><li>Hockey</li></ul> |
| (S2.E5.5a)                              |                       |                            | ·                        |
| Applies basic offensive and defensive   |                       |                            |                          |
| strategies & tactics in net/wall small- |                       |                            |                          |
| sided practice tasks.                   |                       |                            |                          |
| (S2.E5.5b)                              |                       |                            |                          |
| Recognizes the type of throw, volley    |                       |                            |                          |
| or striking action needed for different |                       |                            |                          |
| games & sports situations. (S2.E5.5c)   |                       |                            |                          |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|--|---|---|
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |  |   |   |
| Charts and analyzes physical activity outside physical education class for fitness benefits of activities. (S3.E1.5)  | <ul> <li>Walk/Jog/Run         Performance         Rubric</li> <li>Map Challenges         Mileage Chart</li> <li>SPARKfit         Assessment         Tools</li> </ul> | <ul> <li>Aerobic Capacity         Circuit</li> <li>Moving for Time</li> <li>Figure 8 Walk/Jog</li> <li>MVPA Wellness         Journal</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Map Challenges</li> <li>Walk, Jog, Run         Activities</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs</li> </ul> |
| Actively engages in all the activities of   | Fitness Challenges Self-   | <ul> <li>Body Composition</li> </ul>  | <ul> <li>Fitness Circuits</li> </ul>  |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| physical education. (S3.E2.5)  | Check   | Circuit  Fun and Flexibility with a Friend  Muscular Strength and Endurance  Aerobic Dance   | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Group Fitness</li></ul>   |
| Differentiates between skill-related and health-related fitness. (S3.E3.5)   | Sample debrief question: What are the five components of health-related fitness? Skill-related fitness? What is the difference between these 2 types of fitness components? | <ul> <li>Body Composition         Circuit</li> <li>Muscular Strength         and Endurance         Circuit</li> <li>Fun and Flexibility         with a Friend</li> <li>Aerobic Capacity         Circuit</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> </ul>                      |
| Identifies the need for warm-up & cool-down relative to various physical activities. (S3.E4.5)   | Sample debrief question: What is the reason for doing a warm-up before participating in a physical activity?  | <ul> <li>Daily Dozen</li> <li>Fun and Flexibility with a Friend</li> <li>Muscular Strength and Endurance</li> <li>Aerobic Dance</li> </ul>   | <ul> <li>Stunts and Tumbling</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul>                      |
| Analyzes results of fitness assessment (pre- & post-), comparing results to fitness components for good health. (S3.E5.5a)  Designs a fitness plan to address ways to use physical activity to enhance fitness. (S3.E5.5b) | <ul> <li>Personal Best         Day: My         Personal Best         Progress and         Goals Card         </li> <li>Fitness Circuits</li> <li>Think About</li> </ul>     | <ul> <li>Personal Best Day</li> <li>Pedometer Activity</li> <li>Mixed Fitness<br/>Circuit</li> <li>Student Portfolio</li> </ul>  | <ul> <li>Personal Best Day</li> <li>Map Challenges</li> <li>Fitness Circuits</li> <li>Sparkfamily.org 3-6 PE SPARKfit Programs</li> </ul> |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit                                      |
|--|---|--|---|
|  | <ul><li>SPARKfit     Assessment     Tools</li></ul>   |  |   |
| Analyzes the impact of food choices relative to physical activity, youth sports & personal health. (S3.E6.5) | Sample debrief question: How can the foods you choose to eat impact your performance in sports and physical activities? | <ul> <li>Body Composition<br/>BINGO</li> <li>Body Composition<br/>Circuit</li> </ul> | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li></ul> |

| Standard                                 | Suggested Assessments        | Sample SPARK Activities               | Corresponding SPARK Unit          |
|--|------------------------------|---------------------------------------|-----------------------------------|
|  | Standard                     |                                       |                                   |
| The physically literate individua        | l exhibits responsible perso | nal and social behavior the re        | spects self and others.           |
| Engages in physical activity with        | Cooperatives Self-Check      | <ul><li>Stick with Me!</li></ul>      | <ul> <li>Cooperatives</li> </ul>  |
| responsible interpersonal behavior       |                              | <ul> <li>Stepping Stones</li> </ul>   | <ul> <li>Cooperatives</li> </ul>  |
| (e.g., peer to peer, student to teacher, |                              | <ul> <li>Log Jam</li> </ul>           | <ul><li>Cooperatives</li></ul>    |
| student to referee) (S4.E1.5)            |                              |                                       |                                   |
| Participates with responsible personal   | Cooperatives Self-Check      | <ul> <li>9 Grid Basketball</li> </ul> | <ul> <li>Basketball</li> </ul>    |
| behavior in a variety of physical        |                              | <ul> <li>4 Zone Football</li> </ul>   | <ul> <li>Football</li> </ul>      |
| activity contexts, environments and      |                              | <ul> <li>5-Player Kickball</li> </ul> | <ul> <li>Aerobic Games</li> </ul> |
| facilities.                              |                              |                                       |                                   |
| (S4.E2.5a)                               |                              |                                       |                                   |
| Exhibits respect for self with           |                              |                                       |                                   |
| appropriate behavior while engaging      |                              |                                       |                                   |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| in physical activity. (S4.E2.5b)   |   |   |   |
| Gives corrective feedback respectfully to peers. (S4.E3.5)   | Cooperatives Self-Check   | <ul> <li>Partner Throw and Catch</li> <li>Passing Drills</li> <li>Passing and Receiving</li> </ul>  | <ul><li>Softball</li><li>Basketball</li><li>Football</li></ul>        |
| Accepts, recognizes and actively involves others with both higher and lower skill abilities into physical activities and group projects. (S4.E4.5) | Cooperatives Self-Check   | <ul> <li>Soccer Group         <ul> <li>Challenge</li> </ul> </li> <li>Group Jump Rope         <ul> <li>Challenge</li> </ul> </li> <li>Survivor Challenge</li> </ul> | <ul><li>Soccer</li><li>Jump Rope</li><li>Fitness Challenges</li></ul> |
| Critiques the etiquette involved in rules of various game activities. (S4.E5.5)  | Sample debrief question: Why do we have rules when playing with others? | <ul><li>Mini-Soccer</li><li>Mini-Hockey</li><li>Mini-Basketball</li></ul>   | <ul><li>Soccer</li><li>Hockey</li><li>Basketball</li></ul>            |
| Applies safety principles with ageappropriate activities. (\$4.E6.5)   | Specific Unit<br>Performance Rubric                                     | <ul><li>Partner Switcheroo</li><li>Stunt Hunt</li><li>Under Pressure</li><li>Mini-Hockey</li></ul>  | <ul><li>Stunts and Tumbling</li><li>Football</li><li>Hockey</li></ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| The physically literate individual reco   | Standard Sta | l activity for health, enjoymen  | t, challenge, self-expression   |
| Compares the health benefits of participating in selected physical activities. (S5.E1.5)  | Wellness Integration: Body Composition BINGO   | <ul> <li>Body Composition         BINGO</li> <li>Mixed Fitness         Circuit</li> <li>Fitness Grab Bag</li> </ul>  | <ul><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Fitness Challenges</li></ul>  |
| Expresses (via written essay, visual art, creative dance) the enjoyment and/or challenge of participating in a favorite physical activity.  (S5.E2.5) | <ul> <li>Sample debrief question:         Name a physical activity that you enjoy doing on a regular basis.         Why is that a favorite?     </li> <li>SPARKfit Assessment Tools</li> </ul>   | <ul> <li>Create a Dance</li> <li>Create a Routine</li> <li>Create a Routine</li> <li>Student Portfolio</li> </ul>  | <ul> <li>Dance</li> <li>Group Fitness</li> <li>Movement Bands</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs     </li> </ul> |
| Analyzes different physical activities for enjoyment and challenge, identifying reasons for a positive or negative response. (S5.E3.5)                | Sample debrief question: What are your favorite physical activities? Least favorite? Most challenging? Least challenging?  | <ul> <li>Survivor Challenge</li> <li>Solo Aerobic         <ul> <li>Fitness</li> </ul> </li> <li>Partner Muscular         <ul> <li>Strength and</li> <li>Endurance</li> </ul> </li> </ul> | <ul> <li>Fitness Challenges</li> <li>Fitness Challenges</li> <li>Fitness Challenges</li> </ul>  |
| Describes the social benefits gained from participating in physical activity  | Sample debrief question:   | <ul><li> Group Juggling</li><li> Stepping Stones</li></ul>   | <ul><li>Cooperatives</li><li>Cooperatives</li></ul>   |

### Updated March 2020

| Standard                                  | Suggested Assessments  | Sample SPARK Activities                              | Corresponding SPARK Unit |
|---|--|--|--------------------------|
| (e.g., recess, youth sport).<br>(S5.E4.5) | What positive interactions did you have with your group mates in the activity? | <ul> <li>Parachute Play<br/>(Small Group)</li> </ul> | • Cooperatives           |

# SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes $6^{\rm th}$ Grade

|   |                                   | Tauc   |  |
|---|-----------------------------------|--|--|
| Standard  | Suggested Assessments             | Sample SPARK Activities  | Corresponding SPARK Unit   |
| The physically literate individual  |                                   |  | id movement patterns.  |
| Demonstrates correct rhythm and pattern for one of the following dance forms: folk, social, creative, line or world dance. (S1.M1.6)  | Dance Performance<br>Rubric       | <ul><li>5-6-7-8</li><li>Alunelul</li><li>Create a Dance</li></ul>  | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>                                |
| Throws with a mature pattern for distance or power appropriate to the practice task (e.g., distance = outfield to home plate; power = 2nd base to 1st base). (S1.M2.6)  | Softball Performance<br>Rubric    | <ul><li>Out at Home!</li><li>Triangle Fielding</li><li>Beat the Ball</li></ul>   | <ul><li>Softball</li><li>Softball</li><li>Softball</li></ul>                       |
| Catches with a mature pattern from a variety of trajectories using different objects in varying practice tasks. (S1.M3.6)   | Specific Unit Performance Rubrics | <ul> <li>Air It Out</li> <li>Grid Passing</li> <li>Corner to Corner<br/>Give and Go</li> <li>Flying Disc 3-Catch<br/>Game</li> </ul> | <ul><li>Football</li><li>Basketball</li><li>Softball</li><li>Flying Disc</li></ul> |
| Passes and receives with hands in combination with locomotor patterns of running and change of direction & speed with competency in invasion games such as basketball, flag football, speedball or team handball. (S1.M4.6) | Specific Unit Performance Rubrics | <ul> <li>Mini-Basketball</li> <li>Mini-Soccer</li> <li>Quick-Play Mini-<br/>Football</li> </ul>                                      | <ul><li>Basketball</li><li>Soccer</li><li>Football</li></ul>                       |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| Throws, while stationary, a leading pass to a moving receiver. (S1.M5.6)   | Specific Unit<br>Performance Rubrics   | <ul><li>Air It Out!</li><li>Hoop to Hoop</li><li>Grid Passing</li></ul>   | <ul><li>Football</li><li>Flying Disc</li><li>Basketball</li></ul>     |
| Performs pivots, fakes and jab steps designed to create open space during practice tasks. (S1.M6.6)  | Specific Unit<br>Performance Rubrics   | <ul> <li>Keep Away (2 on 1)</li> <li>3-Catch Basketball</li> <li>Keep Away (3 on 1)</li> </ul>                    | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul>   |
| Performs the following offensive skills without defensive pressure: pivot, give & go, and fakes. (S1.M7.6)                                 | Specific Unit Performance Rubrics  | <ul> <li>Pivoting Drills</li> <li>Corner to Corner<br/>Give and Go</li> <li>2-Minute Drill</li> </ul>             | <ul><li>Basketball</li><li>Flying Disc</li><li>Football</li></ul>     |
| Dribbles with dominant hand using a change of speed and direction in a variety of practice tasks. (S1.M8.6)                                | Basketball Performance<br>Rubric   | <ul><li>Dribbling Drills</li><li>Add 'Em Up</li><li>Around the Court</li></ul>                                    | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>    |
| Foot-dribbles or dribbles with an implement with control, changing speed and direction in a variety of practice tasks. (S1.M9.6)           | Soccer Performance<br>Rubric   | <ul> <li>Dribbling Partner         <ul> <li>Tag</li> <li>Soccer Hoopla</li> <li>Rainforest</li> </ul> </li> </ul> | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>                |
| Shoots on goal with power in a dynamic environment as appropriate to the activity. (S1.M10.6)  | <ul> <li>Soccer         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> <li>Hockey         <ul> <li>Performance</li> <li>Rubric</li> </ul> </li> </ul> | <ul><li>Shooting Drills</li><li>Mini-Soccer</li><li>Shooting Drills</li><li>Mini-Hockey</li></ul>                 | <ul><li>Soccer</li><li>Soccer</li><li>Hockey</li><li>Hockey</li></ul> |
| Maintains defensive-ready position, with weight on balls of feet, arms extended and eyes on midsection of the offensive player. (S1.M11.6) | Basketball Performance<br>Rubric   | <ul><li>Keep Away (2 on 1)</li><li>3-Catch Basketball</li><li>Mini-Basketball</li></ul>                           | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>    |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| Performs a legal underhand serve with control for net/wall games such as badminton, volleyball or pickleball. (S1.M12.6)  | <ul> <li>Volleyball         Performance         Rubric         Racquets and         Paddles         Performance         Rubric     </li> </ul> | <ul> <li>Introduction to<br/>Underhand Serve</li> <li>Serving Challenges</li> <li>Serving Shower</li> </ul>  | <ul><li>Volleyball</li><li>Volleyball</li><li>Volleyball</li></ul>                                   |
| Strikes with a mature overhand pattern in a non-dynamic environment for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.6)                                    | <ul> <li>Volleyball         Performance         Rubric         Racquets and         Paddles         Performance         Rubric     </li> </ul> | <ul> <li>Introduction to         Overhead Pass</li> <li>Cooperative         Countdown</li> <li>Crossover</li> <li>Introduction to         Badminton</li> </ul> | <ul> <li>Volleyball</li> <li>Volleyball</li> <li>Volleyball</li> <li>Racquets and Paddles</li> </ul> |
| Demonstrates the mature form of the forehand and backhand strokes with a short-handled implement in net games such as paddleball, pickleball or short-handled racket tennis. (S1.M14.6) | Racquets and Paddles Performance Rubric  | <ul><li>Paddle 2-Square</li><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>  | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Transfers weight with correct timing for the striking pattern. (S1.M15.6)   | Racquets and Paddles<br>Performance Rubric   | <ul><li>Paddle 2-Square</li><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>  | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul>     |
| Forehand-volleys with a mature form and control using a short-handled implement. (S1.M16.6)   | Racquets and Paddles<br>Performance Rubric   | <ul><li>Paddle 2-Square</li><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>  | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul>     |
| Two-hand-volleys with control in a variety of practice tasks. (S1.M17.6)  | Volleyball Performance<br>Rubric   | <ul> <li>Introduction to<br/>Overhead Pass</li> </ul>  | <ul><li>Volleyball</li><li>Volleyball</li></ul>  |

| Standard   | Suggested Assessments                | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--------------------------------------|--|--|
|  |                                      | <ul><li>Cooperative</li><li>Countdown</li><li>Crossover</li></ul>  | <ul> <li>Volleyball</li> </ul>   |
| Executes consistently (70% of the time) a mature underhand pattern for target games such as bowling, bocce or horseshoes. (S1.M18.7) | Aerobic Games<br>Performance Rubric  | <ul> <li>Aerobic Bowling</li> <li>Disc Bocce (Flying<br/>Disc Group<br/>Challenge Home<br/>Play)</li> </ul>                          | <ul><li>Aerobic Games</li><li>Flying Disc</li></ul>                                |
| Demonstrates a mature underhand throwing pattern for a modified target game such as bowling, bocce or horseshoes. (S1.M19.6)         | Aerobic Games Performance Rubric     | <ul> <li>Aerobic Bowling</li> <li>Disc Bocce (Flying<br/>Disc Group<br/>Challenge Home<br/>Play)</li> </ul>                          | <ul><li>Aerobic Games</li><li>Flying Disc</li></ul>                                |
| Strikes a pitched ball with an implement with force in a variety of practice tasks. (S1.M20.6)                                       | Softball Performance<br>Rubric       | <ul> <li>Batting Practice</li> <li>Whack-O</li> <li>5-Player Throw/Hit and Run</li> </ul>  | <ul><li>Softball</li><li>Softball</li><li>Softball</li></ul>                       |
| Catches, with a mature pattern, from different trajectories using a variety of objects in a varying practice tasks. (S1.M21.6)       | Specific Unit<br>Performance Rubrics | <ul> <li>Air It Out</li> <li>Grid Passing</li> <li>Corner to Corner<br/>Give and Go</li> <li>Flying Disc 3-Catch<br/>Game</li> </ul> | <ul><li>Football</li><li>Basketball</li><li>Softball</li><li>Flying Disc</li></ul> |
| Demonstrates correct technique for basic skills in 1 self-selected outdoor activity. (S1.M22.6)                                      | Specific Unit<br>Performance Rubrics | <ul><li>Football Grab Bag</li><li>Flying Disc Grab</li><li>Bag</li></ul>   | <ul><li>Football</li><li>Flying Disc</li></ul>                                     |
| Demonstrates correct technique for   | Stunts and Tumbling                  | <ul> <li>Look, Learn, and</li> </ul>   | <ul> <li>Stunts and Tumbling</li> </ul>  |

| Standard   | Suggested Assessments | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|-----------------------|---|---|
| basic skills in 1 self-selected individual- performance activity. (S1.M24.6) | Performance Rubric    | <ul><li>Leave</li><li>Stunt Stories and<br/>Tumbling Tales</li><li>Create a Routine</li></ul> | <ul><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul> |

| Standard   | Suggested Assessments                                     | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| The physically literate individual app   | <b>Standard</b><br>plies knowledge of concept<br>patterns | s, principles, strategies and ta   | ctics related to movement   |
| Creates open space by using locomotor movements (e.g., walking, running, jumping & landing) in combination with movement (e.g., varying pathways; change of speed, direction or pace). (S2.M1.6) | Specific Unit Performance Rubrics                         | <ul><li>Keep Away (2 on 1)</li><li>Keep Away (3 on 1)</li><li>2-Minute Drill</li></ul> | <ul><li>Basketball</li><li>Soccer</li><li>Football</li></ul>      |
| Executes at least 1 the following offensive tactics to create open space: moves to open space without the ball; uses a variety of passes, pivots and fakes; give & go. (S2.M2.6)                 | Specific Unit Performance Rubrics                         | <ul><li>Quidditch</li><li>Mini-Basketball</li><li>Mini-Hockey</li></ul>                | <ul><li>Aerobic Games</li><li>Basketball</li><li>Hockey</li></ul> |
| Creates open space by using the width and length of the field/court on offense. (S2.M3.6)  | Specific Unit<br>Performance Rubrics                      | <ul><li>Mini-Soccer</li><li>4-Zone Football</li><li>Flying Disc 3-Catch</li></ul>      | <ul><li>Soccer</li><li>Football</li><li>Flying Disc</li></ul>     |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| Reduces open space on defense by making the body larger and reducing passing angles. (S2.M4.6)                    | Specific Unit<br>Performance Rubrics  | Game  Mini-Hockey  Quick-Play Mini- Football  Mini-Basketball                                    | <ul><li>Hockey</li><li>Football</li><li>Basketball</li></ul>                                     |
| Reduces open space by not allowing the catch (denial) or by allowing the catch but not the return pass. (S2.M5.6) | Specific Unit Performance Rubrics   | <ul><li>Under Pressure</li><li>3-Catch Basketball</li><li>Flying Disc 3-Catch<br/>Game</li></ul> | <ul><li>Football</li><li>Basketball</li><li>Flying Disc</li></ul>                                |
| Transitions from offense to defense or defense to offense by recovering quickly. (S2.M6.6)                        | Specific Unit<br>Performance Rubrics  | <ul><li>Mini-Soccer</li><li>Mini-Basketball</li><li>Mini-Hockey</li></ul>                        | <ul><li>Soccer</li><li>Basketball</li><li>Hockey</li></ul>                                       |
| Creates open space in net/wall games with a short-handled implement by varying force and direction. (S2.M7.6)     | Racquets and Paddles<br>Performance Rubric  | <ul><li>Paddle 2-Square</li><li>Stroke and Catch</li><li>Paddle Call Ball</li></ul>              | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul> |
| Reduces offensive options for opponents by returning to mid-court position. (S2.M8.6)                             | Specific Unit<br>Performance Rubrics  | <ul><li>Mini-Soccer</li><li>Mini-Basketball</li><li>Mini-Hockey</li></ul>                        | <ul><li>Soccer</li><li>Basketball</li><li>Hockey</li></ul>                                       |
| Selects appropriate shot and/or club based on location of the object in relation to the target. (S2.M9.6)         | <ul> <li>Specific Unit         Performance         Rubrics         Hockey Self-         Check     </li> </ul> | <ul><li>Keep Away (3 on 1)</li><li>3-Trap Hockey</li><li>Mini-Hockey</li></ul>                   | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>   |
| Identifies open spaces and attempts to strike object into that space. (S2.M10.6)                                  | <ul><li>Specific Unit</li><li>Performance</li><li>Rubrics</li><li>Hockey Self-</li></ul>                      | <ul><li>Keep Away (3 on 1)</li><li>3-Trap Hockey</li><li>Mini-Hockey</li></ul>                   | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>   |

| Standard  | Suggested Assessments                     | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|---|---|---|
|   | Check                                     |   |   |
| Identifies the correct defensive play   | Specific Unit                             | Offense/Defense   | • ASAP  |
| based on the situation (e.g., number  | Performance Rubrics                       | Mini-Soccer   | <ul><li>Soccer</li></ul>  |
| of outs). (S2.M11.6)  |   | <ul><li>Defense!</li></ul>  | <ul> <li>Hockey</li> </ul>  |
| Varies application of force during dance or gymnastic activities. (S2.M12.6)  | Stunts and Tumbling<br>Performance Rubric | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Partner Switcheroo<br/>Stunt Hunt</li> <li>Stunt Stories and<br/>Tumbling Tales</li> </ul> | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul> |
| Makes appropriate decisions based on<br>the weather, level of difficulty due to<br>conditions or ability to ensure safety<br>of self and others. (S2.M13.6) | Cooperatives Teacher<br>Rubric            | <ul><li>Stick With Me!</li><li>Beat the Clock</li><li>Partner Stunts</li></ul>  | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Stunts and Tumbling</li></ul>                   |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |  |  |  |
| Describes how being physically active leads to a healthy body. (S3.M1.6)  | Sample debrief question: How can being physically active lead to a healthy body? | <ul> <li>Body Composition         Circuit</li> <li>Fun and Flexibility         with a Friend</li> <li>Muscular Strength         and Endurance</li> </ul> | <ul><li>Fitness Circuits</li><li>Fitness Challenges</li><li>Fitness Circuits</li><li>Group Fitness</li></ul> |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| Participates in self-selected physical activity outside of physical education class. (S3.M2.6)   | <ul> <li>Map Challenges         Mileage Chart</li> <li>SPARKfit         Assessment         Tools</li> </ul>  | <ul> <li>Aerobic Dance</li> <li>Moving for Time</li> <li>Figure 8 Walk/Jog</li> <li>Student Portfolio,<br/>MVPA Wellness<br/>Journal</li> </ul>   | <ul> <li>Map Challenges</li> <li>Walk, Jog, Run         Activities</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs</li> </ul>                |
| Participates in a variety of aerobic fitness activities such as cardio kick, step aerobics and aerobic dance. (S3.M3.6)  | Personal Best Day: My<br>Personal Best Progress<br>and Goals Card  | <ul> <li>Aerobic Dance</li> <li>Sports Moves         Aerobics     </li> <li>Bench Step Basics</li> </ul>  | <ul><li> Group Fitness</li><li> Group Fitness</li><li> Group Fitness</li></ul>   |
| Participates in a variety of aerobic-<br>fitness activities using technology<br>such as Dance Dance Revolution® or<br>Wii Fit®. (S3.M4.6)  | Dance  | technology not addressed in   | this curriculum  |
| Participates in a variety of life? time recreational team sports, outdoor pursuits or dance activities. (\$3.M5.6)   | Personal Best Day: My<br>Personal Best Progress<br>and Goals Card  | <ul><li>Mini-Volleyball</li><li>Aerobic Dance</li><li>Flying Disc Golf</li></ul>  | <ul><li>Volleyball</li><li>Group Fitness</li><li>Flying Disc</li></ul>   |
| Participates in moderate to vigorous aerobic physical activity that includes intermittent or continuous aerobic physical activity of both moderate and vigorous intensity for at least 60 minutes per day. (S3.M6.6) | <ul> <li>Personal Best         Day: My         Personal Best         Progress and         Goals Card</li> <li>SPARKfit         Assessment         Tools</li> </ul> | <ul> <li>Solo Aerobic         <ul> <li>Fitness Challenge</li> </ul> </li> <li>Aerobic Capacity         <ul> <li>Circuit</li> </ul> </li> <li>Aerobic Dance</li> <li>MVPA Wellness         <ul> <li>Journal</li> </ul> </li> </ul> | <ul> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs     </li> </ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| Identifies the components of skill-related fitness. (S3.M7.6)   | Sample debrief question: What are the components of skill-related fitness?   | Agility Run   | Walk/Jog/Run   |
| Sets and monitors a self-selected physical activity goal for aerobic and/or muscle- and bone-strengthening activity based on current fitness level. (S3.M8.6) | <ul> <li>Personal Best         Day: My         Personal Best         Progress and         Goals Card</li> <li>Fitness Circuits         Think About</li> <li>SPARKfit         Assessment         Tools</li> </ul> | <ul> <li>Personal Best Day</li> <li>Student Portfolio,<br/>MVPA Wellness<br/>Journal, Heart Rate<br/>Monitor Log,<br/>Pedometer<br/>Tracking Log</li> </ul>                           | <ul> <li>Personal Best Day</li> <li>Sparkfamily.org 3-6         PE             SPARKfit Programs     </li> </ul> |
| Employs correct techniques and methods of stretching.11 (S3.M9.6)   | Specific Unit Performance Rubric   | <ul><li>Flexibility Circuit</li><li>Fun and Flexibility</li></ul>   | <ul><li>Fitness Circuits</li><li>Fitness Challenges</li></ul>  |
| Differentiates between aerobic and anaerobic capacity, and between muscular strength and endurance. (S3.M10.6)  | Sample debrief question: Describe the difference between muscular strength and muscular endurance,   | <ul> <li>Muscular Strength         and Endurance         Circuit</li> <li>Partner Muscular         Strength and         Endurance</li> <li>Resistance Band         Workout</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Group Fitness</li> </ul>                          |
| Identifies each of the components of the overload principle (FITT formula:  | Sample debrief question:   | <ul> <li>Body Composition<br/>Circuit</li> </ul>  | <ul><li>Fitness Circuits</li><li>Fitness Challenges</li></ul>  |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| frequency, intensity, time, type) for different types of physical activity (aerobic, muscular fitness and flexibility). (S3.M11.6)            | Describe the principles of training (F.I.T.T.) How would you apply them to improve aerobic endurance? Muscular strength? Muscular endurance? Flexibility? Body composition? | <ul> <li>Fun and Flexibility with a Friend</li> <li>Muscular Strength and Endurance</li> <li>Aerobic Dance</li> </ul>                      | <ul><li>Fitness Circuits</li><li>Group Fitness</li></ul>   |
| Describes the role of warm-ups and cool-downs before and after physical activity. (S3.M12.6)  | Sample debrief question: What is the reason for doing a warm-up before participating in a physical activity?  | <ul> <li>Daily Dozen</li> <li>Fun and Flexibility with a Friend</li> <li>Muscular Strength and Endurance</li> <li>Aerobic Dance</li> </ul> | <ul> <li>Stunts and Tumbling</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul> |
| Defines resting heart rate and describes its relationship to aerobic fitness and the Borg Range of Perceived Exertion (RPE) Scale. (S3.M13.6) | <ul> <li>Sample debrief question:</li> <li>What are some ways you can monitor your heart rate?</li> <li>SPARKfit Assessment Tools</li> </ul>                                | <ul> <li>Solo Aerobic         Fitness Challenge</li> <li>Aerobic Capacity         Circuit</li> <li>Aerobic Dance</li> </ul>                | <ul> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul>                              |
| Identifies major muscles used in selected physical activities. (S3.M14.6)   | Sample debrief question: Name the muscle you worked with each exercise you completed.   | <ul> <li>Muscular Strength<br/>and Endurance<br/>Circuit</li> <li>Partner Muscular<br/>Strength and</li> </ul>                             | <ul><li>Fitness Circuits</li><li>Fitness Challenges</li><li>Group Fitness</li></ul>                                  |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
|  |  | <ul><li>Endurance</li><li>Resistance Band</li><li>Workout</li></ul>   |   |
| Designs and implements a program of remediation for any areas of weakness based on the results of health-related fitness assessment. (S3.M15.6)              | <ul> <li>Personal Best         Day: My         Personal Best         Progress and         Goals Card     </li> <li>SPARKfit         Assessment         Tools     </li> </ul>                                     | <ul> <li>Personal Best Day</li> <li>Pedometer Activity</li> <li>Student Portfolio,<br/>MVPA Wellness<br/>Journal</li> </ul>   | <ul> <li>Personal Best Day</li> <li>Map Challenges</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs     </li> </ul>    |
| Maintains a physical activity log for at least 2 weeks and reflects on activity levels as documented in the log. (S3.M16.6)                                  | <ul> <li>Personal Best         <ul> <li>Day: My</li> <li>Personal Best</li> <li>Progress and</li> <li>Goals Card</li> </ul> </li> <li>SPARKfit         <ul> <li>Assessment</li> <li>Tools</li> </ul> </li> </ul> | <ul> <li>Personal Best Day</li> <li>Pedometer Activity</li> <li>Student Portfolio,<br/>MVPA Wellness<br/>Journal, Heart Rate<br/>Monitor Log,<br/>Pedometer<br/>Tracking Log</li> </ul> | <ul> <li>Personal Best Day</li> <li>Map Challenges</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs     </li> </ul>    |
| Identifies foods within each of the basic food groups and selects appropriate servings and portions for his/her age and physical activity levels. (S3.M17.6) | <ul> <li>Sample debrief question:         Name some foods in each of the food groups.     </li> <li>SPARKfit Assessment Tools</li> </ul>   | <ul> <li>Body Composition         Circuit</li> <li>Body Composition         BINGO</li> <li>Student Portfolio,         MVPA Wellness         Journal</li> </ul>                          | <ul> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Sparkfamily.org 3-6         PE         SPARKfit Programs     </li> </ul> |
| Identifies positive and negative results   | Sample debrief   | <ul><li>Partner Walk/Jog</li></ul>  | <ul><li>Walk/Jog/Run</li></ul>  |

| Standard  | Suggested Assessments   | Sample SPARK Activities | Corresponding SPARK Unit |
|---|---|-------------------------|--------------------------|
| of stress and appropriate ways of dealing with each. (S3.M18.6) | question: Name some positive ways one can deal with stress. Negative choices? | and Talk                |                          |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |  |
|---|---|--|--|--|
| The physically literate individua   | Standard 4 The physically literate individual exhibits responsible personal and social behavior the respects self and others. |  |  |  |
| Exhibits personal responsibility by using appropriate etiquette, demonstrating respect for facilities and exhibiting safe behaviors.  (S4.M1.6) | Cooperatives Performance Rubric   | <ul> <li>Orientation to         SPARK PE</li> <li>Establishing Basics</li> <li>Cooperation and         Trust</li> </ul>  | <ul> <li>1st Three Lessons</li> <li>1st Three Lessons</li> <li>1st Three Lessons</li> <li>1st Three Lessons</li> </ul> |  |
| Identifies and uses appropriate strategies to self-reinforce positive fitness behaviors, such as positive self-talk. (S4.M2.6)                  | Cooperatives Self-Check   | <ul> <li>Solo Aerobic         <ul> <li>Fitness</li> </ul> </li> <li>Moving Around the             <ul> <li>Track (Counting</li> <li>Laps)</li> <li>Resistance Band</li> <li>Workout</li> </ul> </li> </ul> | <ul><li>Fitness Challenges</li><li>Map Challenges</li><li>Group Fitness</li></ul>                                      |  |
| Demonstrates self-responsibility by implementing specific corrective feedback to improve performance.   | Specific Unit Self-Check  | <ul><li>Basketball Skills<br/>Stations</li><li>Flying Disc Stations</li></ul>  | <ul><li>Basketball</li><li>Flying Disc</li><li>Football</li></ul>  |  |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|---|--|---|
| (S4.M3.6)   |   | <ul> <li>Passing and<br/>Receiving Drills</li> </ul>   |   |
| Accepts differences among classmates in physical development, maturation and varying skill levels by providing encouragement and positive feedback. (S4.M4.6) | Cooperatives Self-Check   | <ul> <li>Soccer Group         Challenge         Group Jump Rope         Challenge         Survivor Challenge     </li> </ul> | <ul><li>Soccer</li><li>Jump Rope</li><li>Fitness Challenges</li></ul>                     |
| Cooperates with a small group of classmates during adventure activities, game play or team-building activities. (S4.M5.6)                                     | Cooperatives Self-Check   | <ul> <li>Soccer Group         Challenge         Group Jump Rope         Challenge         Survivor Challenge     </li> </ul> | <ul><li>Soccer</li><li>Jump Rope</li><li>Fitness Challenges</li></ul>                     |
| Identifies the rules and etiquette for physical activities/games and dance activities. (S4.M6.6)  | Sample debrief question: Why do we have rules when playing with others? | <ul><li>Virginia Reel</li><li>Hot Time</li><li>Parachute Play<br/>(Small Group)</li></ul>                                    | <ul><li>Dance</li><li>Dance</li><li>Cooperatives</li></ul>                                |
| Uses physical activity and fitness equipment appropriately and safely, with the teacher's guidance. (S1.M7.6)   | Specific Unit<br>Performance Rubric                                     | <ul><li>Medicine Ball<br/>Madness</li><li>Partner Stunts</li><li>Survivor Challenge</li></ul>                                | <ul><li> Group Fitness</li><li> Stunts and Tumbling</li><li> Fitness Challenges</li></ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|--|---|---|
| Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |  |   |   |
| Describes how being physically active leads to a healthy body. (S5.M1.6)  | Sample debrief question: How can being physically active lead to a healthy body?                     | <ul> <li>Body Composition         Circuit</li> <li>Fun and Flexibility         with a Friend</li> <li>Muscular Strength         and Endurance</li> <li>Aerobic Dance</li> </ul> | <ul> <li>Fitness Circuits</li> <li>Fitness Challenges</li> <li>Fitness Circuits</li> <li>Group Fitness</li> </ul> |
| Identifies components of physical activity that provide opportunities for reducing stress and for social interaction. (S5.M2.6)                                       | Sample debrief question:  How can physical activities provide opportunities to interact with others? | <ul><li>Group Juggling</li><li>Stepping Stones</li><li>Parachute Play<br/>(Small Group)</li></ul>   | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>  |
| Recognizes individual challenges and copes in a positive way, such as extending effort, asking for help or feedback and/or modifying the tasks. (S5.M3.6)             | Sample debrief question: How can you handle challenges in a positive way?                            | <ul> <li>Look, Learn, and<br/>Leave</li> <li>Partner Switcheroo<br/>Stunt Hunt</li> </ul>   | <ul><li>Stunts and Tumbling</li><li>Stunts and Tumbling</li></ul>   |
| Describes how moving competently in a physical activity setting creates enjoyment. (S5.M4.6)  | Sample debrief question: How can mastering a physical skill make you happy?                          | <ul> <li>Those Tricky         Transitions     </li> <li>Stunt Stories and         Tumbling Tales     </li> <li>Create a Routine</li> </ul>                                      | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> </ul>                 |
| Identifies how self-expression and physical activity are related. (S5.M5.6)   | Sample debrief question:   | <ul><li>Create a Dance</li><li>Create a Routine</li></ul>   | <ul><li>Dance</li><li>Group Fitness</li></ul>   |

### Updated March 2020

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit                                       |
|--|--|---|--|
|  | How can you use creativity in a physical activity to express yourself? | Create a Routine  | Movement Bands   |
| Demonstrates respect for self and others in activities and games by following the rules, encouraging others and playing in the spirit of the game or activity. (S5.M6.6) | Cooperative Self-Check   | <ul><li>Mini-Basketball</li><li>Mini-Soccer</li><li>Cooperative<br/>Countdown</li></ul> | <ul><li>Basketball</li><li>Soccer</li><li>Volleyball</li></ul> |

### SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes $6^{\rm th}$ Grade

| Chandand  | Constant of Assessments                                 | Consula CDADY Askirikias  | Company and its a CDADK Hait   |
|---|---|---|--|
| Standard  | Suggested Assessments                                   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|   | Standard  |   |  |
| The physically literate individual Demonstrates correct rhythm and pattern for one of the following dance forms: folk, social, creative, line or world dance. (S1.M1.6) | Dance Unit:  • Peer Coach • Self-Check • Teacher Rubric | <ul> <li>Create an Aerobic         <ul> <li>Create an Aerobic</li> <li>Capacity Routine</li> </ul> </li> <li>Durango Boot</li> <li>Create a 4-Wall         <ul> <li>Line Dance</li> </ul> </li> <li>The Korobushka         <ul> <li>Jigsaw</li> </ul> </li> <li>Merengue Mixer</li> </ul> | <ul> <li>Fitness</li> <li>Flying Disc</li> <li>Dance</li> <li>Dance</li> <li>Dance</li> </ul>                |
| Throws with a mature pattern for distance or power appropriate to the practice task (e.g., distance = outfield to home plate; power = 2nd base to 1st base). (S1.M2.6)  | Specific Unit:  | <ul> <li>Throw for Accuracy and Distance</li> <li>Fly Out, Throw Out</li> <li>Partner Passing</li> </ul>  | <ul><li>Flying Disc</li><li>Softball</li><li>Basketball</li></ul>  |
| Catches with a mature pattern from a variety of trajectories using different objects in varying practice tasks. (S1.M3.6)   | Specific Unit:  Peer Coach Self-Check Teacher Rubric    | <ul> <li>Partner Passing</li> <li>Backhand Throw and Clap Catch</li> <li>Forehand Throw and 2-Handed C Catch</li> <li>Passing and Receiving</li> <li>Pitching</li> <li>Fly Out, Throw Out</li> </ul>  | <ul> <li>Basketball</li> <li>Flying Disc</li> <li>Flying Disc</li> <li>Football</li> <li>Softball</li> </ul> |

| Standard  | Suggested Assessments                                | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| Passes and receives with hands in combination with locomotor patterns of running and change of direction & speed with competency in invasion games such as basketball, flag football, speedball or team handball. (S1.M4.6) | Specific Unit:  • Teacher Rubric                     | <ul> <li>Keep Away (2-on-1)</li> <li>Defense</li> <li>Modified Team<br/>Handball</li> </ul>  | <ul><li>Basketball</li><li>Football</li><li>World Games</li></ul>   |
| Throws, while stationary, a leading pass to a moving receiver. (S1.M5.6)  | Specific Unit:  Peer Coach Self-Check Teacher Rubric | <ul><li>Receiver Patterns</li><li>Ultimate Flying Disc</li><li>2-Minute Drill</li></ul>  | <ul><li>Football</li><li>Flying Disc</li><li>Football</li></ul>     |
| Performs pivots, fakes and jab steps designed to create open space during practice tasks. (S1.M6.6)   | Specific Unit:                                       | <ul> <li>Ready Position and<br/>the Pivot</li> <li>Moving to Open<br/>Space</li> <li>Corner to Corner<br/>Pass and Go</li> </ul>                           | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul> |
| Performs the following offensive skills without defensive pressure: pivot, give & go, and fakes. (S1.M7.6)  | Specific Unit:                                       | <ul><li>Give and Go</li><li>Give and Go</li><li>Ready Position and the Pivot</li></ul>   | <ul><li>Basketball</li><li>Flying Disc</li><li>Basketball</li></ul> |
| Dribbles with dominant hand using a change of speed and direction in a variety of practice tasks. (S1.M8.6)   | Basketball:  | <ul> <li>Final Four Dribble         Drill     </li> <li>Dribbling to Open         Space     </li> <li>Ready Position and         the Pivot     </li> </ul> | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>  |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|---|--|---|
| Foot-dribbles or dribbles with an implement with control, changing speed and direction in a variety of practice tasks. (S1.M9.6)  Shoots on goal with power in a dynamic environment as appropriate to the activity. (S1.M10.6) | Hockey, Soccer:  Peer Coach Self-Check Teacher Rubric  Hockey, Soccer: Peer Coach Self-Check Teacher Rubric | <ul> <li>Dribbling Drills</li> <li>First to 4</li> <li>Dribbling Drills</li> <li>Collect 'Em All</li> <li>Shooting Drills</li> <li>Shooting and<br/>Goaltending</li> </ul> | <ul><li>Hockey</li><li>Hockey</li><li>Soccer</li><li>Soccer</li><li>Hockey</li><li>Soccer</li></ul> |
| Maintains defensive-ready position, with weight on balls of feet, arms extended and eyes on midsection of the offensive player. (S1.M11.6)  | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric  | <ul> <li>Defensive         Challenge         Zone and Player-to-Player Defenses         Keep Away (2 on 1)     </li> </ul>   | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>               |
| Performs a legal underhand serve with control for net/wall games such as badminton, volleyball or pickleball. (S1.M12.6)  | Specific Unit:  | <ul> <li>Underhand Serve</li> <li>Serving Challenges</li> <li>Introduction to the<br/>Serve</li> <li>Introduction to the<br/>Serve and Serve<br/>Reception</li> </ul>      | <ul> <li>Volleyball</li> <li>Volleyball</li> <li>Handball</li> <li>Racquets and Paddles</li> </ul>  |
| Strikes with a mature overhand pattern in a non-dynamic environment for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.6)  | Specific Unit:  | <ul> <li>Overhead Pass<br/>(Set)</li> <li>Introduction to the<br/>Overhand Stroke</li> <li>Introduction to the<br/>Lob</li> </ul>  | <ul><li>Volleyball</li><li>Handball</li><li>Racquets and Paddles</li></ul>                          |
| Demonstrates the mature form of the   | Racquets and Paddles:   | <ul> <li>Introduction to the</li> </ul>  | <ul> <li>Racquets and Paddles</li> </ul>  |

| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| forehand and backhand strokes with a short-handled implement in net games such as paddle ball, pickleball or short-handled racket tennis. (S1.M14.6)   | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul> <li>Forehand Stroke</li> <li>Introduction to the<br/>Backhand Stroke</li> <li>Extreme Rally</li> </ul>                                    | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul>                                  |
| Transfers weight with correct timing for the striking pattern. (S1.M15.6)  | Specific Unit:   | <ul><li>Serve, Return,</li><li>Catch</li><li>Target Ball</li><li>Batting Practice</li></ul>  | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li><li>Softball</li></ul>                 |
| Forehand-volleys with a mature form and control using a short-handled implement. (S1.M16.6)  | Racquets and Paddles:  | <ul> <li>Introduction to the<br/>Forehand Stroke</li> <li>Extreme Rally</li> <li>One Wall<br/>Paddleball</li> </ul>                            | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Two-hand-volleys with control in a variety of practice tasks. (S1.M17.6)   | Specific Unit:   | <ul> <li>KinBall 4-Square</li> <li>Volleyball Skills         <ul> <li>Circuit</li> </ul> </li> <li>Volley Tennis</li> <li>Moon Ball</li> </ul> | <ul><li>World Games</li><li>Volleyball</li><li>Volleyball</li><li>Cooperatives</li></ul>             |
| Executes consistently (70% of the time) a mature underhand pattern for target games such as bowling, bocce or horseshoes. (S1.M18.7)  Demonstrates a mature underhand throwing pattern for a modified target game such as bowling, bocce or horseshoes. (S1.M19.6) | Bowling, Bocce,  | Horseshoes not addressed in  | Middle School curriculum   |
| Strikes a pitched ball with an   | Specific Unit:   | Batting Practice   | • Softball   |

| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| implement with force in a variety of practice tasks. (S1.M20.6)  | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul><li>Tee, Jump, Field<br/>(Cricket)</li><li>Modified Cricket</li></ul>  | <ul><li>World Games</li><li>World Games</li></ul>  |
| Catches, with a mature pattern, from different trajectories using a variety of objects in a varying practice tasks. (S1.M21.6) | Specific Unit:   | <ul> <li>Partner Passing</li> <li>Backhand Throw and Clap Catch</li> <li>Forehand Throw and 2-Handed C Catch</li> <li>Passing and Receiving</li> <li>Pitching</li> <li>Fly Out, Throw Out</li> </ul> | <ul> <li>Basketball</li> <li>Flying Disc</li> <li>Flying Disc</li> <li>Football</li> <li>Football</li> <li>Softball</li> </ul> |
| Demonstrates correct technique for basic skills in 1 self-selected outdoor activity. (S1.M22.6)                                | Specific Unit:  Peer Coach Self-Check Teacher Rubric                   | <ul> <li>Putting to Targets</li> <li>Introduction to<br/>Chipping</li> <li>Introduction to<br/>Pitching</li> </ul>   | <ul><li>Golf</li><li>Golf</li><li>Golf</li></ul>   |
| Demonstrates correct technique for basic skills in 1 self-selected individual- performance activity. (S1.M24.6)                | Specific Unit:   | <ul><li>Shot Put</li><li>Self-Guided Tour</li><li>Hurdles</li></ul>  | <ul><li>Track and Field</li><li>Stunts and Tumbling</li><li>Track and Field</li></ul>  |

| Standard   | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |  |
|------------|-----------------------|-------------------------|--------------------------|--|
| Standard 2 |                       |                         |                          |  |

| Standard   | Suggested Assessments                                      | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|--|--|---|
| The physically literate individual app   | olies knowledge of concept<br>pattern:                     |  | ctics related to movement   |
| Creates open space by using locomotor movements (e.g., walking, running, jumping & landing) in combination with movement (e.g., varying pathways; change of speed, direction or pace). (S2.M1.6) | Specific Unit:  Peer Coach Self-Check Teacher Rubric       | <ul> <li>Ready Position and<br/>the Pivot</li> <li>Moving to Open<br/>Space</li> <li>Corner to Corner<br/>Pass and Go</li> </ul>   | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul> |
| Executes at least 1 the following offensive tactics to create open space: moves to open space without the ball; uses a variety of passes, pivots and fakes; give & go. (S2.M2.6)                 | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric | <ul> <li>Ready Position and the Pivot</li> <li>Moving to Open Space</li> <li>Corner to Corner Pass and Go</li> </ul>   | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul> |
| Creates open space by using the width and length of the field/court on offense. (S2.M3.6)  | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric | <ul> <li>Moving to Open         Space         <ul> <li>Ultimate Flying Disc</li> </ul> </li> <li>Zone and Player-to-         <ul> <li>Player Defenses</li> </ul> </li> </ul> | <ul><li>Basketball</li><li>Flying Disc</li><li>Soccer</li></ul>     |
| Reduces open space on defense by making the body larger and reducing passing angles. (S2.M4.6)   | Specific Unit:   | <ul> <li>Zone Defense</li> <li>Defensive</li></ul>   | <ul><li>Hockey</li><li>Basketball</li><li>Football</li></ul>        |
| Reduces open space by not allowing the catch (denial) or by allowing the catch but not the return pass. (S2.M5.6)  | Specific Unit:   | <ul> <li>Zone and Player-to-<br/>Player Defenses</li> <li>Under Pressure</li> <li>Keep Away (3-on-1)</li> </ul>  | <ul><li>Basketball</li><li>Football</li><li>Flying Disc</li></ul>   |

| Standard  | Suggested Assessments                                      | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| Transitions from offense to defense or defense to offense by recovering quickly. (S2.M6.6)                    | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric | <ul><li> 3-on-3 Basketball</li><li> Mini-Soccer</li><li> Mini-Hockey</li></ul>   | <ul><li>Basketball</li><li>Soccer</li><li>Hockey</li></ul>          |
| Creates open space in net/wall games with a short-handled implement by varying force and direction. (S2.M7.6) | Racquets and Paddles:                                      | <ul><li>One Wall<br/>Paddleball</li><li>Team Paddleball</li></ul>  | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul> |
| Reduces offensive options for opponents by returning to mid-court position. (S2.M8.6)                         | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric | <ul> <li>3-on-3 Basketball</li> <li>Modified Team         Handball     </li> <li>Zone and Player-to-         Player Defenses     </li> </ul> | <ul><li>Basketball</li><li>World Games</li><li>Basketball</li></ul> |
| Selects appropriate shot and/or club based on location of the object in relation to the target. (S2.M9.6)     | Golf:  • Peer Coach • Self-Check • Teacher Rubric          | <ul><li>A Round of Golf</li><li>Chip and Putt</li><li>Course</li></ul>   | <ul><li>Golf</li><li>Golf</li></ul>                                 |
| Identifies open spaces and attempts to strike object into that space. (S2.M10.6)                              | Specific Unit:   | <ul><li>Mini-Volleyball</li><li>T-Ball Derby</li><li>2-Pitch Stickball</li></ul>   | <ul><li>Volleyball</li><li>Softball</li><li>Softball</li></ul>      |
| Identifies the correct defensive play based on the situation (e.g., number of outs). (S2.M11.6)               | Specific Unit:   | <ul> <li>7V7 Modified         <ul> <li>Softball</li> </ul> </li> <li>Modified Cricket</li> <li>Quick-Play Mini- Football</li> </ul>          | <ul><li>Softball</li><li>World Games</li><li>Football</li></ul>     |
| Varies application of force during  | Stunts and Tumbling  | <ul> <li>Self-Guided Tour</li> </ul>   | <ul> <li>Stunts and Tumbling</li> </ul>                             |

| Standard                                  | Suggested Assessments              | Sample SPARK Activities                                 | Corresponding SPARK Unit                    |
|---|------------------------------------|---|---|
| dance or gymnastic activities. (S2.M12.6) | Teacher Rubric                     | Creating     Combinations                               | Stunts and Tumbling     Stunts and Tumbling |
| (32.10112.0)                              |                                    | <ul> <li>Stunts and</li> <li>Tumbling Buffet</li> </ul> | <ul> <li>Stunts and Tumbling</li> </ul>     |
| Makes appropriate decisions based on      | Specific Unit:                     | <ul><li>Partner Stunts</li></ul>                        | <ul> <li>Stunts and Tumbling</li> </ul>     |
| the weather, level of difficulty due to   | Peer Coach                         | Circuit   | <ul> <li>Football</li> </ul>                |
| conditions or ability to ensure safety    | Self-Check                         | <ul> <li>Under Pressure</li> </ul>                      | • Golf                                      |
| of self and others. (S2.M13.6)            | <ul> <li>Teacher Rubric</li> </ul> | <ul> <li>A Round of Golf</li> </ul>                     |   |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| The physically literate individual demo                                  | <b>Standard</b><br>Instrates the knowledge an physical activity a                | d skills to achieve and maintai   | in a health-enhancing level of   |
| Describes how being physically active leads to a healthy body. (S3.M1.6) | Sample debrief question: How can being physically active lead to a healthy body? | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> </ul> |
| Participates in self-selected physical                                   | Pedometer Log  | <ul> <li>Introduction to</li> </ul>   | <ul><li>Fitness</li></ul>  |

| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| activity outside of physical education class. (S3.M2.6)  | Personally Fit     Activity     Challenge:     In the Mood to     Move   | Pilates  Introduction to Yoga  Basic Exercise Techniques  Resistance Band Workout  Stability Ball and Medicine Ball Workout  | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                            |
| Participates in a variety of aerobic fitness activities such as cardio kick, step aerobics and aerobic dance. (S3.M3.6)                    | <ul> <li>Heart Rate         Monitor Log</li> <li>Personally Fit         Activity         Challenge:         In the Mood to         Move</li> <li>Fitness Lab         Assessment         Tools</li> </ul> | <ul> <li>Gotta Have Heart</li> <li>Aerobic Capacity         Circuit</li> <li>Heart Rate Highway</li> <li>Student Portfolio,         MVPA Wellness         Journal</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Middle School PE<br/>SPARKfit</li> </ul> |
| Participates in a variety of aerobic-<br>fitness activities using technology<br>such as Dance Dance Revolution® or<br>Wii Fit®. (\$3.M4.6) | Dance Dance R  | evolution®, Wii Fit® not includ  | ded in SPARK curriculum  |
| Participates in a variety of lifetime recreational team sports, outdoor pursuits or dance activities. (S3.M5.6)                            | <ul><li>Pedometer Log</li><li>Personally Fit</li><li>Activity</li><li>Challenge:</li></ul>   | <ul><li>Introduction to<br/>Pilates</li><li>Introduction to<br/>Yoga</li></ul>   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>  |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
|  | In the Mood to     Move   | <ul> <li>Stability Ball and<br/>Medicine Ball<br/>Workout</li> </ul>  |   |
| Participates in moderate to vigorous aerobic physical activity that includes intermittent or continuous aerobic physical activity of both moderate and vigorous intensity for at least 60 minutes per day. (S3.M6.6) | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio         MVPA Wellness         Journal</li> </ul>  | <ul> <li>Aerobic Capacity         Circuit</li> <li>Cardio Dance Day</li> <li>SPARK Event:         International Jump         Rope Camp</li> </ul> | <ul> <li>Fitness</li> <li>Dance</li> <li>Jump Rope</li> <li>SPARKfamily.org</li> <li>SPARKfit Fitness Lab</li> <li>Assessments</li> </ul> |
| Identifies the components of skill-related fitness. (S3.M7.6)  | Sample debrief question: What are the components of skill-related fitness? Which components did you use in the activity today?                      | <ul> <li>Sprints and Jumps         Circuit</li> <li>Shot Put</li> <li>Flag Pulling</li> </ul>   | <ul><li>Track and Field</li><li>Track and Field</li><li>Football</li></ul>  |
| Sets and monitors a self-selected physical activity goal for aerobic and/or muscle- and bone-strengthening activity based on current fitness level. (S3.M8.6)  | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio</li> <li>MVPA Wellness         Journal</li> </ul> | SPARKfit<br>Fitness Lab   | SPARKfamily.org   |
| Employs correct techniques and methods of stretching.11 (S3.M9.6)  | Fitness:     Peer Coach     Self Check     Teacher Rubrics  | <ul><li>Flexibility Circuit</li><li>Finding Balance<br/>Circuit</li><li>Introduction to</li></ul>   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>   |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| Differentiates between aerobic and anaerobic capacity, and between muscular strength and endurance. (S3.M10.6)  Identifies each of the components of                     | Sample debrief question: Describe the difference between muscular strength and muscular endurance. Sample debrief   | Yoga  Create an Aerobic Capacity Routine Create a Muscular Strength and Endurance Routine  Aerobic Capacity   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                                   |
| the overload principle (FITT formula: frequency, intensity, time, type) for different types of physical activity (aerobic, muscular fitness and flexibility). (S3.M11.6) | question:  Describe the principles  of training (F.I.T.T.) How  would you apply them  to improve aerobic  endurance? Muscular  strength? Muscular  endurance? Flexibility?  Body composition? | Circuit  Stability Ball and Medicine Ball Workout  Range of Motion Circuit  Balancing Strength and Flexibility Circuit  Body Composition Circuit  Fitness Lessons FC3, FC4, FC5 | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Sparkfit Fitness Lab</li> </ul> |
| Describes the role of warm-ups and cool-downs before and after physical activity. (S3.M12.6)   | Sample debrief question: What is the reason for doing a warm-up before participating in a physical activity?  | <ul> <li>Range of Motion</li> <li>Individual Warm-<br/>Up Routines</li> <li>Partner Warm-Up<br/>Routines</li> </ul>   | <ul><li>Fitness</li><li>Jump Rope</li><li>Jump Rope</li></ul>                               |
| Defines resting heart rate and   | Sample debrief  | <ul> <li>Gotta Have Heart</li> </ul>  | <ul><li>Fitness</li></ul>   |

| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|---|--|--|
| describes its relationship to aerobic fitness and the Borg Range of Perceived Exertion (RPE) Scale. (S3.M13.6)                                  | question: What are some ways you can monitor your heart rate?   | <ul><li>Aerobic Capacity<br/>Circuit</li><li>Heart Rate Highway</li></ul>  | <ul><li>Fitness</li><li>Fitness</li></ul>  |
| Identifies major muscles used in selected physical activities. (S3.M14.6)   | Sample debrief question: Name the muscle you worked with each exercise you completed.   | <ul> <li>Resistance Band         Workout</li> <li>Strength Ball         Workout</li> <li>Create a Muscular         Strength and         Endurance Routine</li> </ul>                                     | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                          |
| Designs and implements a program of remediation for any areas of weakness based on the results of health-related fitness assessment. (S3.M15.6) | <ul> <li>Student         Portfolio         MVPA Wellness         Journal     </li> </ul>  | <ul> <li>Create an Aerobic         <ul> <li>Capacity Routine</li> </ul> </li> <li>Create a Muscular         <ul> <li>Strength and</li> <li>Endurance Routine</li> </ul> </li> <li>Fitness Lab</li> </ul> | <ul><li>Fitness</li><li>Fitness</li><li>SPARKfamily.org</li><li>SPARKfit</li></ul> |
| Maintains a physical activity log for at least 2 weeks and reflects on activity levels as documented in the log. (S3.M16.6)                     | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio</li> <li>MVPA Wellness         Journal</li> </ul> | SPARKfit<br>Fitness Lab  | SPARKfamily.org  |
| Identifies foods within each of the basic food groups and selects appropriate servings and portions for   | Sample debrief question: Name some foods in   | <ul><li>Body Composition<br/>Circuit</li><li>Body Composition</li></ul>  | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                          |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| his/her age and physical activity levels. (S3.M17.6)   | each of the food groups.   | BINGO  Build a Pyramid  Nutrition Challenge  Fruit Smoothie  Nutrition Lessons NC1-10 | <ul><li>Fitness</li><li>Fitness</li><li>SPARKfamily.org</li><li>SPARKfit Fitness Lab</li></ul> |
| Identifies positive and negative results of stress and appropriate ways of dealing with each. (S3.M18.6) | Sample debrief question: Name some positive ways one can deal with stress. Negative choices? | <ul> <li>Introduction to<br/>Yoga</li> </ul>  | • Fitness  |

| Standard   | Suggested Assessments        | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|------------------------------|---|--|
|  | Standard                     | 14  |  |
| The physically literate individua  | l exhibits responsible perso | nal and social behavior the re  | spects self and others.  |
| Exhibits personal responsibility by using appropriate etiquette, demonstrating respect for facilities and exhibiting safe behaviors. (S4.M1.6) | Specific Unit:               | <ul> <li>Advanced         Progressions     </li> <li>Partner Stunts</li> <li>Merengue         Etiquette and             Basics     </li> <li>Swing Etiquette         and Basics     </li> </ul> | <ul> <li>Stunts and Tumbling</li> <li>Stunts and Tumbling</li> <li>Dance</li> <li>Dance</li> </ul> |
| Identifies and uses appropriate  | Coulda, Woulda,              | Aerobic Capacity  | <ul><li>Fitness</li></ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| strategies to self-reinforce positive fitness behaviors, such as positive self-talk. (S4.M2.6)  | Shoulda (Fitness)  | Circuit  Stability Ball and Medicine Ball Workout  Range of Motion Circuit  Balancing Strength and Flexibility Circuit  Body Composition Circuit             | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                |
| Demonstrates self-responsibility by implementing specific corrective feedback to improve performance. (S4.M3.6)   | Specific Unit Peer Coach   | <ul> <li>Self-Guided Tour</li> <li>Individual Trick         <ul> <li>Circuit</li> </ul> </li> <li>Individual Juggling</li> <li>Putting to Targets</li> </ul> | <ul><li>Stunts and Tumbling</li><li>Jump Rope</li><li>World Games</li><li>Golf</li></ul> |
| Accepts differences among classmates in physical development, maturation and varying skill levels by providing encouragement and positive feedback. (S4.M4.6) | Coulda, Shoulda,<br>Woulda (all units)   | <ul> <li>Acceptance and<br/>Super Grouping</li> <li>Problem-Solver<br/>Adventure Race</li> <li>Corridor Challenges</li> </ul>                                | <ul><li>First 5 Lessons</li><li>Cooperatives</li><li>Cooperatives</li></ul>              |
| Cooperates with a small group of classmates during adventure activities, game play or team-building activities. (S4.M5.6)                                     | Teacher Rubric, Self<br>Check (Cooperatives)<br>Coulda, Woulda,<br>Shoulda (Various Units) | <ul> <li>Problem-Solver         Adventure Race</li> <li>Adventure Racing         101</li> <li>Hoopla Adventure         Race</li> </ul>                       | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>                 |
| Identifies the rules and etiquette for  | Dance Self Check,  | <ul> <li>Merengue</li> </ul>   | • Dance  |

| Standard  | Suggested Assessments | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|-----------------------|---|--|
| physical activities/games and dance activities. (S4.M6.6)   | Teacher Rubric        | Etiquette and Basics  Swing Etiquette and Basics  | • Dance  |
| Uses physical activity and fitness equipment appropriately and safely, with the teacher's guidance. (S1.M7.6) | Specific Unit:        | <ul> <li>Strength Ball         Workout</li> <li>Shot Put</li> <li>Introduction to         Stick-Handling</li> </ul> | <ul><li>Fitness</li><li>Track and Field</li><li>Hockey</li></ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit                                    |
|---|--|---|---|
|   | Standard   |   |   |
| The physically literate individual reco   | gnizes the value of physica<br>and/or social in  |   | t, challenge, self-expression                               |
| Describes how being physically active leads to a healthy body. (S5.M1.6)  | Sample debrief question: How can being physically active lead to a healthy body?       | <ul> <li>Fun and Fitness         Circuit</li> <li>Combined Circuit         (Aerobic Capacity         and Flexibility)</li> <li>Fitness in the         Middle</li> </ul> | <ul><li>ASAP</li><li>Fitness</li><li>Fitness</li></ul>      |
| Identifies components of physical activity that provide opportunities for reducing stress and for social interaction. (S5.M2.6) | Sample debrief question: How can physical activities provide opportunities to interact | <ul> <li>Introduction to<br/>Yoga</li> <li>Cross the Pond</li> <li>A Round of Golf</li> </ul>   | <ul><li>Fitness</li><li>Cooperatives</li><li>Golf</li></ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| Recognizes individual challenges and copes in a positive way, such as extending effort, asking for help or feedback and/or modifying the tasks. (S5.M3.6)  Describes how moving competently in a physical activity setting creates enjoyment. (S5.M4.6) | with others?  Sample debrief question:  How can you handle challenges in a positive way?  Sample debrief question:  How can mastering a physical skill make you happy? | <ul> <li>Shooting Drills</li> <li>Shot Put</li> <li>Distance and Accuracy</li> <li>Individual Juggling</li> <li>Putting to Targets</li> <li>Disc Throwing Stations</li> <li>Stunts and Tumbling Buffet</li> <li>Individual Juggling</li> <li>Putting to Targets</li> <li>Volleyball Stations</li> <li>Extreme Rally</li> <li>Passing and Receiving</li> <li>Bullseye and Long Shot</li> <li>Shooting Drills</li> </ul> | <ul> <li>Basketball</li> <li>Track</li> <li>Flying Disc</li> <li>World Games</li> <li>Golf</li> <li>Flying Disc</li> <li>Stunts and Tumbling</li> <li>World Games</li> <li>Golf</li> <li>Volleyball</li> <li>Racquets and Paddles</li> <li>Football</li> <li>Soccer</li> <li>Hockey</li> </ul> |
| Identifies how self-expression and physical activity are related. (S5.M5.6)  Demonstrates respect for self and  | Sample debrief question: How can you use creativity in a physical activity to express yourself? Cooperatives:  | <ul> <li>Create a Routine         (Aerobic Capacity)</li> <li>Create Your Own         Swing Moves</li> <li>Create a Hip Hop         Routine</li> <li>Flag Grab</li> </ul>  | <ul><li>Fitness</li><li>Dance</li><li>Dance</li><li>Cooperatives</li></ul>   |

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| Standard                                | Suggested Assessments              | Sample SPARK Activities               | Corresponding SPARK Unit         |
|---|------------------------------------|---------------------------------------|----------------------------------|
| others in activities and games by       | Self-Check                         | <ul> <li>Centipede Pass</li> </ul>    | <ul> <li>Cooperatives</li> </ul> |
| following the rules, encouraging        | <ul> <li>Teacher Rubric</li> </ul> | <ul> <li>Radioactive River</li> </ul> | <ul> <li>Cooperatives</li> </ul> |
| others and playing in the spirit of the |                                    |                                       |                                  |
| game or activity. (S5.M6.6)             |                                    |                                       |                                  |

## SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes 7<sup>th</sup> Grade (MS Version 2011)

| 7 Grade (1413 Version 2011)  |  |  |  |
|--|--|--|--|
| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
| The physically literate individual Demonstrates correct rhythm and   | Standard demonstrates competency Dance Unit:                               |  | nd movement patterns.  • Fitness   |
| pattern for a different dance form from among folk, social, creative, line and world dance. (S1.M1.7)                    | <ul> <li>Peer Coach</li> <li>Self-Check</li> <li>Teacher Rubric</li> </ul> | <ul> <li>Create an Aerobic         <ul> <li>Capacity Routine</li> </ul> </li> <li>Durango Boot</li> <li>Create a 4-Wall         <ul> <li>Line Dance</li> </ul> </li> <li>The Korobushka         <ul> <li>Jigsaw</li> </ul> </li> <li>Merengue Mixer</li> </ul> | <ul> <li>Fitness</li> <li>Flying Disc</li> <li>Dance</li> <li>Dance</li> <li>Dance</li> </ul>                |
| Throws with a mature pattern for distance or power appropriate to the activity in a dynamic environment. (S1.M2.7)       | Specific Unit:   | <ul> <li>Throw for Accuracy and Distance</li> <li>Fly Out, Throw Out</li> <li>Partner Passing</li> </ul>   | <ul><li>Flying Disc</li><li>Softball</li><li>Basketball</li></ul>  |
| Catches with a mature pattern from a variety of trajectories using different objects in small-sided game play. (S1.M3.7) | Specific Unit:   | <ul> <li>Partner Passing</li> <li>Backhand Throw and Clap Catch</li> <li>Forehand Throw and 2-Handed C Catch</li> <li>Passing and Receiving</li> <li>Pitching</li> <li>Fly Out, Throw Out</li> </ul>   | <ul> <li>Basketball</li> <li>Flying Disc</li> <li>Flying Disc</li> <li>Football</li> <li>Softball</li> </ul> |

| Standard   | Suggested Assessments                                 | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
| Passes and receives with feet in combination with locomotor patterns of running and change of direction & speed with competency in invasion games such as soccer or speedball. (S1.M4.7) | Soccer:  • Self-Check • Teacher Rubric                | <ul> <li>Corner-to-Corner         Pass and Go     </li> <li>Zone and Player-to-         Player Defenses     </li> <li>Mini-Soccer</li> </ul>               | <ul><li>Soccer</li><li>Soccer</li><li>Soccer</li></ul>                |
| Throws, while moving, a leading pass to a moving receiver. (S1.M5.7)   | Specific Unit:  • Self-Check  • Teacher Rubric        | <ul><li>Pitching</li><li>Up the Valley</li><li>Modified Team<br/>Handball</li></ul>  | <ul><li>Football</li><li>Softball</li><li>World Games</li></ul>       |
| Executes at least one of the following designed to create open space during small-sided game play: pivots, fakes, jab steps. (S1.M6.7)   | Specific Unit:  • Self-Check  • Teacher Rubric        | <ul><li> 3-on-3 Basketball</li><li> Mini-Hockey</li><li> Mini-Soccer</li></ul>   | <ul><li>Basketball</li><li>Hockey</li><li>Soccer</li></ul>            |
| Performs the following offensive skills with defensive pressure: pivot, give & go, and fakes. (S1.M7.7)  | Specific Unit:  • Self-Check  • Teacher Rubric        | <ul><li>Give and Go</li><li>Give and Go</li><li>3-on-3 Basketball</li></ul>  | <ul><li>Basketball</li><li>Flying Disc</li><li>Basketball</li></ul>   |
| Dribbles with dominant and non-dominant hands using a change of speed and direction in a variety of practice tasks. (S1.M8.7)  | Basketball:   | <ul> <li>Final Four Dribble         Drill     </li> <li>Dribbling to Open         Space     </li> <li>Ready Position and         the Pivot     </li> </ul> | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>    |
| Foot-dribbles or dribbles with an implement combined with passing in a variety of practice tasks. (S1.M9.7)  | Hockey, Soccer:  Peer Coach Self-Check Teacher Rubric | <ul><li>Dribbling Drills</li><li>First to 4</li><li>Dribbling Drills</li><li>Collect 'Em All</li></ul>   | <ul><li>Hockey</li><li>Hockey</li><li>Soccer</li><li>Soccer</li></ul> |
| Shoots on goal with power and  | Hockey, Soccer:                                       | <ul> <li>Shooting Drills</li> </ul>  | <ul><li>Hockey</li></ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| accuracy in small-sided game play. (S1.M10.7)   | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul> <li>Shooting and Goaltending</li> </ul>  | • Soccer   |
| Slides in all directions while on defense without crossing feet. (S1.M11.7)   | Specific Unit:  • Self-Check  • Teacher Rubric                         | <ul> <li>Defensive         Challenge         Zone and Player-to-Player Defenses         Keep Away (2 on 1)     </li> </ul>  | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>                |
| Executes consistently (at least 70% of the time) a legal underhand serve to a predetermined target for net/wall games such as badminton, volleyball or pickleball. (S1.M12.7) | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric             | <ul> <li>Underhand Serve</li> <li>Serving Challenges</li> <li>Introduction to the<br/>Serve</li> <li>Introduction to the<br/>Serve and Serve<br/>Reception</li> </ul> | <ul> <li>Volleyball</li> <li>Volleyball</li> <li>Handball</li> <li>Racquets and Paddles</li> </ul>   |
| Strikes with a mature overhand pattern in a dynamic environment for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.7)                              | Specific Unit:   | <ul> <li>Overhead Pass<br/>(Set)</li> <li>Introduction to the<br/>Overhand Stroke</li> <li>Introduction to the<br/>Lob</li> </ul>                                     | <ul> <li>Volleyball</li> <li>Handball</li> <li>Racquets and Paddles</li> </ul>                       |
| Demonstrates the mature form of forehand and backhand strokes with a long-handled implement in net games such as badminton or tennis.  (S1.M14.7)                             | Racquets and Paddles:  | <ul> <li>Introduction to the<br/>Forehand Stroke</li> <li>Introduction to the<br/>Backhand Stroke</li> <li>Extreme Rally</li> </ul>                                   | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Transfers weight with correct timing  | Racquets and Paddles:  | <ul> <li>Introduction to the</li> </ul>   | <ul> <li>Racquets and Paddles</li> </ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| using low to high striking pattern with a short-handled implement on the forehand side. (S1.M15.7)  | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | Forehand Stroke  Extreme Rally  One Wall Paddleball  | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul>                                  |
| Forehand- and backhand-volleys with a mature form and control using a short-handled implement. (S1.M16.7)                                 | Racquets and Paddles:  | <ul> <li>Introduction to the<br/>Forehand Stroke</li> <li>Extreme Rally</li> <li>One Wall<br/>Paddleball</li> </ul>            | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Two-hand-volleys with control in a dynamic environment. (S1.M17.7)  | Specific Unit:  Peer Coach Self-Check Teacher Rubric                   | <ul> <li>KinBall 4-Square</li> <li>Volleyball Skills         Circuit     </li> <li>Volley Tennis</li> <li>Moon Ball</li> </ul> | <ul><li>World Games</li><li>Volleyball</li><li>Cooperatives</li></ul>                                |
| Executes consistently (70% of the time) a mature underhand pattern for target games such as bowling, bocci or horseshoes. (\$1.M18.7)     | Bowling, Bocce,  | Horseshoes not addressed in  | Middle School curriculum   |
| Strikes, with an implement, a stationary object for accuracy and distance in activities such as croquet, shuffleboard or golf. (S1.M19.7) | Golf:  Peer Coach Self-Check Teacher Rubric                            | <ul> <li>Bocce Golf</li> <li>Chip and Putt</li> <li>Course</li> <li>A Round of Golf</li> </ul>                                 | <ul><li>Golf</li><li>Golf</li></ul>  |
| Strikes a pitched ball with an implement to open space in a variety of practice tasks. (S1.M20.7)   | Specific Unit:     • Peer Coach     • Self-Check     • Teacher Rubric  | <ul> <li>Batting Practice</li> <li>Tee, Jump, Field<br/>(Cricket)</li> <li>Modified Cricket</li> </ul>                         | <ul> <li>Softball</li> <li>World Games</li> <li>World Games</li> </ul>                               |
| Catches, with a mature pattern, from  | Specific Unit:   | <ul> <li>Partner Passing</li> </ul>  | <ul> <li>Basketball</li> </ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| different trajectories using a variety of objects in small-sided game play. (S1.M21.7)                                | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul> <li>Backhand Throw and Clap Catch</li> <li>Forehand Throw and 2-Handed C Catch</li> <li>Passing and Receiving</li> <li>Pitching</li> <li>Fly Out, Throw Out</li> </ul> | <ul> <li>Flying Disc</li> <li>Flying Disc</li> <li>Football</li> <li>Softball</li> </ul> |
| Demonstrates correct technique for a variety of skills in 1 self-selected outdoor activity. (S1.M22.7)                | Specific Unit:   | <ul> <li>Putting to Targets</li> <li>Introduction to<br/>Chipping</li> <li>Introduction to<br/>Pitching</li> </ul>  | <ul><li>Golf</li><li>Golf</li><li>Golf</li></ul>   |
| Demonstrates correct technique for a variety of skills in 1 self-selected individual-performance activity. (S1.M24.7) | Specific Unit:   | <ul><li>Shot Put</li><li>Self-Guided Tour</li><li>Hurdles</li></ul>   | <ul><li>Track and Field</li><li>Stunts and Tumbling</li><li>Track and Field</li></ul>    |

| Standard   | Suggested Assessments       | Sample SPARK Activities                   | Corresponding SPARK Unit                        |
|--|-----------------------------|---|---|
| Standard 2  The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement patterns. |                             |   |   |
| Reduces open space by using locomotor movements (e.g., walking,  | Specific Unit: • Self-Check | <ul><li>Defensive<br/>Challenge</li></ul> | <ul><li>Basketball</li><li>Basketball</li></ul> |

| Standard   | Suggested Assessments                          | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| running, jumping & landing, changing size and shape of the body) in combination with movement concepts (e.g., reducing the angle in the space, reducing distance between player and goal). (S2.M1.7) | Teacher Rubric                                 | <ul> <li>Moving to Open         Space         Corner to Corner         Pass and Go     </li> </ul>                              | Flying Disc   |
| Executes at least 2 of the following offensive tactics to create open space: uses a variety of passes, pivots and fakes; give & go. (S2.M2.7)  | Specific Unit:                                 | <ul> <li>Moving to Open         Space         Ultimate Flying Disc         Corner-to-Corner         Pass and Go     </li> </ul> | <ul><li>Basketball</li><li>Flying Disc</li><li>Soccer</li></ul>   |
| Creates open space by staying spread on offense, and cutting and passing quickly. (S2.M3.7)  | Specific Unit:                                 | <ul> <li>Moving to Open<br/>Space</li> <li>Ultimate Flying Disc</li> <li>Corner-to-Corner<br/>Pass and Go</li> </ul>            | <ul><li>Basketball</li><li>Flying Disc</li><li>Soccer</li></ul>   |
| Reduces open space on defense by staying close to the opponent as he/she nears the goal. (S2.M4.7)   | Specific Unit:  • Self-Check  • Teacher Rubric | <ul><li>Zone Defense</li><li>Defensive<br/>Challenge</li><li>Defense</li></ul>  | <ul><li>Hockey</li><li>Basketball</li><li>Football</li></ul>      |
| Reduces open space by not allowing the catch (denial) or anticipating the speed of the object or person for the purpose of interception or deflection. (S2.M5.7)                                     | Specific Unit:                                 | <ul> <li>Zone and Player-to-Player Defenses</li> <li>Under Pressure</li> <li>Keep Away (3-on-1)</li> </ul>                      | <ul><li>Basketball</li><li>Football</li><li>Flying Disc</li></ul> |
| Transitions from offense to defense or defense to offense by recovering quickly and communicating with   | Specific Unit:                                 | <ul><li> 3-on-3 Basketball</li><li> Mini-Soccer</li></ul>   | <ul><li>Basketball</li><li>Soccer</li></ul>                       |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| teammates. (S2.M6.7)  Creates open space in net/wall games with a long-handled implement by varying force and direction, and by moving opponent from side to side. (S2.M7.7) | Hockey:  • Self-Check  • Teacher Rubric  | <ul> <li>Mini-Hockey</li> <li>Corner-to-Corner Pass and Go</li> <li>3-Trap Hockey</li> <li>Mini-Hockey</li> </ul>     | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>         |
| Selects offensive shot based on opponent's location (hit where opponent is not). (S2.M8.7)   | Specific Unit:   | <ul> <li>Mini-Volleyball</li> <li>T-Ball Derby</li> <li>2-Pitch Stickball</li> <li>Shooting Drills</li> </ul>         | <ul><li>Volleyball</li><li>Softball</li><li>Softball</li><li>Hockey</li></ul> |
| Varies the speed and/or trajectory of the shot based on location of the object in relation to the target. (S2.M9.7)  | Specific Unit:   | <ul><li>T-Ball Derby</li><li>2-Pitch Stickball</li><li>Shooting Drills</li></ul>                                      | <ul><li>Softball</li><li>Softball</li><li>Hockey</li></ul>                    |
| Uses a variety of shots (e.g., slap & run, bunt, line drive, high arc) to hit to open space. (S2.M10.7)  | Specific Unit:  • Self-Check  • Teacher Rubric                                       | <ul> <li>7V7 Modified Softball</li> <li>Modified Cricket</li> <li>2-Pitch Stickball</li> </ul>                        | <ul><li>Softball</li><li>World Games</li><li>Softball</li></ul>               |
| Selects the correct defensive play based on the situation (e.g., number of outs). (S2.M11.7)   | Specific Unit:  • Self-Check  • Teacher Rubric                                       | <ul> <li>7V7 Modified         Softball         Modified Cricket         Quick-Play Mini-<br/>Football     </li> </ul> | <ul><li>Softball</li><li>World Games</li><li>Football</li></ul>               |
| Identifies and applies Newton's laws of motion to various dance or movement activities. (S2.M12.7)   | Sample debrief question: Name some principles used in sports that relate to Newton's | <ul> <li>Create a Hip Hop<br/>Routine</li> <li>Receiver Patterns</li> <li>Shot Put</li> </ul>                         | <ul><li>Dance</li><li>Football</li><li>Track and Field</li></ul>              |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit                               |
|--|--|---|--|
|  | Laws of Motion<br>(mechanics. Force,<br>projectiles, stability.) |   |  |
| Analyzes the situation and makes adjustments to ensure the safety of self and others. (S2.M13.7) | Specific Unit:   | <ul><li>Partner Stunts</li><li>Circuit</li><li>Under Pressure</li></ul> | <ul><li>Stunts and Tumbling</li><li>Football</li></ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities                                  | Corresponding SPARK Unit |  |
|---|--|--|--------------------------|--|
| Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |  |  |                          |  |
| Identifies barriers related to maintaining a physically active lifestyle and seeks solutions for eliminating those barriers. (S3.M1.7)                                  | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>  | SPARKfit<br>Fitness Lab<br>Goal Setting Lessons<br>GS1-5 | SPARKfamily.org          |  |
| Participates in a physical activity 2 times a week outside of physical education class. (S3.M2.7)   | <ul> <li>Heart Rate Monitor Log</li> <li>Pedometer Log</li> <li>Student Portfolio MVPA Wellness Journal</li> </ul> | SPARKfit<br>Fitness Lab                                  | SPARKfamily.org          |  |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| Participates in a variety of strength and endurance-fitness activities such as Pilates, resistance training, bodyweight training and light freeweight training. (S3.M3.7) | <ul> <li>Student         Portfolio         MVPA Wellness             Journal (SPARKfit             Assessment             Tools)     </li> </ul>                             | <ul> <li>Introduction to<br/>Pilates</li> <li>Basic Exercise<br/>Techniques</li> <li>Resistance Band<br/>Workout</li> <li>Stability Ball and<br/>Medicine Ball<br/>Workout</li> </ul>                     | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> </ul> |
| Participates in a variety of strength and endurance-fitness activities such as weight or resistance training. (S3.M4.7)   | <ul> <li>Student         <ul> <li>Portfolio</li> </ul> </li> <li>MVPA Wellness         <ul> <li>Journal (SPARKfit</li> <li>Assessment</li> <li>Tools)</li> </ul> </li> </ul> | <ul> <li>Introduction to         Pilates</li> <li>Basic Exercise         Techniques</li> <li>Resistance Band         Workout</li> <li>Stability Ball and         Medicine Ball         Workout</li> </ul> | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>              |
| Participates in a variety of lifetime dual and individual sports, martial arts or aquatic activities. (S3.M5.7)   | <ul> <li>Student         Portfolio         MVPA Wellness             Journal (SPARKfit             Assessment             Tools)     </li> </ul>                             | <ul> <li>Introduction to         Pilates</li> <li>Introduction to         Yoga</li> <li>Merengue Mixer</li> <li>A Round of Golf</li> <li>Singles/Doubles         Game Play</li> </ul>                     | <ul><li>Fitness</li><li>Fitness</li><li>Dance</li><li>Golf</li><li>Handball</li></ul>  |
| Participates in moderate to vigorous  | <ul> <li>Student</li> </ul>  | <ul> <li>Resistance Band</li> </ul>   | <ul><li>Fitness</li></ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| muscle- and bone-strengthening physical activity at least 3 times a week. (S3.M6.7)   | Portfolio  MVPA Wellness Journal (SPARKfit Assessment Tools)   | Workout  Strength Ball Workout  Create a Muscular Strength and Endurance Routine   | <ul><li>Fitness</li><li>Fitness</li></ul>  |
| Distinguishes between health-related and skill-related fitness. (S3.M7.7)   | Sample debrief question: What are the components of health-related fitness? Skill-related fitness?   | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> <li>Sprints and Jumps         Circuit</li> <li>Shot Put</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Track and Field</li> <li>Track and Field</li> </ul> |
| Adjusts physical activity based on quantity of exercise needed for a minimal health standard and/or optimal functioning based on current fitness level. (S3.M8.7) | <ul> <li>Student         <ul> <li>Portfolio</li> </ul> </li> <li>MVPA Wellness         <ul> <li>Journal (SPARKfit</li> <li>Assessment</li> <li>Tools)</li> </ul> </li> </ul> | <ul> <li>Create an Aerobic<br/>Capacity Routine</li> <li>Create a Muscular<br/>Strength and<br/>Endurance Routine</li> </ul>   | <ul><li>Fitness</li><li>Fitness</li></ul>  |
| Describes and demonstrates the  | Sample debrief   | <ul> <li>Flexibility Circuit</li> </ul>  | <ul><li>Fitness</li></ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| difference between dynamic and static stretches. (S3.M9.7)  | question: What is the difference between a static and a dynamic stretch?   | <ul><li>Finding Balance<br/>Circuit</li><li>Introduction to<br/>Yoga</li></ul>   | <ul><li>Fitness</li><li>Fitness</li></ul>  |
| Describes the role of exercise and nutrition in weight management. (S3.M10.7)   | Sample debrief question: How do exercise and proper nutrition contribute to weight management?   | <ul> <li>Body Composition         Circuit</li> <li>Body Composition         BINGO</li> <li>Build a Pyramid</li> <li>Nutrition Challenge</li> <li>Fruit Smoothie</li> <li>Fitness Lab         Nutrition Lessons         NC1-10</li> </ul>   | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |
| Describes overload principle (FITT formula) for different types of physical activity, the training principles on which the formula is based and how the formula and principles affect fitness. (S3.M11.7) | Sample debrief question:  Describe the principles of training (F.I.T.T.) How would you apply them to improve aerobic endurance? Muscular strength? Muscular endurance? Flexibility?  Body composition? | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> <li>Fitness Lessons         FC3, FC4, FC5</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org<br/>SPARKfit</li> </ul>                       |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| Designs a warm-up/cool-down regimen for a self-selected physical activity. (S3.M12.7)   | Sample debrief question: Name some appropriate warm-up activities for your selected activity.                | <ul> <li>Individual Warm-<br/>Up Routines</li> <li>Partner Warm-Up<br/>Routines</li> </ul>  | <ul><li>Jump Rope</li><li>Jump Rope</li></ul>                                      |
| Defines how the RPE Scale can be used to determine the perception of the work effort or intensity of exercise. (S3.M13.7)                               | Sample debrief question: How can you use the scale of perceived exertion to monitor your workout intensity?  | <ul> <li>Gotta Have Heart</li> <li>Aerobic Capacity         Circuit     </li> <li>Heart Rate Highway</li> </ul>   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                          |
| Describes how muscles pull on bones to create movement in pairs by relaxing and contracting. (S3.M14.7)   | Sample debrief question: How do muscles and bones work together to create movement?                          | <ul> <li>Resistance Band         Workout</li> <li>Strength Ball         Workout</li> <li>Create a Muscular         Strength and         Endurance Routine</li> </ul>                | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                          |
| Designs and implements a program of remediation for 2 areas of weakness based on the results of health-related fitness assessment. (S3.M15.7)           | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>                                    | <ul> <li>Create an Aerobic         <ul> <li>Capacity Routine</li> </ul> </li> <li>Create a Muscular         <ul> <li>Strength and</li> <li>Endurance Routine</li> </ul> </li> </ul> | <ul><li>Fitness</li><li>Fitness</li><li>SPARKfamily.org</li><li>SPARKfit</li></ul> |
| Maintains a physical activity and nutrition log for at least 2 weeks and reflects on activity levels and nutrition as documented in the log. (S3.M16.7) | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio</li> </ul> | SPARKfit<br>Fitness Lab   | <ul> <li>SPARKfamily.org</li> </ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
|   | MVPA Wellness     Journal  |  |  |
| Develops strategies for balancing healthy food, snacks and water intake, along with daily physical activity. (S3.M17.7)     | <ul> <li>Student         <ul> <li>Portfolio</li> </ul> </li> <li>MVPA Wellness         <ul> <li>Journal</li> </ul> </li> </ul> | <ul> <li>Body Composition         Circuit</li> <li>Body Composition         BINGO</li> <li>Build a Pyramid</li> <li>Nutrition Challenge</li> <li>Fruit Smoothie</li> <li>Nutrition Lessons         NC1-NC10</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |
| Practices strategies for dealing with stress, such as deep breathing, guided visualization and aerobic exercise. (S3.M18.7) | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>  | <ul><li>Introduction to<br/>Yoga</li></ul>   | • Fitness  |

| Standard   | Suggested Assessments | Sample SPARK Activities            | Corresponding SPARK Unit            |  |
|--|-----------------------|------------------------------------|-------------------------------------|--|
| Standard 4   |                       |                                    |                                     |  |
| The physically literate individual exhibits responsible personal and social behavior the respects self and others. |                       |                                    |                                     |  |
| Exhibits responsible social behaviors  | Teacher Rubric,       | <ul> <li>Acceptance and</li> </ul> | <ul> <li>First 5 Lessons</li> </ul> |  |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| by cooperating with classmates, demonstrating inclusive behaviors and supporting classmates. (S4.M1.7)   | Self Check (Cooperatives) • Coulda, Woulda, Shoulda (Various Units)  | Super Grouping  Problem-Solver Adventure Race Adventure Racing 101 Hoopla Adventure Race  | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>   |
| Demonstrates both intrinsic and extrinsic motivation by selecting opportunities to participate in physical activity outside of class. (S4.M2.7)          | <ul> <li>Heart Rate Monitor Log</li> <li>Pedometer Log</li> <li>Student Portfolio</li> <li>MVPA Wellness Journal</li> </ul>                        | SPARKfit<br>Fitness Lab   | SPARKfamily.org  |
| Provides corrective feedback to a peer, using teacher-generated guidelines, and incorporating appropriate tone and other communication skills. (S4.M3.7) | Specific Unit Peer Coach   | <ul><li>Partner Stunts</li><li>Partner Trick Circuit</li><li>Target Ball</li></ul>  | <ul><li>Stunts and Tumbling</li><li>Jump Rope</li><li>Handball</li></ul>   |
| Demonstrates cooperation skills by establishing rules and guidelines for resolving conflicts. (S4.M4.7)  | <ul> <li>Teacher Rubric,</li> <li>Self Check</li> <li>(Cooperatives)</li> <li>Coulda, Woulda,</li> <li>Shoulda (Various</li> <li>Units)</li> </ul> | <ul> <li>Royal Court         Tournament         Volleyball Xtreme         (Create a Game)         Team Paddleball     </li> </ul> | <ul><li>Handball</li><li>Volleyball</li><li>Racquets and Paddles</li></ul> |
| Problem-solves with a small group of classmates during adventure activities, small-group initiatives or  | <ul> <li>Teacher Rubric,</li> <li>Self Check</li> <li>(Cooperatives)</li> </ul>  | <ul><li>Problem-Solver</li><li>Adventure Race</li><li>Adventure Racing</li></ul>  | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| pame play. (S4.M5.7)  Demonstrates knowledge of rules and etiquette by self-officiating modified physical activities and games or following parameters to create or modify a dance. (S4.M6.7) | <ul> <li>Coulda, Woulda,<br/>Shoulda (Various<br/>Units)</li> <li>Teacher Rubric,<br/>Self Check<br/>(Cooperatives)</li> <li>Coulda, Woulda,<br/>Shoulda</li> <li>(Various Units)</li> </ul> | <ul> <li>Hoopla Adventure Race</li> <li>Royal Court Tournament</li> <li>Volleyball Xtreme (Create a Game)</li> <li>Team Paddleball</li> <li>Merengue Etiquette and Basics</li> <li>Swing Etiquette and Basics</li> </ul> | <ul> <li>Handball</li> <li>Volleyball</li> <li>Racquets and Paddles</li> <li>Dance</li> <li>Dance</li> </ul> |
| Independently uses physical activity and exercise equipment appropriately and safely. (S1.M7.7)   | Specific Unit:   | <ul> <li>Strength Ball         Workout</li> <li>Shot Put</li> <li>Introduction to         Stick-Handling</li> </ul>  | <ul><li>Fitness</li><li>Track and Field</li><li>Hockey</li></ul>   |

|   | Standard  | Suggested Assessments | Sample SPARK Activities              | Corresponding SPARK Unit  |  |
|---|---|-----------------------|--------------------------------------|---------------------------|--|
|   | Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |                       |                                      |                           |  |
| Ī | Identifies different types of physical  | Sample debrief        | <ul> <li>Aerobic Capacity</li> </ul> | <ul><li>Fitness</li></ul> |  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| activities and describes how each exerts a positive effect on health. (S5.M1.7)   | question: What are the 5 health- related components of fitness? Name an activity that addresses each one.  • Student Portfolio • MVPA Wellness Journal | Circuit  Stability Ball and Medicine Ball Workout  Range of Motion Circuit  Balancing Strength and Flexibility Circuit  Body Composition Circuit  Fitness Lab Fitness Lessons FC1-FC10 | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |
| Identifies positive mental and emotional aspects of participating in a variety of physical activities. (S5.M2.7)  | Sample debrief question: What are some emotional and mental benefits you can gain from participating in a variety of physical activities?              | <ul> <li>Introduction to<br/>Yoga</li> <li>Cross the Pond</li> <li>A Round of Golf</li> </ul>  | <ul><li>Fitness</li><li>Cooperatives</li><li>Golf</li></ul>  |
| Generates positive strategies such as offering suggestions or assistance, leading or following others and providing possible solutions when faced with a group challenge. (S5.M3.7) | Teacher Rubric, Self Check (Cooperatives)  • Coulda, Woulda, Shoulda (Various Units)   | <ul> <li>Problem-Solver         Adventure Race</li> <li>Adventure Racing         101</li> <li>Hoopla Adventure         Race</li> </ul>   | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>                                 |
| Identifies why self-selected physical   | Sample debrief   | <ul> <li>Individual Juggling</li> </ul>  | <ul> <li>World Games</li> </ul>  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| activities create enjoyment.<br>(S5.M4.7)   | question: Why do physical activities you choose give you enjoyment?  | <ul><li>Putting to Targets</li><li>Introduction to<br/>Yoga</li></ul>  | <ul><li>Golf</li><li>Fitness</li></ul>                                      |
| Explains the relationship between self-expression and lifelong enjoyment through physical activity. (S5.M5.7)                               | Sample debrief question: How can you use creativity in a physical activity to express yourself? How can that lead to lifelong enjoyment of the activity? | <ul> <li>Create a Routine         (Aerobic Capacity)</li> <li>Create Your Own         Swing Moves</li> <li>Create a Hip Hop         Routine</li> </ul> | <ul><li>Fitness</li><li>Dance</li><li>Dance</li></ul>                       |
| Demonstrates the importance of social interaction by helping and encouraging others, avoiding trash talk and providing support to (S5.M6.7) | Teacher Rubric, Self<br>Check (Cooperatives)<br>Coulda, Woulda,<br>Shoulda (Various Units)   | <ul> <li>Acceptance and<br/>Super Grouping</li> <li>Problem-Solver<br/>Adventure Race</li> <li>Corridor Challenges</li> </ul>                          | <ul><li>First 5 Lessons</li><li>Cooperatives</li><li>Cooperatives</li></ul> |

## SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes 8<sup>th</sup> Grade (MS Version 2011)

| C Grade (We version 2011)   |   |  |  |
|---|---|--|--|
| Standard  | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|   | Standard  | 11   |  |
| The physically literate individual  | demonstrates competency   | y in a variety of motor skills ar  | nd movement patterns.  |
| Exhibits command of rhythm and timing by creating a movement sequence to music as an individual or in a group. (S1.M1.8)  Throws with a mature pattern for distance or power appropriate to the activity during small-sided game play. (S1.M2.8)  Catches using an implement in a dynamic environment or modified | Dance:  | <ul> <li>Create a 4-Wall Line Dance</li> <li>Create a Hip Hop Routine</li> <li>Create Your Own Swing Moves</li> <li>Quick-Play Mini-Football</li> <li>3-Catch Disc</li> <li>2-Pitch Stickball</li> <li>Mini-Hockey</li> <li>3-Trap Hockey</li> </ul> | <ul> <li>Dance</li> <li>Dance</li> <li>Dance</li> <li>Football</li> <li>Flying Disc</li> <li>Softball</li> <li>Hockey</li> <li>Hockey</li> </ul> |
| Passes and receives with an implement in combination with locomotor patterns of running and change of direction, speed and/or level with competency in invasion games such as lacrosse or hockey (floor, field, ice). (S1.M4.8)   | <ul> <li>Teacher Rubric</li> <li>Peer Coach</li> <li>Hockey: <ul> <li>Self-Check</li> <li>Teacher Rubric</li> <li>Peer Coach</li> </ul> </li> </ul> | <ul> <li>National Hockey         League All-Star         Dream Event</li> <li>Mini-Hockey</li> <li>3-Trap Hockey</li> <li>National Hockey         League All-Star         Dream Event</li> </ul>   | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>   |
| Throws a lead pass to a moving  | Basketball:   | <ul> <li>Give and Go</li> </ul>  | <ul> <li>Basketball</li> </ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| partner off a dribble or pass. (S1.M5.8)  | <ul><li>Self-Check</li><li>Teacher Rubric</li><li>Peer Coach</li></ul>                 | <ul><li>Corner to Corner</li><li>Pass and Go</li><li>Mini-Basketball</li></ul>   | <ul><li>Basketball</li><li>Basketball</li></ul>                       |
| Executes at least two of the following to create open space during modified game play: pivots, fakes, jab steps, screens. (S1.M6.8)                       | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric                             | <ul> <li>Give and Go with<br/>Post Player</li> <li>Moving to Open<br/>Space</li> <li>Corner to Corner<br/>Pass and Go</li> </ul> | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul>   |
| Executes the following offensive skills during small-sided game play: pivot, give & go, and fakes. (S1.M7.8)  | Specific Unit:   | <ul><li>Give and Go</li><li>Give and Go</li><li>3-Catch with a Post<br/>Player</li></ul>   | <ul><li>Basketball</li><li>Flying Disc</li><li>Basketball</li></ul>   |
| Dribbles with dominant and non-<br>dominant hands using a change of<br>speed and direction in small-sided<br>game play. (S1.M8.8)                         | Basketball:  • Peer Coach • Self-Check • Teacher Rubric                                | <ul> <li>Final Four Dribble         Drill         Dribbling to Open         Space         Mini-Basketball     </li> </ul>        | <ul><li>Basketball</li><li>Basketball</li><li>Basketball</li></ul>    |
| Foot-dribbles or dribbles with an implement with control, changing speed and direction during small-sided game play. (S1.M9.8)                            | Hockey, Soccer:  Peer Coach Self-Check Teacher Rubric                                  | <ul><li>Mini-Hockey</li><li>First to 4</li><li>Mini-Soccer</li><li>Collect 'Em All</li></ul>                                     | <ul><li>Hockey</li><li>Hockey</li><li>Soccer</li><li>Soccer</li></ul> |
| Shoots on goal with a long-handled implement for power and accuracy in modified invasion games such as hockey (floor, field, ice) or lacrosse. (S1.M10.8) | <ul><li>Hockey:</li><li>Self-Check</li><li>Teacher Rubric</li><li>Peer Coach</li></ul> | <ul> <li>Mini-Hockey</li> <li>3-Trap Hockey</li> <li>National Hockey<br/>League All-Star<br/>Dream Event</li> </ul>              | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>                |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| Drop-steps in the direction of the pass during player-to-player defense. (S1.M11.8)   | Specific Unit:      Peer Coach     Self-Check     Teacher Rubric                               | <ul> <li>Zone and Player-to-<br/>Player Defenses</li> <li>Zone and Player-to-<br/>Player Defenses</li> <li>Zone and Player-to-<br/>Player Defenses</li> </ul> | <ul><li>Basketball</li><li>Soccer</li><li>Flying Disc</li></ul>                                      |
| Executes consistently (at least 70% of the time) a legal underhand serve for distance and accuracy for net/wall games such as badminton, volleyball or pickleball. (S1.M12.8)                             | Specific Unit:   | <ul> <li>Volley Tennis</li> <li>Mini-Volleyball</li> <li>Royal Court</li></ul>  | <ul><li>Volleyball</li><li>Volleyball</li><li>Handball</li><li>Racquets and Paddles</li></ul>        |
| Strikes with a mature overhand pattern in a modified game for net/wall games such as volleyball, handball, badminton or tennis. (S1.M13.8)  | Specific Unit:   | <ul><li>Royal Court</li><li>Extreme Rally</li><li>Paddle Power Rally</li></ul>  | <ul><li>Volleyball</li><li>Handball</li><li>Racquets and Paddles</li></ul>                           |
| Demonstrates the mature form of forehand and backhand strokes with a short or long-handled implement with power and accuracy in net games such as pickleball, tennis, badminton or paddleball. (S1.M14.8) | Racquets and Paddles:  | <ul> <li>Team Paddleball</li> <li>One Wall     Paddleball</li> <li>Paddle Power Rally</li> </ul>  | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul> |
| Transfers weight with correct timing using low to high striking pattern with a long-handled implement on the backhand side. (S1.M15.8)  Forehand- and backhand-volleys with                               | Racquets and Paddles:      Peer Coach     Self-Check     Teacher Rubric  Racquets and Paddles: | <ul> <li>Introduction to the<br/>Backhand Stroke</li> <li>Team Paddleball</li> </ul>  | <ul> <li>Racquets and Paddles</li> <li>Racquets and Paddles</li> </ul>                               |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| a mature form and control using a short-handled implement during modified game play. (\$1.M16.8)  | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul><li>One Wall<br/>Paddleball</li><li>Paddle Power Rally</li></ul>   | <ul><li>Racquets and Paddles</li><li>Racquets and Paddles</li></ul>                 |
| Two-hand-volleys with control in a small-sided game. (S1.M17.8)   | Volleyball:  | <ul><li>Volley Tennis</li><li>Mini-Volleyball</li><li>Royal Court</li></ul>  | <ul><li>Volleyball</li><li>Volleyball</li><li>Volleyball</li></ul>                  |
| Performs consistently (70% of the time) a mature underhand pattern with accuracy and control for one target game such as bowling or bocci. (S1.M18.8) | Bowling, B   | occe, not addressed in Middle  | e School curriculum   |
| Strikes, with an implement, a stationary object for accuracy and power in activities such as croquet, shuffleboard or golf. (S1.M19.8)                | Golf:  • Peer Coach • Self-Check • Teacher Rubric                      | <ul><li>Bocce Golf</li><li>Target Golf</li><li>A Round of Golf</li></ul>   | <ul><li>Golf</li><li>Golf</li></ul>   |
| Strikes a pitched ball with an implement for power to open space in a variety of small-sided games. (S1.M20.8)  | Specific Unit:   | <ul> <li>2-Pitch Stickball</li> <li>7V7 Modified         Softball</li> <li>Tee, Jump, Field         (Cricket)</li> <li>Modified Cricket</li> </ul> | <ul><li>Softball</li><li>Softball</li><li>World Games</li><li>World Games</li></ul> |
| Catches, using an implement, from different trajectories and speeds in a dynamic environment or modified game play. (S1.M21.8)                        | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric             | <ul><li>2-Pitch Stickball</li><li>7V7 Modified</li><li>Softball</li></ul>  | <ul><li>Softball</li><li>Softball</li></ul>   |
| Demonstrates correct technique for  | Specific Unit:   | <ul> <li>Putting to Targets</li> </ul>   | • Golf  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |
|---|--|--|---|
| basic skills in at least 2 self-selected outdoor activities. (S1.M22.8)   | <ul><li>Peer Coach</li><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul> <li>Introduction to<br/>Chipping</li> <li>Introduction to<br/>Pitching</li> </ul> | <ul><li>Golf</li><li>Golf</li></ul>   |
| Demonstrates correct technique for basic skills in at least 2 self-selected individual-performance activities. (S1.M24.8) | Specific Unit:   | <ul><li>Shot Put</li><li>Self-Guided Tour</li><li>Hurdles</li></ul>                    | <ul><li>Track and Field</li><li>Stunts and Tumbling</li><li>Track and Field</li></ul> |

| Standard   | Suggested Assessments        | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|------------------------------|--|---|
| Standard 2  The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement patterns. |                              |  |   |
| Opens and closes space during small-sided game play by combining locomotor movements with movement concepts. (S2.M1.8)                         | Specific Unit:               | <ul> <li>Give and Go with<br/>Post Player</li> <li>Moving to Open<br/>Space</li> <li>Corner to Corner<br/>Pass and Go</li> </ul> | <ul><li>Basketball</li><li>Basketball</li><li>Flying Disc</li></ul> |
| Executes at least 3 of the following offensive tactics to create open space:   | Specific Unit:  • Peer Coach | <ul> <li>Give and Go with<br/>Post Player</li> </ul>   | Basketball     Basketball   |

| Standard  | Suggested Assessments                               | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|---|---|---|
| moves to create open space on and off the ball; uses a variety of passes, fakes and pathways; give & go. (S2.M2.8)  | <ul><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul><li>Moving to Open<br/>Space</li><li>Corner to Corner<br/>Pass and Go</li></ul>                             | Flying Disc   |
| Creates open space by staying spread on offense, cutting and passing quickly, and using fakes off the ball. (S2.M3.8)   | Specific Unit:                                      | <ul><li>Give and Go</li><li>Corner to Corner</li><li>Pass and Go</li><li>Mini-Basketball</li></ul>              | <ul><li>Basketball</li><li>Soccer</li><li>Basketball</li></ul>    |
| Reduces open space on defense by staying on the goal side of the offensive player and reducing the distance to him/her (third-party perspective). (S2.M4.8)                   | Specific Unit:                                      | <ul><li>Zone Defense</li><li>Defensive<br/>Challenge</li><li>Defense</li></ul>                                  | <ul><li>Hockey</li><li>Basketball</li><li>Football</li></ul>      |
| Reduces open space by not allowing the catch (denial) and anticipating the speed of the object or person for the purpose of interception or deflection. (S2.M5.8)             | Specific Unit:                                      | <ul> <li>Zone and Player-to-<br/>Player Defenses</li> <li>Under Pressure</li> <li>Keep Away (3-on-1)</li> </ul> | <ul><li>Basketball</li><li>Football</li><li>Flying Disc</li></ul> |
| Transitions from offense to defense or defense to offense by recovering quickly, communicating with teammates and capitalizing on an advantage. (S2.M6.8)                     | Specific Unit:  • Self-Check  • Teacher Rubric      | <ul><li> 3-on-3 Basketball</li><li> Mini-Soccer</li><li> Mini-Hockey</li></ul>                                  | <ul><li>Basketball</li><li>Soccer</li><li>Hockey</li></ul>        |
| Creates open space in net/wall games with either a long- or short-handled implement by varying force or direction, or by moving opponent from side to side and/or forward and | Hockey:  • Self-Check • Teacher Rubric              | <ul> <li>Corner-to-Corner Pass and Go</li> <li>3-Trap Hockey</li> <li>Mini-Hockey</li> </ul>                    | <ul><li>Hockey</li><li>Hockey</li><li>Hockey</li></ul>            |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| back. (S2.M7.8)  Varies placement, force and timing of return to prevent anticipation by opponent. (S2.M8.8)            | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric                                       | <ul> <li>Volley Tennis</li> <li>Mini-Volleyball</li> <li>Royal Court         <ul> <li>Tournament</li> </ul> </li> <li>One Wall         <ul> <li>Paddleball</li> </ul> </li> </ul>                          | <ul> <li>Volleyball</li> <li>Volleyball</li> <li>Handball</li> <li>Racquets and<br/>Paddles</li> </ul>       |
| Varies the speed, force and trajectory of the shot based on location of the object in relation to the target. (S2.M9.8) | Specific Unit:  • Peer Coach • Self-Check • Teacher Rubric                                       | <ul> <li>Royal Court         <ul> <li>Tournament</li> </ul> </li> <li>One Wall         <ul> <li>Paddleball</li> </ul> </li> <li>A Round of Golf</li> <li>Shooting Drills</li> <li>Volley Tennis</li> </ul> | <ul> <li>Handball</li> <li>Racquets and Paddles</li> <li>Golf</li> <li>Hockey</li> <li>Volleyball</li> </ul> |
| Identifies sacrifice situations and attempt to advance a teammate. (S2.M10.8)   | Sample debrief question: When would it be appropriate to make a sacrifice to advance a teammate? | <ul> <li>2-Pitch Stickball</li> <li>7V7 Modified         Softball         Event: Softball         World         Championships     </li> </ul>  | <ul><li>Softball</li><li>Softball</li><li>Softball</li></ul>   |
| Reduces open spaces in the field by working with teammates to maximize coverage. (S2.M11.8)                             | Specific Unit:  Peer Coach Self-Check Teacher Rubric   | <ul> <li>Mini-Hockey</li> <li>3-on-3 Basketball</li> <li>Modified Team Handball</li> <li>Mini-Soccer</li> </ul>  | <ul><li>Hockey</li><li>Basketball</li><li>World Games</li><li>Soccer</li></ul>                               |
| Describes and applies mechanical advantage(s) for a variety of  | Specific Unit:  • Peer Coach   | <ul> <li>Stunts and<br/>Tumbling Buffet</li> </ul>   | <ul><li>Stunts and Tumbling</li><li>Track and Field</li></ul>  |

| Standard   | Suggested Assessments                               | Sample SPARK Activities  | Corresponding SPARK Unit |
|--|---|--|--------------------------|
| movement patterns. (S2.M12.8)  | <ul><li>Self-Check</li><li>Teacher Rubric</li></ul> | <ul> <li>Throws and Sprints         Circuit         Introduction to         Pitching     </li> </ul> | • Golf                   |
| Implements safe protocols in self-<br>selected outdoor activities.<br>(S2.M13.8) | Specific Unit:  • Self-Check  • Teacher Rubric      | A Round of Golf  | • Golf                   |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|---|--|---|---|
| The physically literate individual demo   | Standard<br>Instrates the knowledge and<br>physical activity a   | d skills to achieve and maintai   | n a health-enhancing level of   |
| Identifies the 5 components of health-related fitness (muscular strength, muscular endurance, flexibility, cardiovascular endurance, body composition) and explains the connections between fitness and overall physical and mental health. (S3.M1.8) | Fitness:  Peer Coach  Self Check  Teacher Rubrics  Sample debrief question:  Name the 5 components of health-related fitness.  What are some activities that are effective in improving each of the health- related physical fitness components? | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> <li>Fitness Lab Fitness         Lessons FC6-FC10</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
| Participates in physical activity 3 times a week outside of physical education class. (S3.M2.8)  | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio         MVPA Wellness         Journal</li> </ul> | SPARKfit<br>Fitness Lab   | SPARKfamily.org   |
| Participates in a variety of self-selected aerobic-fitness activities outside of school such as walking, jogging, biking, skating, dancing and swimming. (S3.M3.8) | <ul> <li>Heart Rate Monitor Log</li> <li>Pedometer Log</li> <li>Student Portfolio</li> <li>MVPA Wellness Journal</li> </ul>                        | SPARKfit<br>Fitness Lab   | SPARKfamily.org   |
| Plans and implements a program of cross-training to include aerobic, strength & endurance and flexibility training. (S3.M4.8)                                      | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>  | <ul> <li>Create an Aerobic         <ul> <li>Capacity Routine</li> </ul> </li> <li>Create a Muscular         <ul> <li>Strength and</li> <li>Endurance Routine</li> </ul> </li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit Assessment</li> <li>Tools</li> </ul> |
| Participates in a self-selected lifetime sport, dance, aquatic or outdoor activity outside of the school day. (S3.M5.8)  | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log</li> <li>Student         Portfolio         MVPA Wellness         Journal</li> </ul> | SPARKfit<br>Fitness Lab   | SPARKfamily.org   |
| Participates in moderate to vigorous   | Heart Rate   | SPARKfit  | <ul> <li>SPARKfamily.org</li> </ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| aerobic and/or muscle- and bone-<br>strengthening physical activity for at<br>least 60 minutes per day at least 5<br>times a week. (\$3.M6.8)   | Monitor Log     Pedometer Log     Student     Portfolio     MVPA Wellness     Journal  | Fitness Lab   |  |
| Compares and contrasts health-related fitness components. (S3.M7.8)   | Sample debrief question: Name the 5 components of health-related fitness. What do they have in common? How are they different? | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> <li>Fitness Lab Lessons         FC6-FC10</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org<br/>SPARKfit</li> </ul> |
| Uses available technology to self-<br>monitor quantity of exercise needed<br>for a minimal health standard and/or<br>optimal functioning based on current<br>fitness level. (S3.M8.8) | Heart Rate Monitor Log   | <ul> <li>Create A Routine<br/>(Fitness Aerobic<br/>Capacity)<br/>Extension: Heart<br/>Rate Monitors</li> </ul>  | <ul><li>Fitness</li></ul>  |
| Employs a variety of appropriate static stretching techniques for all major muscle groups. (S3.M9.8)  | Fitness:     • Peer Coach     • Self Check   | <ul><li>Range of Motion<br/>Circuit</li><li>Flexibility Circuit</li></ul>   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>  |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
|  | Teacher Rubrics  | <ul> <li>Balancing Strength<br/>and Flexibility<br/>Circuit</li> </ul>  |   |
| Describes the role of flexibility in injury prevention. (S3.M10.8)   | Sample debrief question: What is the role of flexibility in preventing injury?   | <ul> <li>Range of Motion Circuit</li> <li>Flexibility Circuit</li> <li>Balancing Strength and Flexibility Circuit</li> </ul>  | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                               |
| Uses the overload principle (FITT formula) in preparing a personal workout. (S3.M11.8)                       | Sample debrief question: How would you apply the principle of overload in preparing a personal workout?  • Student Portfolio • MVPA Wellness Journal | <ul> <li>Create an Aerobic         <ul> <li>Capacity Routine</li> </ul> </li> <li>Create a Muscular         <ul> <li>Strength and</li> <li>Endurance Routine</li> </ul> </li> <li>Fitness Lab Lessons         <ul> <li>FC3-FC5</li> </ul> </li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |
| Designs and implements a warm-<br>up/cool-down regimen for a self-<br>selected physical activity. (S3.M12.8) | Sample debrief question: Name some appropriate warm-up activities for your selected activity.  | <ul> <li>Individual Warm-<br/>Up Routines</li> <li>Partner Warm-Up<br/>Routines</li> </ul>  | <ul><li>Jump Rope</li><li>Jump Rope</li></ul>   |
| Defines how the RPE Scale can be used to adjust workout intensity during physical activity. (S3.M13.8)       | Sample debrief question: How can you use the scale of perceived  | <ul><li>Gotta Have Heart</li><li>Aerobic Capacity<br/>Circuit</li><li>Heart Rate Highway</li></ul>  | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>                               |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
|   | exertion to monitor your workout intensity?  |  |  |
| Explains how body systems interact with one another (e.g., blood transports nutrients from the digestive system, oxygen from the respiratory system) during physical activity.18 (S3.M14.8) | Sample debrief question: How do body systems interact during physical activity?              | <ul> <li>Gotta Have Heart</li> <li>Aerobic Capacity         Circuit     </li> <li>Heart Rate Highway</li> </ul>  | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>  |
| Designs and implements a program of remediation for 3 areas of weakness based on the results of health-related fitness assessment. (S3.M15.8)   | <ul><li>Student</li><li>Portfolio</li><li>MVPA Wellness</li><li>Journal</li></ul>            | SPARKfit<br>Fitness Lab  | SPARKfamily.org  |
| Designs and implements a program to improve levels of health-related fitness and nutrition. (\$3.M16.8)   | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>                    | SPARKfit<br>Fitness Lab  | SPARKfamily.org  |
| Describes the relationship between poor nutrition and health risk factors. (S3.M17.8)   | <ul> <li>Student         Portfolio         MVPA Wellness             Journal     </li> </ul> | <ul> <li>Body Composition         Circuit</li> <li>Body Composition         BINGO</li> <li>Build a Pyramid</li> <li>Nutrition Challenge</li> <li>Fruit Smoothie</li> <li>Fitness Lab Lessons         NC1-NC10</li> </ul> | <ul> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>Fitness</li> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul> |
| Demonstrates basic movements used in other stress-reducing activities such as yoga and tai chi. (\$3.M18.8)   | Fitness Self-Check   | <ul> <li>Introduction to<br/>Yoga</li> </ul>   | • Fitness  |

| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| The physically literate individua  | Standaro  I exhibits responsible perso   |  | spects self and others.  |
| Accepts responsibility for improving one's own levels of physical activity and fitness. (S4.M1.8)  | <ul><li>Student</li><li>Portfolio</li><li>MVPA Wellness</li><li>Journal</li></ul>  | SPARKfit<br>Fitness Lab  | SPARKfamily.org  |
| Uses effective self-monitoring skills to incorporate opportunities for physical activity in and outside of school. (S4.M2.8)                                     | <ul> <li>Heart Rate         Monitor Log</li> <li>Pedometer Log         Student         Portfolio         MVPA Wellness         Journal</li> </ul>  | SPARKfit<br>Fitness Lab  | SPARKfamily.org  |
| Provides encouragement and feedback to peers without prompting from the teacher. (S4.M3.8)   | Specific Unit Peer Coach   | <ul><li>Partner Stunts</li><li>Partner Trick Circuit</li><li>Target Ball</li></ul>   | <ul><li>Stunts and Tumbling</li><li>Jump Rope</li><li>Handball</li></ul>   |
| Responds appropriately to participants' ethical and unethical behavior during physical activity by using rules and guidelines for resolving conflicts. (S4.M4.8) | <ul> <li>Teacher Rubric,</li> <li>Self Check</li> <li>(Cooperatives)</li> <li>Coulda, Woulda,</li> <li>Shoulda (Various</li> <li>Units)</li> </ul> | <ul> <li>Royal Court         <ul> <li>Tournament</li> <li>Volleyball Xtreme</li></ul></li></ul>                              | <ul><li>Handball</li><li>Volleyball</li><li>Racquets and Paddles</li></ul> |
| Cooperates with multiple classmates on problem-solving initiatives including adventure activities, largegroup initiatives and game play. (S4.M5.8)               | <ul> <li>Teacher Rubric,</li> <li>Self Check</li> <li>(Cooperatives)</li> <li>Coulda, Woulda,</li> <li>Shoulda (Various)</li> </ul>                | <ul> <li>Problem-Solver         Adventure Race         Adventure Racing         101         Hoopla Adventure     </li> </ul> | <ul><li>Cooperatives</li><li>Cooperatives</li><li>Cooperatives</li></ul>   |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|---|---|--|
| Applies rules and etiquette by acting as an official for modified physical activities and games and creating dance routines within a given set of parameters.  (S4.M6.8) | Units)  Teacher Rubric, Self Check (Cooperatives) Coulda, Woulda, Shoulda (Various Units) | Race  Royal Court Tournament  Volleyball Xtreme (Create a Game)  Team Paddleball  Merengue Etiquette and Basics  Swing Etiquette and Basics | <ul> <li>Handball</li> <li>Volleyball</li> <li>Racquets and Paddles</li> <li>Dance</li> <li>Dance</li> </ul> |
| Independently uses physical activity and fitness equipment appropriately, and identifies specific safety concerns associated with the activity. (S1.M7.8)                | Specific Unit:  | <ul> <li>Strength Ball Workout</li> <li>Shot Put</li> <li>Introduction to Stick-Handling</li> </ul>   | <ul><li>Fitness</li><li>Track and Field</li><li>Hockey</li></ul>   |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |  |
|---|--|--|---|--|
| Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction.                   |  |  |   |  |
| Identifies the 5 components of health-<br>related fitness (muscular strength,<br>muscular endurance, flexibility,<br>cardiovascular endurance and body<br>composition) and explains the | Fitness:  Peer Coach Self Check Teacher Rubrics Sample debrief | <ul> <li>Aerobic Capacity         Circuit</li> <li>Stability Ball and         Medicine Ball         Workout</li> </ul> | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul> |  |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit                                   |
|---|--|---|--|
| connections between fitness and overall physical and mental health. (S5.M1.8)   | question: Name the 5 components of health-related fitness. What are some activities that are effective in improving each of the health- related physical fitness components? | <ul> <li>Range of Motion         Circuit</li> <li>Balancing Strength         and Flexibility         Circuit</li> <li>Body Composition         Circuit</li> <li>Fitness Lab Lessons         FC6-FC10</li> </ul> | SPARKfamily.org     SPARKfit                               |
| Analyzes the empowering consequences of being physical active. (S5.M2.8)  | Sample debrief question: How does participation in physical activities inspire you and give you courage?   | <ul> <li>Introduction to         Pilates</li> <li>Introduction to         Yoga</li> <li>Stability Ball and         Medicine Ball         Workout</li> </ul>   | <ul><li>Fitness</li><li>Fitness</li><li>Fitness</li></ul>  |
| Develops a plan of action and makes appropriate decisions based on that plan when faced with an individual challenge. (S5.M3.8) | <ul><li>Student     Portfolio</li><li>MVPA Wellness     Journal</li></ul>  | SPARKfit<br>Fitness Lab   | <ul> <li>SPARKfamily.org</li> <li>SPARKfit</li> </ul>      |
| Discusses how enjoyment could be increased in self-selected physical activities. (S5.M4.8)                                      | Sample debrief question: How could you increase your enjoyment in physical activity?   | <ul><li>Individual Juggling</li><li>Putting to Targets</li><li>Introduction to<br/>Yoga</li></ul>   | <ul><li>World Games</li><li>Golf</li><li>Fitness</li></ul> |
| Identifies and participates in an enjoyable activity that prompts individual self-expression. (S5.M5.8)                         | Sample debrief<br>question:<br>How can you use   | <ul><li>Create a Routine<br/>(Aerobic Capacity)</li><li>Create Your Own</li></ul>   | <ul><li>Fitness</li><li>Dance</li><li>Dance</li></ul>      |

## Updated March 2020

| asking for help and helping others in various physical activities. (S5.M6.8)  Check (Cooperatives)  Coulda, Woulda,  Problem-Solver  Cooperatives  | Standard                              | tivities Corresponding SPARK Unit       |
|--|---------------------------------------|---|
| Demonstrates respect for self by asking for help and helping others in various physical activities. (S5.M6.8)  Teacher Rubric, Self Check (Cooperatives) Coulda, Woulda,  **Output Demonstrates respect for self by asking for help and helping others in various physical activities. (S5.M6.8)  **Demonstrates respect for self by asking for help and helping others in various physical activities. (S5.M6.8)  **Demonstrates respect for self by asking for help and helping others in various physical activities. (S5.M6.8) |                                       |   |
| Shoulda (Various Units)  • Corridor Challenges   | asking for help and helping others in | oping  Cooperatives  Cooperatives  Race |

SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes High School Level 1

| Standard   | Suggested Assessments                                | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
| The physically literate individual o   | Standard<br>demonstrates competency                  |  | and movement patterns.   |
| Demonstrates competency and/or refines activity-specific movement skills in two or more lifetime activities (outdoor pursuits, individual-performance activities, aquatics, net/wall games or target games). (\$1.H1.L1) | Specific Unit:                                       | <ul> <li>Badminton         Personal Best</li> <li>Cooperatives:         Orienteering         Personal Best</li> <li>Flying Disc:         Ultimate Personal         Best</li> <li>Softball Personal         Best</li> <li>Volleyball         Personal Best</li> </ul> | <ul> <li>Badminton</li> <li>Cooperatives:     Orienteering</li> <li>Flying Disc</li> <li>Softball</li> <li>Volleyball</li> </ul> |
| Demonstrates competency in dance forms used in cultural and social occasions (e.g., weddings, parties), or demonstrates competency in one form of dance (e.g., ballet, modern, hip hop, tap). (\$1.H2.L1)                | Dance:     • Self-Check     • Performance     Rubric | <ul> <li>Waltzing Royalty         Mixer         <ul> <li>Cotton Eyed Joe</li> <li>Jigsaw</li> <li>Cha-Cha</li> <li>Challenge</li> </ul> </li> </ul>  | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>  |
| Demonstrates competency in 1 or more specialized skills in health-related fitness activities. (\$1.H3.L1)  | Specific Unit:                                       | <ul> <li>Walk-Jog-Run</li> <li>Cardio Kickboxing</li> <li>iFreestyle Aerobics</li> <li>HIIT Basic Training</li> <li>iYoga</li> </ul>   | <ul> <li>Wellness Walking</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> </ul> |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| The physically literate individual app   | Standard<br>lies knowledge of concep<br>pattern   | ts, principles, strategies and  | tactics related to movement   |
| Applies the terminology associated with exercise and participation in selected individual-performance activities, dance, net/wall games, target games, aquatics and/or outdoor pursuits appropriately. (\$2.H1.L1) | Specific Unit:  • Fun-day- mentals Jigsaw Notes  • Performance Rubric • Written Tests   | <ul> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> </ul>  | <ul> <li>Flying Disc:     Ultimate</li> <li>Hockey</li> <li>Softball</li> </ul>                             |
| Uses movement concepts and principles (e.g., force, motion, rotation) to analyze and improve performance of self and/or others in a selected skill. (\$2.H2.L1)  | Specific Unit:  • Self-Check • Fun-day- mentals Jigsaw Notes • Performance Rubric Sample debrief question: Explain the use of the principles of biomechanics (leverage, force, inertia, rotary motion, opposition, and buoyancy) in a | <ul> <li>Badminton         Personal Best</li> <li>Aqua-Fit Basic         Training</li> <li>Event: Dance         Olympics</li> <li>Create Your Own         ST Program</li> </ul> | <ul> <li>Badminton</li> <li>Aqua-Fit (SPARKfamily.org)</li> <li>Dance</li> <li>Strength Training</li> </ul> |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit  |
|--|---|--|---|
|  | selected skill.   |  |   |
| Creates a practice plan to improve performance for a self-selected skill. (S2.H3.L1) | <ul> <li>Specific Unit:</li> <li>Fun-day- mentals Jigsaw Notes</li> <li>Self-Check</li> </ul> | <ul> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> <li>Basketball         Personal Best</li> <li>Football Personal         Best</li> <li>Hockey Personal         Best</li> </ul> | <ul> <li>Flying Disc:     Ultimate</li> <li>Hockey</li> <li>Softball</li> <li>Basketball</li> <li>Football</li> <li>Hockey</li> </ul> |
| Identifies examples of social and technical dance forms. (\$2.H4.L1)                 | Dance Performance<br>Rubric   | <ul><li>Hip Hop Jigsaw</li><li>Stutter Stomp</li><li>Waltzing Royalty<br/>Mixer</li></ul>  | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>   |

| Standard                                      | Suggested Assessments                              | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--------------------------|--|
| The content of the Property to divide out the | Standard   |                          | and the best of the selection of the sel |
| The physically literate individual de         | monstrates the knowledg<br>level of physical activ |                          | maintain a neaith-ennancing  |
| Discusses the benefits of a physically        | Student Portfolio                                  | Goal Setting Strategies: | SPARKfamily.org:   |
| active lifestyle as it relates to             | <ul> <li>Student MVPA</li> </ul>                   | Ask the Right Questions  | SPARKfit   |
| college or career productivity.               | Wellness Journal                                   | Action Planning          |  |
| (\$3.H1.L1)                                   |  |                          |  |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| Evaluates the validity of claims made by commercial products and programs pertaining to fitness and a healthy, active lifestyle. (\$3.H2.L1)                          | <ul><li>Student Portfolio</li><li>Student MVPA</li><li>Wellness Journal</li></ul>  | Goal Setting Strategies:<br>Ask the Right Questions  | SPARKfamily.org:<br>SPARKfit   |
| Identifies issues associated with exercising in heat, humidity and cold. (\$3.H3.L1)  | <ul><li>Student Portfolio</li><li>Student MVPA<br/>Wellness Journal</li></ul>  | Goal Setting Strategies:<br>Visualize the Prize  | SPARKfamily.org:<br>SPARKfit   |
| Evaluates — according to their benefits, social support network and participation requirements — activities that can be pursued in the local environment. (\$3.H4.L1) | <ul> <li>Student Portfolio</li> <li>Student MVPA         Wellness Journal</li> </ul>   | <ul> <li>SPARKfit Home         Play Activities</li> <li>Goal Setting         Strategies: Habits</li> </ul>   | SPARKfamily.org:<br>SPARKfit   |
| Evaluates risks and safety factors that might affect physical activity preferences throughout the life cycle. (\$3.H5.L1)   | <ul><li>Student Portfolio</li><li>Student MVPA<br/>Wellness Journal</li></ul>  | Fitness Concepts:<br>How Do You Feel<br>Today?   | SPARKfamily.org:<br>SPARKfit   |
| Participates several times a week in a self-selected lifetime activity, dance or fitness activity outside of the school day. (\$3.H6.L1)                              | <ul><li>Heart Rate</li></ul>   | <ul> <li>Walk-Jog-Run</li> <li>Cardio         Kickboxing</li> <li>iFreestyle         Aerobics</li> </ul>   | <ul><li>Wellness Walking</li><li>Group Fitness</li><li>Group Fitness</li></ul>                                       |
| Demonstrate appropriate technique in resistance-training machines and free weights. (\$3.H7.L1)   | <ul> <li>Strength         Training         Performance         Rubric         SportFit         Performance         Log     </li> </ul> | <ul> <li>Create Your         Own ST Program</li> <li>Basic Training:         FUNctional         Fitness Jigsaw</li> <li>Strength in         Numbers</li> <li>SportFit Basic</li> </ul> | <ul> <li>Strength Training</li> <li>Strength Training</li> <li>Strength Training</li> <li>SPARKfamily.org</li> </ul> |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| Relates physiological responses to individual levels of fitness and nutritional balance. (\$3.H8.L1)   | <ul><li>Student Portfolio</li><li>Student</li><li>MVPA Wellness</li><li>Journal</li></ul>                | Training: Romeo Nutrition Concepts (NC1-NC10)   | SPARKfamily.org SPARKfit Fitness Lab   |
| Identifies types of strength exercises (isometric, concentric, eccentric) and stretching exercises (static, proprioceptive neuromuscular facilitation (PNF), dynamic) for personal fitness development (e.g., strength, endurance, range of motion). (\$3.H9.L1) | Strength Training:  Self-Check Fun-day- mentals Jigsaw Notes Performance Rubric SportFit Performance Log | <ul> <li>Basic Training:         Shoulders</li> <li>Basic Training:         Arms</li> <li>Basic Training:         Legs</li> <li>SportFit Basic         Training: Kilo</li> </ul>                                  | <ul> <li>Strength Training</li> <li>Strength Training</li> <li>Strength Training</li> <li>SPARKfamily.org</li> </ul>               |
| Calculates target heart rate and applies that information to personal fitness plan. (\$3.H10.L1)   | Heart Rate Monitor<br>Log (SPARKfit Fitness<br>Lab Assessment Tools)                                     | <ul> <li>HIIT Basic         Training</li> <li>Cardio         Kickboxing Basic         Training</li> <li>Aerobics Basic         Training</li> <li>Fitness Concepts         <ul> <li>Aerobic</li> </ul> </li> </ul> | <ul> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>SPARKfamily.org:<br/>SPARKfit Fitness Lab</li> </ul> |
| Creates and implements a behavior-<br>modification plan that enhances a<br>healthy, active lifestyle in college or<br>career settings. (\$3.H11.L1)  | <ul><li>Student Portfolio</li><li>Student MVPA<br/>Wellness Journal</li></ul>                            | Goal Setting     Strategies – Action     Planning   | SPARKfamily.org SPARKfit Fitness Lab   |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|--|--|---|--|
| Designs a fitness program, including all components of health-related fitness, for a college student and an employee in the learner's chosen field of work. (\$3.H12.L1) | <ul> <li>SportFit         Performance Log     </li> <li>Strength         Training E-1 RM         Log     </li> </ul> | <ul> <li>Create Your Own         SportFit Program     </li> <li>Create Your Own         Strength Training         Program     </li> </ul>   | <ul> <li>SportFit:         SPARKfamily.org</li> <li>Strength Training</li> </ul> |
| Designs and implements a nutrition plan to maintain an appropriate energy balance for a healthy, active lifestyle. (\$3.H13.L1)  | <ul><li>Student Portfolio</li><li>Student</li><li>MVPA Wellness<br/>Journal</li></ul>                                | • Nutrition Concepts (NC1-NC10)   | SPARKfamily.org SPARKfit Fitness Lab   |
| Identifies stress-management strategies (e.g., mental imagery, relaxation techniques, deep breathing, aerobic exercise, meditation) to reduce stress. (\$3.H14.L1)       | Walk and Talk<br>(Wellness Walking)  | <ul> <li>Yoga Basic         <ul> <li>Training</li> </ul> </li> <li>Walk and Talk             <ul> <li>Fun-day-mentals</li> <ul> <li>Jigsaw</li> <li>iCardio</li> <li>Kickboxing</li> </ul> </ul></li> </ul> | <ul><li> Group Fitness</li><li> Wellness</li><li> Group Fitness</li></ul>        |

| Standard   | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|--|---|---|
|  | Standard   |   |   |
| The physically literate individual   | exhibits responsible perso   | onal and social behavior the  | respects self and others.   |
| Employs effective self-management skills to analyze barriers and modify physical activity patterns appropriately, as needed. (\$4.H1.L1) | <ul> <li>Fitness Personal Best Assessments</li> <li>Student Portfolio</li> <li>Student MVPA</li> </ul> | <ul> <li>Basic Training:         FUNctional         Fitness Jigsaw</li> <li>iHIIT (High         Intensity Interval</li> </ul> | <ul><li>Strength Training</li><li>Group Fitness</li><li>Strength Training</li></ul> |

| Standard   | Suggested Assessments   | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|---|--|--|
|  | Wellness  | Training) • Create Your Own ST Program   |  |
| Exhibits proper etiquette, respect for others and teamwork while engaging in physical activity and/or social dance. (\$4.H2.L1)    | Specific Unit:  • Character Matters Assessments • Coulda, Shoulda, Woulda Character Ed Journaling Pages | <ul> <li>SPARK Event 101</li> <li>Strength Training<br/>Adventure Race</li> <li>Event: Dance<br/>Olympics</li> </ul>               | <ul> <li>SPARK HS PE 101</li> <li>Strength Training</li> <li>Dance</li> </ul>  |
| Uses communication skills and strategies that promote team/ group dynamics. (\$4.H3.L1)  | Specific Unit:  • Character Matters Assessments • Coulda, Shoulda, Woulda Character Ed Journaling Pages | <ul> <li>Fun-day-mentals         Jigsaw</li> <li>Cricket Adventure         Race</li> <li>Fun-day-mentals         Jigsaw</li> </ul> | <ul> <li>World Games:     Cricket</li> <li>World Games:     Cricket</li> <li>Flying Disc:     Ultimate</li> </ul>                  |
| Solves problems and thinks critically in physical activity and/or dance settings, both as an individual and in groups. (\$4.H4.L1) | Cooperatives:<br>Orienteering Fun-day-<br>mentals Jigsaw Notes  | <ul> <li>Score More!</li> <li>1-2-3's</li> <li>Event: The<br/>Navigational<br/>Invitational</li> </ul>                             | <ul> <li>Cooperatives:     Orienteering</li> <li>Cooperatives:     Orienteering</li> <li>Cooperatives:     Orienteering</li> </ul> |

| Standard  | Suggested Assessments       | Sample SPARK Activities             | Corresponding SPARK Unit      |
|---|-----------------------------|-------------------------------------|-------------------------------|
| Applies best practices for participating safely in physical activity, exercise and dance (e.g., injury prevention, proper alignment, hydration, use of equipment, implementation of rules, sun protection). (\$4.H5.L1) | SportFIT Performance<br>Log | SportFIT Fun-day-<br>mentals Jigsaw | SPARKfamily.org:     SportFIT |

| Standard   | Suggested Assessments                                | Sample SPARK Activities  | Corresponding SPARK Unit                            |
|--|--|--|---|
| Standard 5 The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |  |  |   |
| Analyzes the health benefits of a self-selected physical activity. (\$5.H1.L1)   | Dance Personal Best<br>Think About                   | Dance Personal     Best  | • Dance   |
| Selects and participates in physical activities or dance that meet the need for self-expression and enjoyment. (\$5.H3.L1)   | Dance:     • Self-Check     • Performance     Rubric | <ul> <li>Event: Dance Olympics</li> <li>Create a Hip Hop Routine</li> <li>Waltzing Royalty Jigsaw</li> </ul> | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul> |

## Updated March 2020

| Standard   | Suggested Assessments                  | Sample SPARK Activities   | Corresponding SPARK Unit                            |
|--|--|---|---|
| Identifies the opportunity for social support in a self-selected physical activity or dance. (\$5.H4.L1) | Dance Fun-day-<br>mentals Jigsaw Notes | <ul> <li>Hip Hop Jigsaw</li> <li>Cotton Eyed Joe Jigsaw</li> <li>Waltzing Royalty Jigsaw</li> </ul> | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul> |

## SPARK Alignment with National Physical Education Standards & Grade-Level Outcomes High School Level 2

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|---|--|--|--|
| The physically literate individual o  | <b>Standard</b><br>demonstrates competency                   |  | and movement patterns.   |
| Refines activity-specific movement skills in one or more lifetime activities (outdoor pursuits, individual-performance activities, aquatics, net/wall games or target games). (\$1.H1.L2) | Specific Unit:   | <ul> <li>Badminton         Personal Best</li> <li>Cooperatives:         Orienteering         Personal Best</li> <li>Flying Disc:         Ultimate Personal         Best</li> <li>Softball Personal         Best</li> <li>Volleyball         Personal Best</li> </ul> | <ul> <li>Badminton</li> <li>Cooperatives:     Orienteering</li> <li>Flying Disc</li> <li>Softball</li> <li>Volleyball</li> </ul> |
| Demonstrates competency in a form of dance by choreographing a dance or by giving a performance. (\$1.H2.L2)  | Dance Performance<br>Rubric                                  | <ul><li>Event: Dance<br/>Olympics</li><li>Create a Hip Hop<br/>Routine</li></ul>   | <ul><li>Dance</li><li>Dance</li></ul>  |
| Demonstrates competency in 2 or more specialized skills in health-related fitness activities. (\$1.H3.L2)   | Specific Unit:     • Self-Check     • Performance     Rubric | <ul> <li>Walk-Jog-Run</li> <li>Cardio Kickboxing</li> <li>iFreestyle Aerobics</li> <li>HIIT Basic Training</li> <li>iYoga</li> </ul>   | <ul> <li>Wellness Walking</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> </ul> |

| Standard  | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit  |  |  |
|---|--|--|---|--|--|
| The physically literate individual app  | Standard 2  The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement patterns. |  |   |  |  |
| Identifies and discusses the historical and cultural roles of games, sports and dance in a society. (\$2.H1.L2) | World Games:  Character Matters Assessments Coulda, Shoulda, Woulda Character Ed Journaling Pages  | <ul> <li>The Cricket World Cup</li> <li>Waltzing Royalty Jigsaw (Mixer)</li> <li>iYoga</li> </ul>                                  | <ul><li>World Games</li><li>Dance</li><li>Group Fitness</li></ul>                                 |  |  |
| Describes the speed/accuracy trade-<br>off in throwing and striking skills.<br>(\$2.H2.L2)                      | Specific Unit Personal<br>Best Assessments   | <ul> <li>Win the Point (Singles Royal Court)</li> <li>Fun-day-mentals Jigsaw</li> <li>Throw the Game</li> </ul>                    | <ul><li>Badminton</li><li>Hockey</li><li>Softball</li></ul>                                       |  |  |
| Identifies the stages of learning a motor skill. (\$2.H3.L2)  | Specific Unit:<br>Fun-day-mentals<br>Jigsaw Notes  | <ul> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> <li>Fun-day-mentals         Jigsaw</li> </ul> | <ul> <li>World Games:     Cricket</li> <li>Flying Disc:     Ultimate</li> <li>Football</li> </ul> |  |  |
| Compares similarities and differences in various dance forms. (\$2.H4.L2)                                       | Dance Self-Check   | <ul><li>Hip Hop Jigsaw</li><li>Cotton Eyed Joe<br/>Jigsaw</li></ul>  | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>   |  |  |

| Standard | Suggested Assessments | Sample SPARK Activities                              | Corresponding SPARK Unit |
|----------|-----------------------|--|--------------------------|
|          |                       | <ul> <li>Waltzing Royalty</li> <li>Jigsaw</li> </ul> |                          |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |  |
|--|---|---|---|--|
| The physically literate individual de  | Standard 3  The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness. |   |   |  |
| Investigates the relationships among physical activity, nutrition and body composition. (\$3.H1.L2)  | <ul><li>Student Portfolio</li><li>Student MVPA<br/>Wellness Journal</li></ul>   | Nutrition Concepts<br>(NC1-NC10)  | SPARKfamily.org SPARKfit Fitness Lab  |  |
| Analyzes and applies technology and social media as tools for supporting a healthy, active lifestyle. (\$3.H2.L2)  | <ul><li>Heart Rate</li></ul>  | <ul><li>Walk-Jog-Run</li><li>Cardio Kickboxing</li><li>iFreestyle Aerobics</li></ul>  | <ul><li>Wellness Walking</li><li>Group Fitness</li><li>Group Fitness</li></ul>                                      |  |
| Applies rates of perceived exertion and pacing. (\$3.H3.L2)  | <ul> <li>Wellness         Walking Go the         Distance Think         About</li> <li>iRun Wrist         Bands</li> </ul>  | <ul> <li>Go the Distance</li> <li>Walk-Jog-Run</li> <li>iCardio  Kickboxing</li> <li>Basic Training:  Interval</li> </ul>         | <ul><li>Wellness Walking</li><li>Wellness Walking</li><li>Group Fitness</li><li>SPARKfamily.org:<br/>iRun</li></ul> |  |
| Analyzes the impact of life choices, economics, motivation and accessibility on exercise adherence and participation in physical activity in college or career settings. (\$3.H5.L2) | <ul> <li>Student Portfolio</li> <li>Student MVPA         Wellness Journal</li> </ul>  | <ul> <li>Goal Setting Strategies</li> <li>Action Planning</li> <li>Habits</li> <li>Portfolio Updates</li> <li>Me in My</li> </ul> | SPARKfamily.org<br>SPARKfit Fitness Lab   |  |

| Standard  | Suggested Assessments  | Sample SPARK Activities   | Corresponding SPARK Unit   |
|---|--|---|--|
| Creates a plan, trains for and participates in a community event with a focus on physical activity (e.g., 5K, triathlon, tournament, dance performance, cycling event). (\$3.H6.L2) | <ul> <li>SPARK Event:</li> <li>5K</li> <li>iRun Wrist</li> <li>Bands</li> </ul>                                      | Environment  The Progress Path  Basic Training: Continuous  Basic Training: Interval Basic Training: Circuit Create Your Own iRun Program | SPARKfamily.org: iRun  |
| Designs and implements a strength & conditioning program that develops balance in opposing muscle groups (agonist/antagonist) and supports a healthy, active lifestyle. (S3.H7.L2)  | <ul> <li>SportFit         Performance Log     </li> <li>Strength         Training E-1 RM         Log     </li> </ul> | <ul> <li>Create Your Own         SportFit Program</li> <li>Create Your Own         Strength Training         Program</li> </ul>           | <ul> <li>SportFit:         SPARKfamily.org</li> <li>Strength Training</li> </ul>                         |
| Identifies the different energy systems used in a selected physical activity (e.g., adenosine triphosphate and phosphocreatine, anaerobic glycolysis, aerobic). (\$3.H8.L2)         | Group Fitness, Wellness Walking:  • Self-Check  • Fun-day- mentals Jigsaw Notes  • Performance Rubric                | <ul> <li>Race Walking</li> <li>iFreestyle Aerobics</li> <li>iCardio Kickboxing</li> </ul>   | <ul> <li>Wellness Walking</li> <li>Group Fitness</li> <li>Group Fitness</li> </ul>                       |
| Identifies the structure of skeletal muscle and fiber types as they relate to muscle development. (\$3.H9.L2)   | Group Fitness, Wellness Walking:  • Self-Check • Fun-day-  | <ul> <li>Race Walking</li> <li>Aerobics Basic Training</li> <li>Cardio Kickboxing</li> </ul>  | <ul><li>Wellness Walking</li><li>Group Fitness</li><li>Group Fitness</li><li>Strength Training</li></ul> |

| Standard   | Suggested Assessments  | Sample SPARK Activities  | Corresponding SPARK Unit   |
|--|--|--|--|
|  | mentals Jigsaw<br>Notes<br>• Performance<br>Rubric   | Basic Training • Create Your Own ST Program  |  |
| Adjusts pacing to keep heart rate in the target zone, using available technology (e.g., pedometer, heart rate monitor), to self- monitor aerobic intensity. (\$3.H10.L2)   | <ul> <li>Heart Rate         Monitor Log         (SPARKfit         Fitness Lab         Assessment         Tools)</li> </ul> | <ul> <li>HIIT Basic         <ul> <li>Training</li> </ul> </li> <li>Cardio Kickboxing             <ul> <li>Basic Training</li> </ul> </li> <li>Aerobics Basic</li></ul> | <ul> <li>Group Fitness</li> <li>Group Fitness</li> <li>Group Fitness</li> <li>SPARKfamily.org:<br/>SPARKfit Fitness Lab</li> </ul> |
| Develops and maintains a fitness portfolio (e.g., assessment scores, goals for improvement, plan of activities for improvement, log of activities being done to reach goals, timeline for improvement). (\$3.H11.L2) | <ul> <li>SportFit Performance Log</li> <li>Student Portfolio</li> <li>Student</li> <li>MVPA Wellness</li> </ul>            | <ul> <li>Create Your Own<br/>SportFit Program</li> <li>Create Your Own<br/>Strength Training<br/>Program</li> </ul>  | <ul> <li>SportFit:         SPARKfamily.org</li> <li>Strength Training</li> </ul>   |
| Analyzes the components of skill-related fitness in relation to life and career goals, and designs an appropriate fitness program for those goals. (\$3.H12.L2)  | <ul><li>Student Portfolio</li><li>Student MVPA<br/>Wellness Journal</li></ul>  | • Goal Setting Strategies – Habits (GS4)   | SPARKfamily.org:<br>SPARKfit Fitness Lab   |
| Creates a snack plan for before, during and after exercise that addresses nutrition needs for each phase. (\$3.H13.L2)   | <ul> <li>Student Portfolio</li> <li>Student MVPA         Wellness Journal</li> </ul>                                       | Nutrition Concepts<br>(NC1-NC10)   | SPARKfamily.org SPARKfit Fitness Lab   |
| Applies stress-management  | Walk and Talk  | <ul> <li>Yoga Basic</li> </ul>   | <ul> <li>Group Fitness</li> </ul>  |

| Standard  | Suggested Assessments | Sample SPARK Activities  | Corresponding SPARK Unit                         |
|---|-----------------------|--|--|
| strategies (e.g., mental imagery, relaxation techniques, deep breathing, aerobic exercise, meditation) to reduce stress. (\$3.H14.L2) | (Wellness Walking)    | Training  Walk and Talk Fun-day-mentals Jigsaw  ICardio Kickboxing | <ul><li>Wellness</li><li>Group Fitness</li></ul> |

| Standard                           | Suggested Assessments      | Sample SPARK Activities           | Corresponding SPARK Unit          |
|------------------------------------|----------------------------|-----------------------------------|-----------------------------------|
|                                    | Standard                   |                                   |                                   |
| The physically literate individual | exhibits responsible perso | onal and social behavior the      | respects self and others.         |
| Accepts differences between        | Walk and Talk              | <ul> <li>Yoga Basic</li> </ul>    | <ul> <li>Group Fitness</li> </ul> |
| personal characteristics and the   | (Wellness Walking)         | Training                          | <ul> <li>Wellness</li> </ul>      |
| idealized body images and elite    |                            | <ul> <li>Walk and Talk</li> </ul> | <ul> <li>Group Fitness</li> </ul> |
| performance levels portrayed in    |                            | Fun-day-mentals                   |                                   |
| various media. (\$4.H1.L2)         |                            | Jigsaw                            |                                   |
|                                    |                            | <ul><li>iCardio</li></ul>         |                                   |
|                                    |                            | Kickboxing                        |                                   |

| Standard   | Suggested Assessments   | Sample SPARK Activities   | Corresponding SPARK Unit  |
|--|---|---|---|
| Examines moral and ethical conduct in specific competitive situations (e.g., intentional fouls, performance-enhancing substances, gambling, current events in sport). (S4.H2.L2) | Specific Unit:  Character Matters Assessments Coulda, Shoulda, Woulda Character Ed Journaling Pages                 | <ul> <li>Big D (4-on-4<br/>Royal Court)</li> <li>D-Fence (5-on-5<br/>Royal Field)</li> <li>A Strong Side</li> </ul>   | <ul><li>Basketball</li><li>Football</li><li>Football</li></ul>  |
| Assumes a leadership role (e.g., task or group leader, referee, coach) in a physical activity setting. (\$4.H3.L2)   | <ul> <li>Leader         Certification         Peer Checklist</li> <li>HS SportFIT         Leader Sign-Up</li> </ul> | <ul> <li>Walking Circuits</li> <li>Orienteering         Adventure Race</li> <li>SPARK Fitness         Instructor         Certification         Tracking Sheet:         HIIT Basic         Training</li> <li>Create Your Own         SportFIT Workout</li> </ul> | <ul> <li>Wellness Walking</li> <li>Cooperatives: Orienteering</li> <li>Group Fitness</li> <li>SPARKframily.org: SportFIT</li> </ul> |
| Accepts others' ideas, cultural diversity and body types by engaging in cooperative and collaborative movement projects. (\$4.H4.L2)   | Specific Unit:  • Character  Matters  Assessments • Coulda,  Shoulda,  Woulda  Character Ed                         | <ul> <li>Fun-day-mentals         Jigsaw</li> <li>Cricket Adventure         Race</li> <li>Fun-day-mentals         Jigsaw</li> </ul>  | <ul> <li>World Games:     Cricket</li> <li>World Games:     Cricket</li> <li>Flying Disc: Ultimate</li> </ul>                       |

| Standard | Suggested Assessments | Sample SPARK Activities | Corresponding SPARK Unit |
|----------|-----------------------|-------------------------|--------------------------|
|          | Journaling<br>Pages   |                         |                          |

| Standard  | Suggested Assessments                                | Sample SPARK Activities   | Corresponding SPARK Unit   |  |  |
|---|--|---|--|--|--|
| Standard 5  The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. |  |   |  |  |  |
| Chooses an appropriate level of challenge to experience success and desire to participate in a self-selected physical activity. (S5.H2.L2)                            | SportFIT Performance<br>Log                          | Create Your Own     SportFIT Workout  | <ul> <li>SPARKfamily.org:</li> <li>SportFIT</li> </ul>                                       |  |  |
| Identifies the uniqueness of creative dance as a means of self-expression. (\$5.H3.L2)  | Dance:     • Self-Check     • Performance     Rubric | <ul> <li>Event: Dance Olympics</li> <li>Create a Hip Hop Routine</li> <li>Waltzing Royalty Jigsaw</li> </ul>  | <ul><li>Dance</li><li>Dance</li><li>Dance</li></ul>  |  |  |
| Evaluates the opportunity for social interaction and social support in a self-selected physical activity or dance. (\$5.H4.L2)  | Dance Fun-day-<br>mentals Jigsaw Notes               | <ul> <li>Hip Hop Jigsaw</li> <li>Cotton Eyed Joe         Jigsaw</li> <li>Waltzing Royalty         Jigsaw</li> <li>SPARK Event:         Tournament of         Tournaments</li> </ul> | <ul> <li>Dance</li> <li>Dance</li> <li>Dance</li> <li>SPARKfamily.org:<br/>iGames</li> </ul> |  |  |