Teaching Cues
• Plant non-kicking foot next to ball.
• Swing kicking toes toward ball.
• Kick ball with inside of the foot striking it at the midline of the ball.

Teaching Tips
• To make it easier to score, move players closer a few paces. To add challenge, move them apart a few paces.
• The game is best played on grass where balls don’t roll too far/fast.
• Encourage players to keep the ball on the ground when passing.

SEL Competencies
Self-Management
Self-Monitoring
Social Awareness
Working with others
Relationship Skills
Cooperation

READY
• 1 playground ball per student

SET
• Create a large (30 x 30 paces) activity area.
• Pair students; identify Player 1 and Player 2.
• Give each student a ball.
• Scatter partners throughout the activity area, facing each other 5 paces apart.

GO!
1. Lesson Objective
• The object of Marbles is to kick your ball so it taps your partner’s ball.

2. Instructions
• To do that, Player 1 steps behind the ball, allowing Player 2 to make a kick (or roll) to try and tap it.
• Player 2 makes their first kick.
• If the ball hits Player 1’s ball, great! If not, Player 1 will pass it back and Player 2 gets 2 more chances.
• After 3 attempts, players switch roles.

3. Challenges
• How many times can you hit your partner’s ball before Recess ends?
• Move back 1 giant step after you hit your partner’s ball 3x.

Reflection Questions
• Do you think it is more difficult to kick the ball through a goal or to hit another ball? Why?
• What does it mean when we say follow directions?
• Why is it important to follow instructions when using equipment in an activity?